

TeraFlow  
**SDN**  
*by ETSI*

# Controlling and Monitoring of Packet Optical Networks

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20/10/2022

# Short course Materials

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For a perfect hands-on experience, a VirtualBox VM image is needed. Please download the course VM from the link below and make sure the VM is installed and loads/starts up on your PC before the Tutorial/Short Course:

- <https://www.dropbox.com/s/gbqyybdv6nndufn/TFS-HF-VM.rar?dl=0>
- [https://cttcbarcelona-my.sharepoint.com/:u:/g/personal/rvilalta\\_cttc\\_es/EbRQLhif9AFOisMOSHcxmiYBNzSPS\\_I1YqOX-UG2AAIn4w?e=tK0tzg](https://cttcbarcelona-my.sharepoint.com/:u:/g/personal/rvilalta_cttc_es/EbRQLhif9AFOisMOSHcxmiYBNzSPS_I1YqOX-UG2AAIn4w?e=tK0tzg)
- VM user/pass: tfs/tfs123

Inside the VM, open: `/home/tfs/tfs-ctl/hackfest/commands.txt`

to have all commands listed in this tutorial.

- Also available at:
  - <https://labs.etsi.org/rep/tfs/controller/-/blob/feat/hackfest/hackfest/commands.txt>
- Please go to github repository to get latest version:
  - <https://labs.etsi.org/rep/tfs/controller/-/tree/develop>
- Use proper environment:
  - `pyenv activate 3.9.13/envs/tfs`

# Agenda

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11:00 am - 11:10 am - Welcome & Logistics (10 min)

11:10 am - 11:20 am - Motivation (10 min)

11:20 am - 11:45 am - YANG Data Modelling Language (25 min)

11:45 am - 12:25 pm - Netconf (40 min)

12:25 am - 12:55 pm - ONF Transport API (30 min)

12:55 pm - 01:00 pm - Group Picture!! (5 min)

01:00 pm - 02:00 pm - Lunch Break (60 min)

02:00 pm - 02:10 pm - Introduction ETSI TeraFlowSDN (10 min)

02:10 pm - 02:30 pm - Deployment of TeraFlowSDN (20 min)

02:30 pm - 02:50 pm - Onboarding Network Devices (20 min)

02:50 pm - 03:30 pm - Programmable L3 routers (40 min)

03:30 pm - 04:00 pm - Afternoon Break (30 min)

04:00 pm - 04:30 pm - Monitoring with gRPC (30 min)

04:30 pm - 04:55 pm - Introduction to P4 and P4 demo (25 min)

04:55 pm - 05:00 pm - Conclusion (5 min)

# ETSI TFS Hackfest Team

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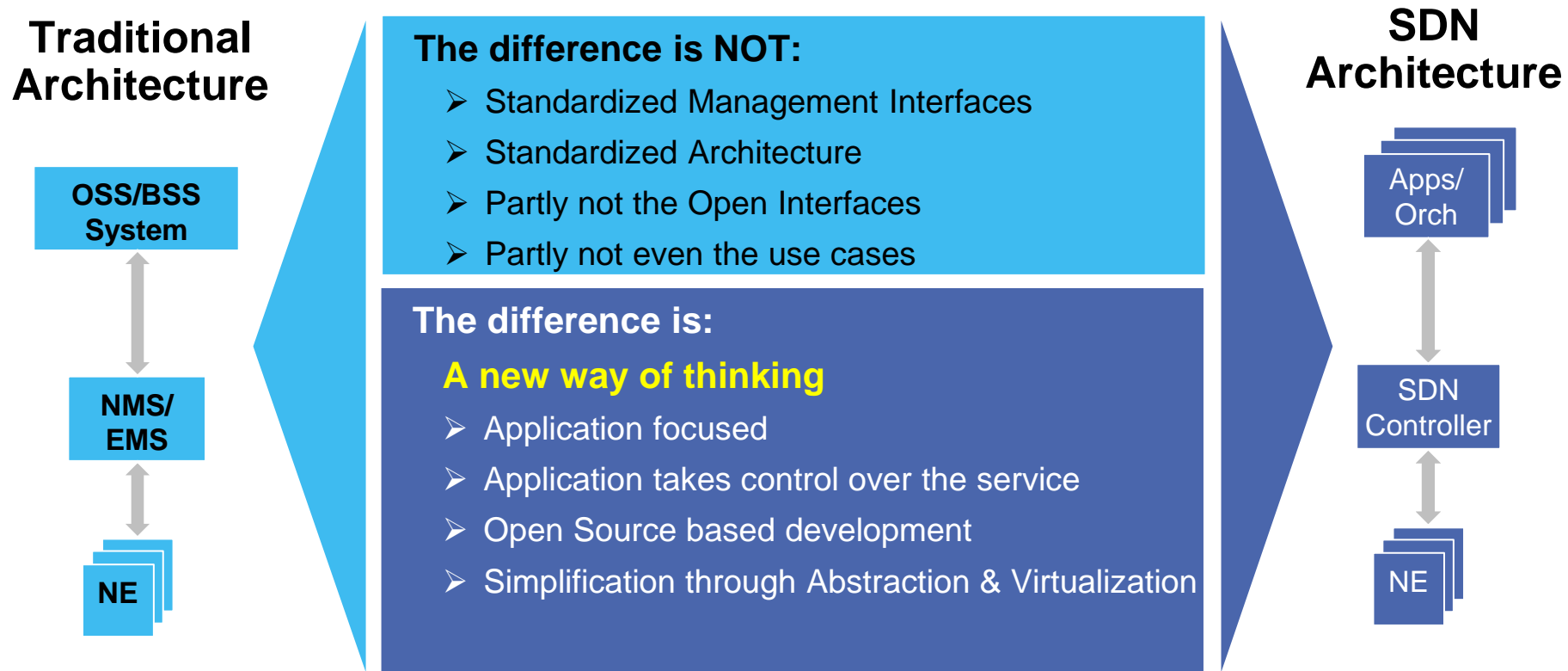
Jean Luc Freisse, ETSI  
IT Matters



Panagiotis Famelis, UBITECH  
TFS Member

# Motivation

# Why is SDN different from traditional Architectures?



# Why do we need SDN in Transport?

## Principles of SDN

### Programmability:

- Programmable interfaces
- Applications focused architecture
- Abstraction & Virtualization
- Multi-Tenant capabilities

### Openness:

- Open Standards & Interfaces
- Open Source SW

### Integration focused:

- Multi-layer
- Multi-vendor



## What it Enables in Transport Network

### Innovation:

- Opens doors for new service models
- Service differentiation through new application

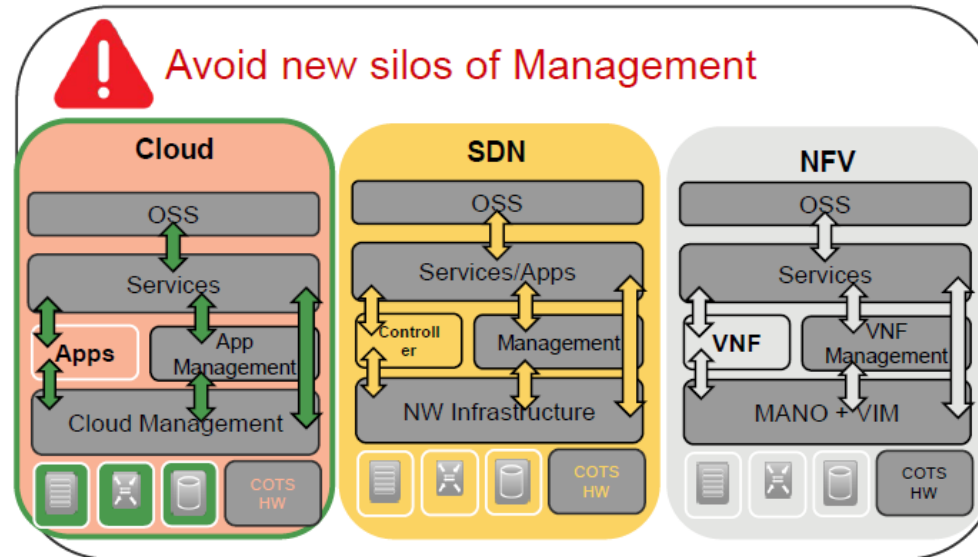
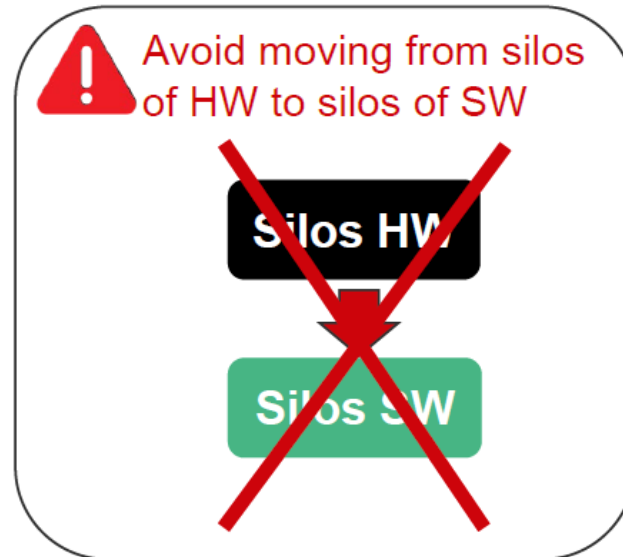
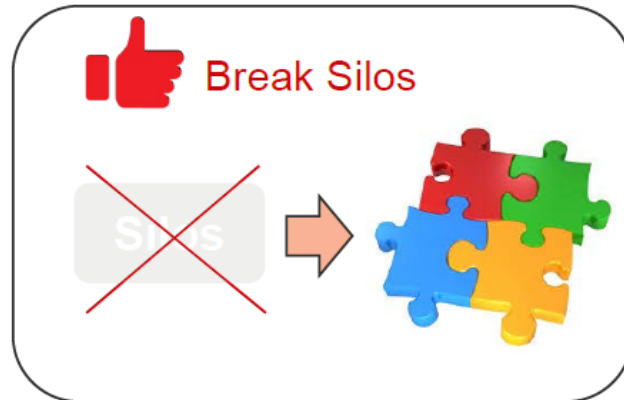
### Simplified Architectures:

- Integrated E2E / Multi-layer service creation
- Automatic reaction on errors or any changes

### Financial Benefits:

- Opex: efficient service setup
- Capex: fast ROI / hardware utilization
- New revenue opportunities

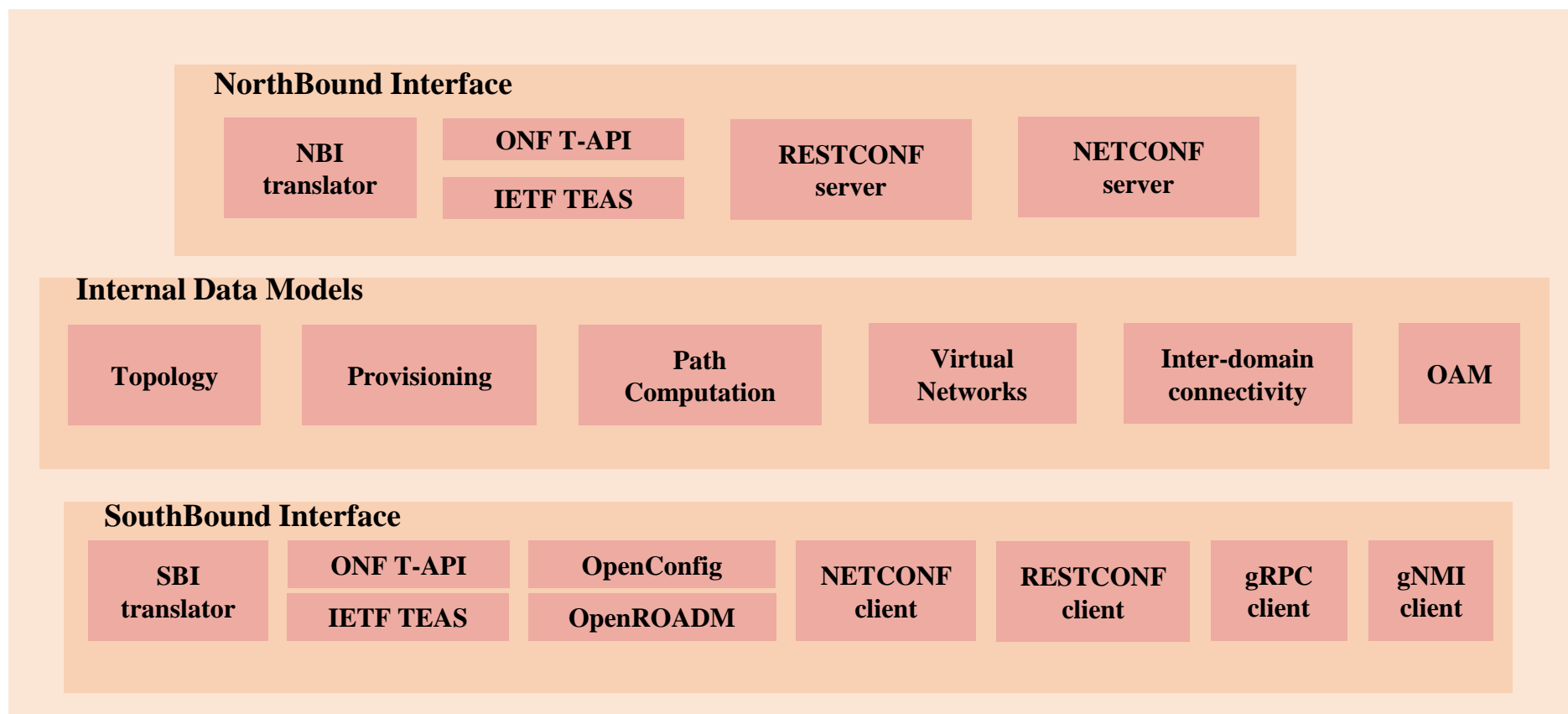
# Keys to success





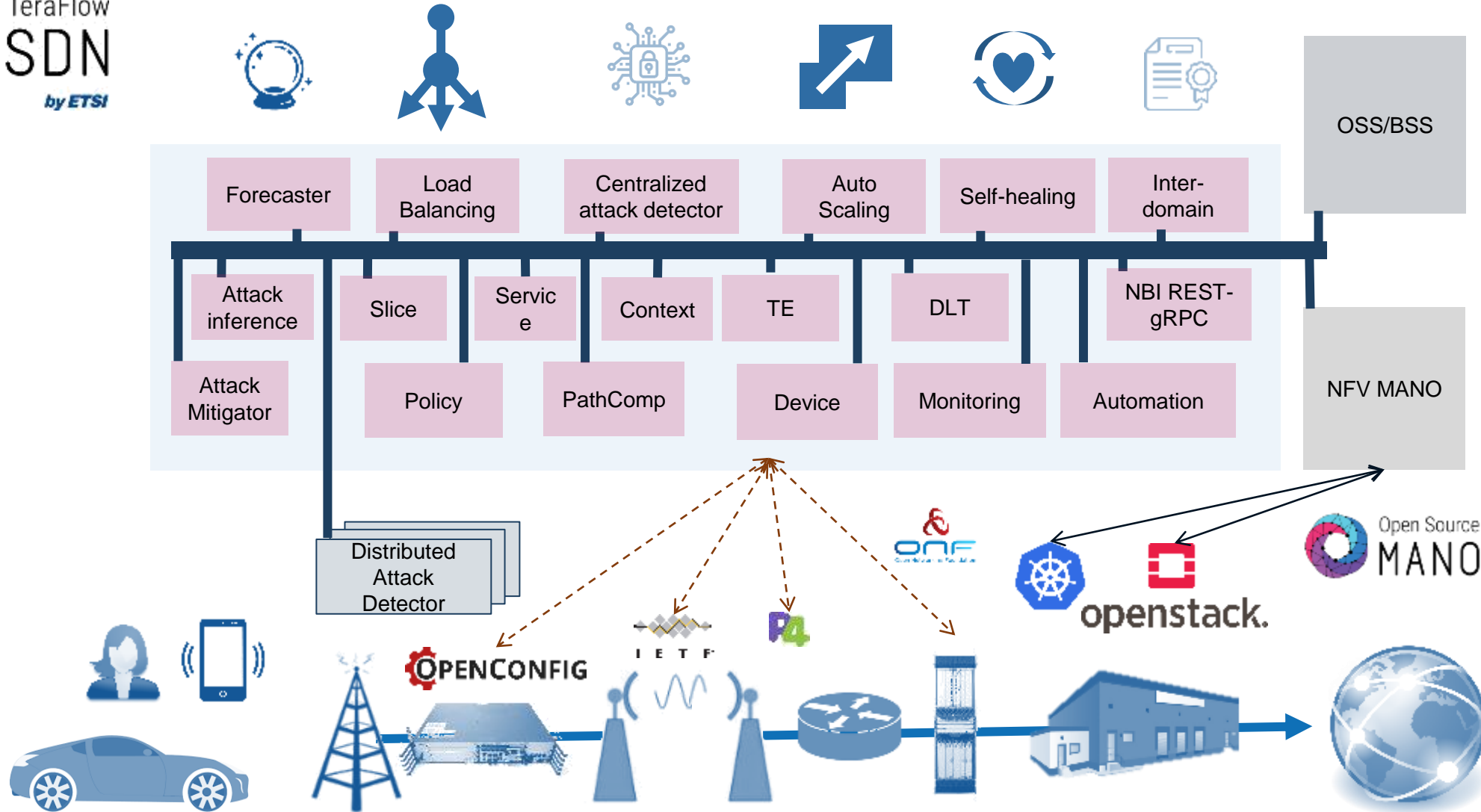
# A multi-SDO SDN controller architecture

## Multi-SDO Transport SDN Controller



R. Vilalta et al., Experimental Evaluation of Control and Monitoring Protocols for Optical SDN Networks and Equipment [Invited Tutorial], JOCN 2021.

# From theory to practice... Welcome ETSI TeraFlowSDN



# Experimental evaluation

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The purpose of these experiments is...

- To demonstrate how ETSI TeraFlowSDN controller can manage connectivity services
- Learn how to use different SBIs to configure the network equipment
- **Have fun with network automation! 😊**

# YANG/NETCONF

# Unified Information and Data Modeling (1)

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**Some deployments of optical transport networks are purely managed**, without a dedicated control plane.

- The need of better management frameworks and protocols has long been established.

From the perspective of an operator, the configuration of a control plane (e.g., definition of routing policies, configuration of routing peers) remains a management task.

There is a need to have better configuration management, a clear separation of configuration and operational data, while enabling high level constructs more adapted to operators' workflows supporting network-wide transactions.

While such frameworks are initially focused on management tasks, it is reasonable to *adopt them holistically, covering most aspects related to device and network control*

- Increase of information and data modelling bound to the rise of network programmability.

In general, a device (or system)

- **Information Model** macroscopically describes the device capabilities, in terms of operations and configurable parameters, using high level abstractions without specific details on aspects such as a particular syntax or encoding.
- **Data Model** determines the structure, syntax and semantics of the data that is externally visible.

# Unified Information and Data Modeling (2) : Goals

**Unified information and data modeling language** to describe a device capabilities, attributes, operations to be performed on a device or system and notifications

- A common language with associated tools
- Enabling complex models with complex semantics, flexible, supporting extensions and augmentations
- A “best-practice” and guidelines for model authors

**An architecture for remote configuration and control**

- Client / Server, supporting multiple clients, access lists, transactional semantics, roll-back

An **associated transport protocol** provides primitives to view and manipulate the data, providing a suitable encoding as defined by the data-model.

- Flexible, efficient
- *Ideally, data models should be protocol independent*

**Standard, agreed upon models for devices**

- Huge activity area
- Hard to reach consensus (controversial aspects)
- *Some models do exist. Most stable ones cover mature aspects (interface configuration, RIB, BGP routing)*

# The YANG Language I

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**YANG** is a **data modeling language**, initially conceived to model configuration and state data for network devices

- Models define the device configurations & notifications, capture semantic details and are easy to understand.
- Significant adoption as data modelling language, across frameworks and Open Source projects
- Ongoing notable effort across the SDOs to model constructs (e.g. topologies, protocols), including optical devices, such as transceivers, ROADMs,... Literally hundreds of emerging standards across SDOs.

A YANG model includes a header, imports and include **statements, type definitions, configurations and operational data declarations as well as actions (RPC) and notifications**.

- The language is expressive enough to:
  - **Structure data into data trees** within the so called datastores, by means of encapsulation of containers and lists, and to define constrained data types (e.g. following a given textual pattern).
  - Condition the presence of specific data to the support of optional features.
  - Allow the refinement of models by extending and constraining existing models (by inheritance/augmentation), resulting in a hierarchy of models.
  - Define configuration and/or state data.

# The YANG Language II

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YANG has become the data modeling language of choice for multiple network control and management aspects

- Covering devices, networks, and services, even pre-existing protocols.
- Due in part, for its features and flexibility and the availability of tools.
- Examples:
  - An SDN controller may export the underlying optical topology in a format that is unambiguously determined by its associated YANG schema,
  - A high-level service may be described so that an SDN controller is responsible for mediating and associating high-level service operations to per-device configuration operations.



# A YANG model for network topology

A network consists of:

- Nodes and Links

A node consists of:

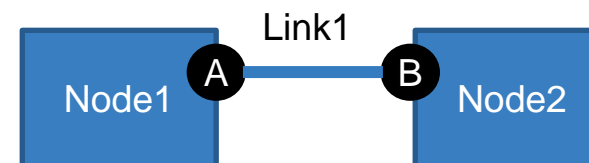
- node-id and ports

A port consists of:

- port-id and type of port

A link consists of:

- link-id, reference to source node, reference to target node, reference to source port and reference to target port.



```
module topology {  
  
  namespace "urn:topology";  
  prefix "topology";  
  organization  
    "CTTC";  
  contact  
    "ricard.vilalta@cttc.es";  
  description  
    "Basic example of network  
    topology";  
  
  revision "2018-08-24" {  
    description "Basic  
    example of network  
    topology";  
    reference "";  
  }  
  
  typedef layer-protocol-name {  
    type enumeration {  
      enum "ETH";  
      enum "OPTICAL";  
    }  
  }  
  
  ...  
  
  grouping port {  
    leaf port-id {  
      type string;  
    }  
    leaf layer-protocol-name {  
      type layer-protocol-  
      name;  
    }  
  }  
  
  grouping node {  
    leaf node-id {  
      type string;  
    }  
    list port {  
      key "port-id";  
      uses port;  
    }  
  }  
  
  ...  
  
  grouping link {  
    leaf link-id {  
      type string;  
    }  
    leaf source-node {  
      type leafref {  
        path "/topology/node/node-id";  
      }  
    }  
    leaf target-node {  
      type leafref {  
        path "/topology/node/node-id";  
      }  
    }  
    leaf source-port {  
      type leafref {  
        path "/topology/node/port/port-id";  
      }  
    }  
    leaf target-port {  
      type leafref {  
        path "/topology/node/port/port-id";  
      }  
    }  
  }  
  
  ...  
  
  grouping topology {  
    list node {  
      key "node-id";  
      uses node;  
    }  
    list link {  
      key "link-id";  
      uses link;  
    }  
  }  
  
  /**  
   * Container/lists  
   */  
  container topology {  
    uses topology;  
  }  
  
}
```

# [Tool] pyang

An extensible YANG validator and converter in python <https://github.com/mbj4668/pyang>

- Check correctness, to transform YANG modules into other formats, and to generate code from the modules

```
# pyang -f tree topology.yang

module: topology
  +--rw topology
    +--rw node* [node-id]
      | +--rw node-id  string
      | +--rw port* [port-id]
      |   +--rw port-id      string
      |   +--rw layer-protocol-name?  layer-protocol-name
    +--rw link* [link-id]
      +--rw link-id      string
      +--rw source-node? -> /topology/node/node-id
      +--rw target-node? -> /topology/node/node-id
      +--rw source-port? -> /topology/node/port/port-id
      +--rw target-port? -> /topology/node/port/port-id
```

```
# pyang -f sample-xml-skeleton --sample-xml-skeleton-annotations
topology.yang

<?xml version='1.0' encoding='UTF-8'?>
<data xmlns="urn:ietf:params:xml:ns:netconf:base:1.0">
<topology xmlns="urn:topology">
  <node>
    <!-- # entries: 0.. -->
    <node-id><!-- type: string --></node-id>
    <port>
      <!-- # entries: 0.. -->
      <port-id><!-- type: string --></port-id>
      <layer-protocol-name><!-- type: layer-protocol-name --></layer-protocol-
name>
    </port>
  </node>
  <link>
    <!-- # entries: 0.. -->
    <link-id><!-- type: string --></link-id>
    <source-node><!-- type: leafref --></source-node>
    <target-node><!-- type: leafref --></target-node>
    <source-port><!-- type: leafref --></source-port>
    <target-port><!-- type: leafref --></target-port>
  </link>
</topology>
</data>
```

# UML diagram

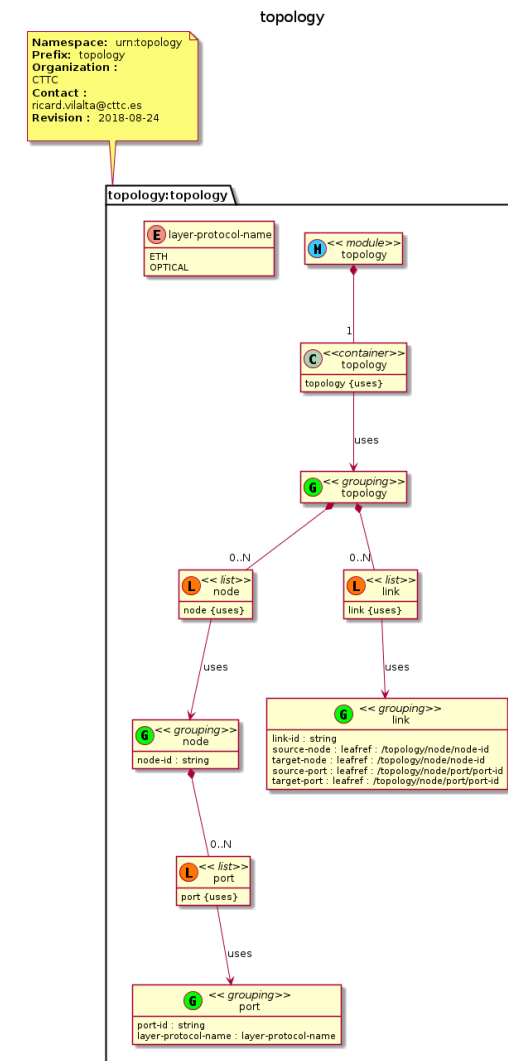
PlantUML is an opensource tool to create UML diagrams

Pyang is able to create an UML diagram of the desired yang module

Only a certain version of PlantUML is compatible with provided output:

<http://sourceforge.net/projects/plantuml/files/plantuml.7997.jar/download>

```
# pyang -f uml topology.yang -o topology.uml
# java -jar plantuml.jar topology.uml
```



UML Generated : 2018-11-07 14:25

# From YANG to code: pyangbind



PyangBind is a plugin for Pyang that generates a Python class hierarchy from a YANG data model. The resulting classes can be directly interacted with in Python. Particularly, PyangBind will allow you to:

- Create new data instances - through setting values in the Python class hierarchy.
- Load data instances from external sources - taking input data from an external source and allowing it to be addressed through the Python classes.
- Serialise populated objects into formats that can be stored, or sent to another system (e.g., a network element).

Please install from sources. It includes new serialization to XML.

```
$ export PYBINDPLUGIN=`/usr/bin/env python -c \
'import pyangbind; import os; print ("{}plugin".format(os.path.dirname(pyangbind.__file__)))`
$ echo $PYBINDPLUGIN
$ pyang -f pybind topology.yang --plugindir $PYBINDPLUGIN -o binding_topology.py
```

Source: <https://github.com/robshakir/pyangbind>

# How to Create a topology

Create an XML and a JSON that is compliant with topology.yang

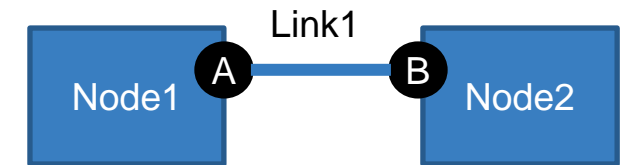
Use the proposed simple network topology

Import the generated pyangbind bindings

Basic pyangbind tutorial:  
<https://github.com/robshakir/pyangbind#getting-started>

Use pyangbind serializers

```
$ python3 topology.py
```



```

from binding_topology import topology
from pyangbind.lib.serialise import pybindIETFXMLEncoder
import pyangbind.lib.pybindJSON as pybindJSON

topo = topology()
node1=topo.topology.node.add("node1")
node1.port.add("node1portA")
node2=topo.topology.node.add("node2")
node2.port.add("node2portA")
link=topo.topology.link.add("link1")
link.source_node = "node1"
link.target_node = "node2"
link.source_port = "node1portA"
link.target_port = "node2portA"

print(pybindIETFXMLEncoder.serialise(topo))
print(pybindJSON.dumps(topo))

```

# Topology XML

```
<topology xmlns="urn:topology">
  <topology>
    <node>
      <node-id>node1</node-id>
      <port>
        <port-id>node1portA</port-id>
      </port>
    </node>
    <node>
      <node-id>node2</node-id>
      <port>
        <port-id>node2portA</port-id>
      </port>
    </node>
    <link>
      <target-node>node2</target-node>
      <source-port>node1portA</source-port>
      <link-id>link1</link-id>
      <source-node>node1</source-node>
      <target-port>node2portA</target-port>
    </link>
  </topology>
</topology>
```

# Topology JSON

```
{
  "topology": {
    "node": {
      "node1": {
        "node-id": "node1",
        "port": {
          "node1portA": {
            "port-id": "node1portA"
          }
        }
      },
      "node2": {
        "node-id": "node2",
        "port": {
          "node2portA": {
            "port-id": "node2portA"
          }
        }
      }
    },
    "link": {
      "link1": {
        "link-id": "link1",
        "source-port": "node1portA",
        "target-node": "node2",
        "target-port": "node2portA",
        "source-node": "node1"
      }
    }
  }
}
```



# Exercise: Create a connection data model

---

Create a YANG data model for connection.

- Connection consists of:
  - connection-id (string)
  - source-node, source-port, destination-node, destination-port (leaf-ref)
  - bandwidth (uint32)
  - layer-protocol-name (from topology.yang)

Validate model with pyang

Create pyangbind bindings

Create xml using bindings

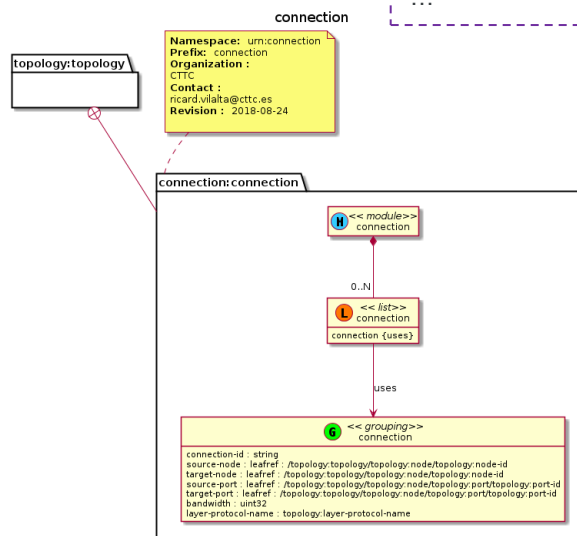
# Solution: connection.yang

```

module connection {
  namespace "urn:connection";
  prefix "connection";
  import topology {
    prefix "topology";
  }
  organization
    "CTTC";
  contact
    "ricard.vilalta@cttc.es";
  description
    "Basic example of network topology";
  revision "2018-08-24" {
    description "Basic example of network
  topology";
    reference "";
  }
  ...
}
  
```

```

...
grouping connection {
  leaf connection-id {
    type string;
  }
  leaf source-node {
    type leafref {
      path "/topology:topology/topology:node/topology:node-id";
    }
  }
  leaf target-node {
    type leafref {
      path "/topology:topology/topology:node/topology:node-id";
    }
  }
  leaf source-port {
    type leafref {
      path "/topology:topology/topology:node/topology:port/topology:port-id";
    }
  }
  leaf target-port {
    type leafref {
      path "/topology:topology/topology:node/topology:port/topology:port-id";
    }
  }
  leaf bandwidth {
    type uint32;
  }
  leaf layer-protocol-name {
    type topology:layer-protocol-name;
  }
}
list connection {
  key "connection-id";
  uses connection;
}
}
  
```



UML Generated : 2018-11-08 09:13

# Solution: connection.py

```
$ python3 connection.py
```

```
from binding_connection import connection
from pyangbind.lib.serialise import pybindIETFXMLEncoder
import pyangbind.lib.pybindJSON as pybindJSON

con = connection()
con1=con.connection.add("con1")
con1.source_node = "node1"
con1.target_node = "node2"
con1.source_port = "node1portA"
con1.target_port = "node2portA"
con1.bandwidth = 1000
con1.layer_protocol_name = "OPTICAL"
print(pybindIETFXMLEncoder.serialise(con))
print(pybindJSON.dumps(con))
```

```
<connection xmlns="urn:connection">
  <connection>
    <connection-id>con1</connection-id>
    <source-node>node1</source-node>
    <target-node>node2</target-node>
    <source-port>node1portA</source-port>
    <target-port>node2portA</target-port>
    <bandwidth>1000</bandwidth>
    <layer-protocol-name>OPTICAL</layer-protocol-name>
  </connection>
</connection>
```

# The NETCONF Protocol (1)

Offers primitives to view and manipulate data, providing a **suitable encoding** as defined by the data-model.

- Data is arranged into one or multiple *configuration datastores* (set of configuration information that is required to get a device from its initial default state into a desired operational state.)

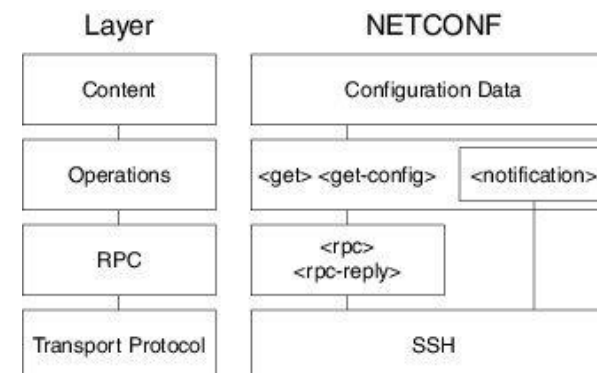
Enables remote access to a device, and provides the set of rules by which multiple clients may access and modify a datastore within a NETCONF server (e.g., device).

- NETCONF enabled devices *include a NETCONF server*,
- Management applications *include a NETCONF client* and device Command Line Interfaces (CLIs) can be wrapped around a NETCONF client.

It is based on the exchange of XML-encoded RPC messages over a secure (commonly Secure Shell, SSH) connection.

NETCONF Layering :

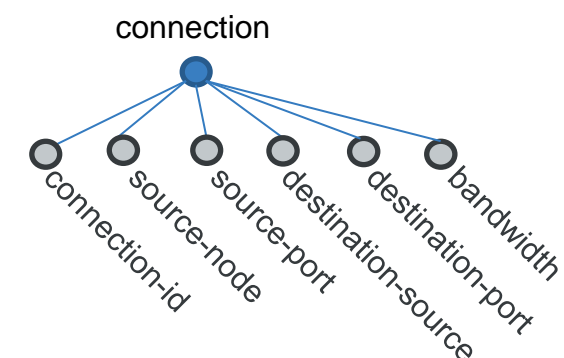
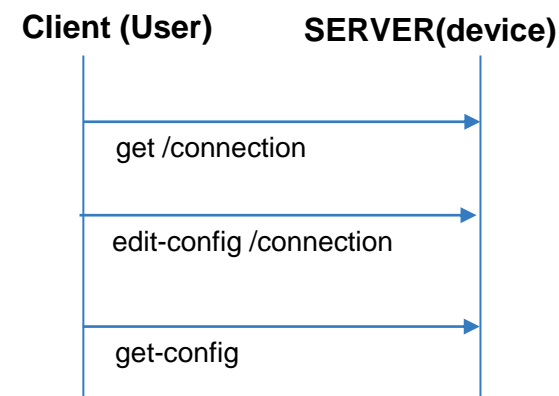
- Configuration or notification data (Content Layer) that is exchanged between a client and a server,
- Operations layer (e.g. <get-config>, <edit-config>)
- Message layer for RPC messages or notifications
- Secure Transport.



# The NETCONF Protocol (2)

After establishing a session over a secure transport, both entities send a hello message to announce their protocol capabilities, the supported data models, and the server's session identifier.

When accessing configuration or state data, with NETCONF operations, subtree filter expressions can select subtrees.



Operation	Description
<get>	Retrieve running configuration and device state information
<get-config>	Retrieve all or part of a specified configuration datastore
<edit-config>	Edit a configuration datastore by creating, deleting, merging or replacing content
<copy-config>	Copy an entire configuration datastore to another configuration datastore
<delete-config>	Delete a configuration datastore
<lock>	Lock an entire configuration datastore of a device
<unlock>	Release a configuration datastore lock previously obtained with the <lock> operation
<close-session>	Request graceful termination of a NETCONF session

```

# pyang -f tree connection.yang

module: connection
  +--rw connection* [connection-id]
    +--rw connection-id      string
    +--rw source-node?       -> /topology:topology/node/node-id
    +--rw target-node?       -> /topology:topology/node/node-id
    +--rw source-port?       -> /topology:topology/node/port/port-id
    +--rw target-port?       -> /topology:topology/node/port/port-id
    +--rw bandwidth?        uint32
    +--rw layer-protocol-name? topology:layer-protocol-name
  
```

# NETCONF Basic server

---

Use Python library: Netconf <http://netconf.readthedocs.io/>

Simple server listening on port 830 that handles one RPC:

- Read and parse as data the file topology.xml
- Provide it when get-config is requested

Serve as capability:

- topology

Basic tutorial:

<https://netconf.readthedocs.io/en/master/develop.html#netconf-server>

**NOTE:** We use port 8300  
instead of default privileged port 830.

# Basic server (simplified)

```

import sys
import time
import logging
import os

from binding_topology import topology

from netconf import nsmmap_add, NSMAP
from netconf import server, util
from lxml import etree

logging.basicConfig(level=logging.DEBUG)

nsmmap_add("topology", "urn:topology")

class MyServer(object):
    def load_file(self):
        # create configuration
        xml_root = open('topology.xml', 'r').read()
        topo = pybindIETFXMLDecoder.decode(
            xml_root, binding_topology, "topology")
        xml = pybindIETFXMLEncoder.serialise(topo)
        tree = etree.XML(xml)
        data = util.elm("nc:data")
        data.append(tree)
        self.node_topology = data
  
```

```

//(...)
def __init__(self, username, password, port):
    host_key_value = os.path.join(os.path.abspath(
        os.path.dirname(__file__)), "server-key")
    auth = server.SSHUserPassController(
        username=username, password=password)
    self.server = server.NetconfSSHServer(
        server_ctl=auth, server_methods=self, port=port,
        debug=False)
    self.load_file()

def nc_append_capabilities(self, capabilities):
    util.subelm(capabilities, "capability").text = \
        "urn:ietf:params:netconf:capability:xpath:1.0"
    util.subelm(capabilities, "capability").text = NSMAP["topology"]

def rpc_get_config(self, session, rpc, source_elm, filter_or_none):
    return util.filter_results(rpc, self.node_topology, None)

def close(self):
    self.server.close()
  
```

```

def main(*margs):
    s = MyServer("admin", "admin", 8300)

    if sys.stdout.isatty():
        logging.debug("^C to quit server")

    try:
        while True:
            time.sleep(1)

    except Exception:
        logging.debug("quitting server")

    s.close()
  
```

# Basic client OSS client

---

Create a client to CRUD the topology

Python library: Netconf <http://netconf.readthedocs.io/>

Tutorial: <https://netconf.readthedocs.io/en/master/develop.html#netconf-client>

First, connect

Second, print capabilities

Third, get config

Fourth, edit basic config



# Netconf client

```
from lxml import etree
from netconf.client import NetconfSSHSession

# connexion parameters
host = 'localhost'
port = 2022
username = "admin"
password = "admin"

# connexion to server
session = NetconfSSHSession(host, port, username,
                             password)

# server capabilities
c = session.capabilities
print(c)

# get config
print("---GET CONFIG---")
config = session.get_config()
xmlstr = etree.tostring(config, encoding='utf8',
                        xml_declaration=True)
print(xmlstr)

...
```

```
...

# edit config
new_config = ""
<config>
  <topology xmlns="urn:topology">
    <node operation="merge"> <!-- modify with delete -->
      <node-id>10.1.7.64</node-id>
      <port>
        <port-id>3</port-id>
      </port>
    </node>
  </topology>
</config>
"""

print("---EDIT CONFIG---")
config = session.edit_config(newconf=new_config)
xmlstr = etree.tostring(config, encoding='utf8',
                        xml_declaration=True)
print(xmlstr)

# close connexion
session.close()
```

# Run NETCONF example

## Run server:

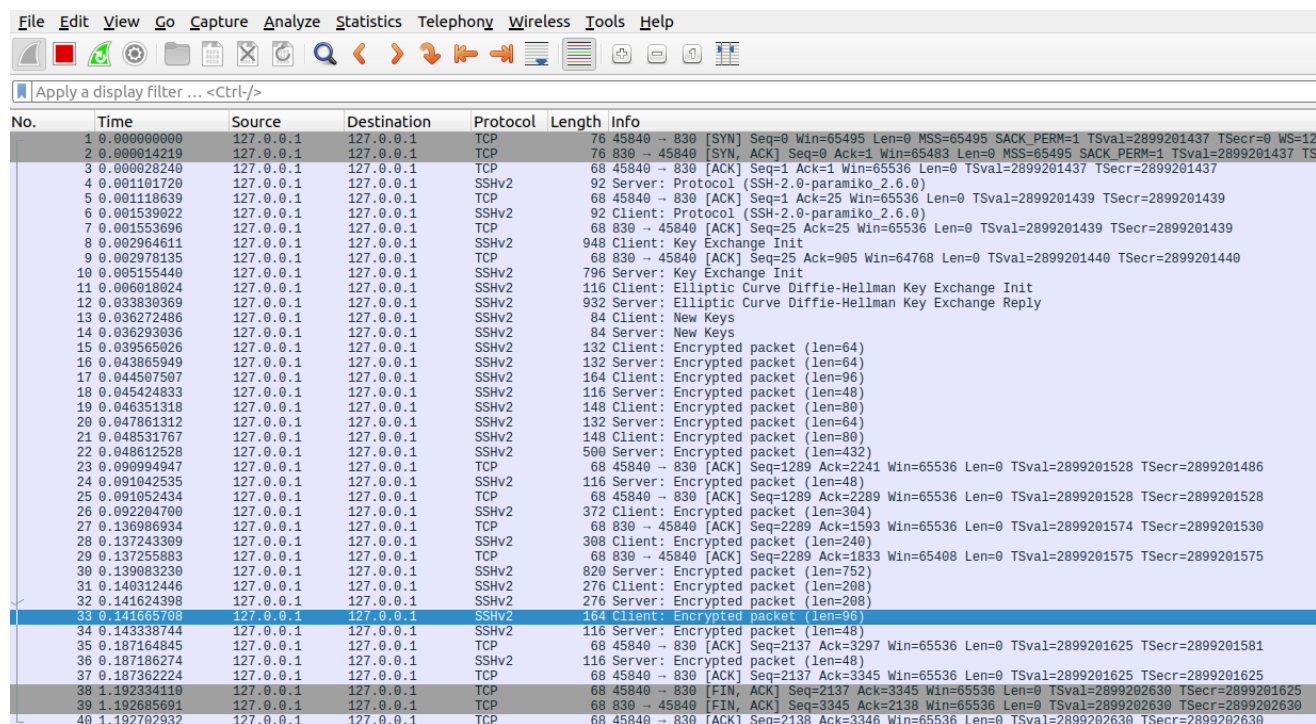
```
$ cd ~/tfs-ctrl/hackfest/netconf
$ python3 server_topology.py
```

## Run client:

```
$ cd ~/tfs-ctrl/hackfest/netconf
$ python3 client_topology.py
```

## Run Wireshark

- Configure Dissector for port 8300:
- Analyze > Decode As...
- Add row (+ button)
  - Field "TCP port"
  - Value "8300"
  - Type "Integer, base 10"
  - Default "(none)"
  - Current "SSH"
- Click "OK"



No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000000	127.0.0.1	127.0.0.1	TCP	76	45840 → 830 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM=1 TSval=2899201437 TSecr=0 WS=12
2	0.000014219	127.0.0.1	127.0.0.1	TCP	76	830 → 45840 [SYN, ACK] Seq=0 Ack=1 Win=65483 Len=0 MSS=65495 SACK_PERM=1 TSval=2899201437 TSecr=0
3	0.000028240	127.0.0.1	127.0.0.1	TCP	68	45840 → 830 [ACK] Seq=1 Ack=1 Win=65536 Len=0 TSval=2899201437 TSecr=2899201437
4	0.001101720	127.0.0.1	127.0.0.1	SSHv2	92	Server: Protocol (SSH-2.0-paramiko_2.6.0)
5	0.001118639	127.0.0.1	127.0.0.1	TCP	68	45840 → 830 [ACK] Seq=1 Ack=25 Win=65536 Len=0 TSval=2899201439 TSecr=2899201439
6	0.001539022	127.0.0.1	127.0.0.1	SSHv2	92	Client: Protocol (SSH-2.0-paramiko_2.6.0)
7	0.001553696	127.0.0.1	127.0.0.1	TCP	68	830 → 45840 [ACK] Seq=25 Ack=25 Win=65536 Len=0 TSval=2899201439 TSecr=2899201439
8	0.002964611	127.0.0.1	127.0.0.1	SSHv2	948	Client: Key Exchange Init
9	0.002978135	127.0.0.1	127.0.0.1	TCP	68	830 → 45840 [ACK] Seq=25 Ack=905 Win=64768 Len=0 TSval=2899201440 TSecr=2899201440
10	0.005155440	127.0.0.1	127.0.0.1	SSHv2	796	Server: Key Exchange Init
11	0.006018024	127.0.0.1	127.0.0.1	SSHv2	116	Client: Elliptic Curve Diffie-Hellman Key Exchange Init
12	0.033830369	127.0.0.1	127.0.0.1	SSHv2	932	Server: Elliptic Curve Diffie-Hellman Key Exchange Reply
13	0.036272486	127.0.0.1	127.0.0.1	SSHv2	84	Client: New Keys
14	0.036293036	127.0.0.1	127.0.0.1	SSHv2	84	Server: New Keys
15	0.039565026	127.0.0.1	127.0.0.1	SSHv2	132	Client: Encrypted packet (len=64)
16	0.043865949	127.0.0.1	127.0.0.1	SSHv2	132	Server: Encrypted packet (len=64)
17	0.044507507	127.0.0.1	127.0.0.1	SSHv2	164	Client: Encrypted packet (len=96)
18	0.045424833	127.0.0.1	127.0.0.1	SSHv2	116	Server: Encrypted packet (len=48)
19	0.046351318	127.0.0.1	127.0.0.1	SSHv2	148	Client: Encrypted packet (len=80)
20	0.047861312	127.0.0.1	127.0.0.1	SSHv2	132	Server: Encrypted packet (len=64)
21	0.048531767	127.0.0.1	127.0.0.1	SSHv2	148	Client: Encrypted packet (len=80)
22	0.048612528	127.0.0.1	127.0.0.1	SSHv2	500	Server: Encrypted packet (len=432)
23	0.089994947	127.0.0.1	127.0.0.1	TCP	68	45840 → 830 [ACK] Seq=1289 Ack=2241 Win=65536 Len=0 TSval=2899201528 TSecr=2899201486
24	0.091042535	127.0.0.1	127.0.0.1	SSHv2	116	Server: Encrypted packet (len=48)
25	0.091052434	127.0.0.1	127.0.0.1	TCP	68	45840 → 830 [ACK] Seq=1289 Ack=2289 Win=65536 Len=0 TSval=2899201528 TSecr=2899201528
26	0.092204700	127.0.0.1	127.0.0.1	SSHv2	372	Client: Encrypted packet (len=304)
27	0.136986934	127.0.0.1	127.0.0.1	TCP	68	830 → 45840 [ACK] Seq=2289 Ack=1593 Win=65536 Len=0 TSval=2899201574 TSecr=2899201530
28	0.137243309	127.0.0.1	127.0.0.1	SSHv2	308	Client: Encrypted packet (len=240)
29	0.137255883	127.0.0.1	127.0.0.1	TCP	68	830 → 45840 [ACK] Seq=2289 Ack=1833 Win=65408 Len=0 TSval=2899201575 TSecr=2899201575
30	0.139083230	127.0.0.1	127.0.0.1	SSHv2	820	Server: Encrypted packet (len=752)
31	0.140312446	127.0.0.1	127.0.0.1	SSHv2	276	Client: Encrypted packet (len=208)
32	0.141624398	127.0.0.1	127.0.0.1	SSHv2	276	Server: Encrypted packet (len=208)
33	0.141665708	127.0.0.1	127.0.0.1	SSHv2	164	Client: Encrypted packet (len=96)
34	0.143338744	127.0.0.1	127.0.0.1	SSHv2	116	Server: Encrypted packet (len=48)
35	0.187164845	127.0.0.1	127.0.0.1	TCP	68	45840 → 830 [ACK] Seq=2137 Ack=3297 Win=65536 Len=0 TSval=2899201625 TSecr=2899201581
36	0.187186274	127.0.0.1	127.0.0.1	SSHv2	116	Server: Encrypted packet (len=48)
37	0.187382224	127.0.0.1	127.0.0.1	TCP	68	45840 → 830 [ACK] Seq=2137 Ack=3345 Win=65536 Len=0 TSval=2899201625 TSecr=2899201625
38	1.192334110	127.0.0.1	127.0.0.1	TCP	68	45840 → 830 [FIN, ACK] Seq=2137 Ack=3345 Win=65536 Len=0 TSval=2899202630 TSecr=2899201625
39	1.192685691	127.0.0.1	127.0.0.1	TCP	68	830 → 45840 [FIN, ACK] Seq=3345 Ack=2138 Win=65536 Len=0 TSval=2899202630 TSecr=2899202630
40	1.192702932	127.0.0.1	127.0.0.1	TCP	68	45840 → 830 [ACK] Seq=2138 Ack=3346 Win=65536 Len=0 TSval=2899202630 TSecr=2899202630

# Exercise: NETCONF edit-config

---

Include connection.yang

Request to create a new connection (client and server).

Server adds new connection

Client list connection

Time: 15min

# NETCONF server edit-config: server\_topology\_connection.py

```
def rpc_edit_config(self, session, rpc, target, new_config):
    logging.debug("--EDIT CONFIG--")
    logging.debug(session)

    data_list = new_config.findall("./xmlns:connection", namespaces={'xmlns': 'urn:connection'})
    for connect in data_list:
        logging.debug("connect: " )
        logging.debug(etree.tostring(connect) )
        logging.debug("CURRENT CONNECTION")
        logging.debug(etree.tostring(self.data[1]) )
        self.data[1].append(connect)
        break
    return util.filter_results(rpc, self.data, None)
```

```
Run server:
$ cd ~/tfs-ctrl/hackfest/netconf/connection
$ python3 server_topology_connection.py
```

# NETCONF client edit-config client\_connection.py

```
# edit config
new_config = ""
<config>
  <connection xmlns="urn:connection" operation="merge">
    <connection-id>connection1</connection-id>
    <source-node>node1</source-node>
    <source-port>node1portA</source-port>
    <target-node>node2</target-node>
    <target-port>node2portA</target-port>
    <bandwidth>10</bandwidth>
    <layer-protocol-name>ETH</layer-protocol-name>
  </connection>
</config>
"""
print("---EDIT CONFIG---")
config = session.edit_config(newconf=new_config)
xmlstr = etree.tostring(config, encoding='utf8', xml_declaration=True)
print(xmlstr)
```

```
Run client:
$ cd ~/tfs-ctrl/hackfest/netconf/connection
$ python3 client_connection.py
```

# CONFID Tutorial

# Run a Netconf server

For this example, we will use confd as a netconf server.

ConfD is not OpenSource, but follows a Freemium model, which allows testing and usage.

Is a powerful server, with lots of options, and it is useful for training purposes.

Later, we will introduce the development of a netconf server, using open source libraries.

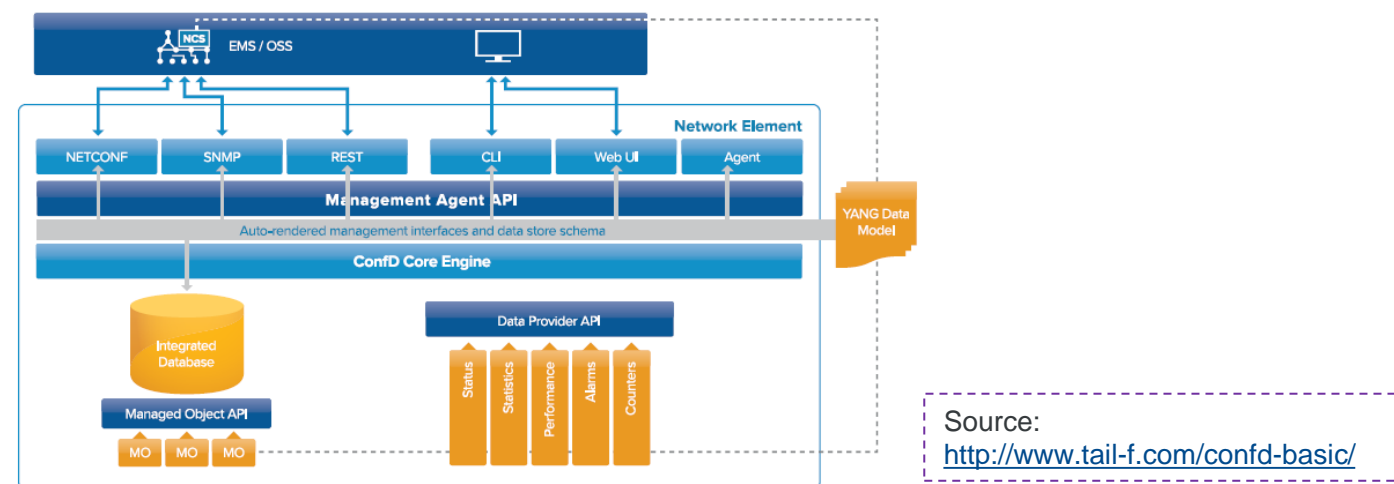


Figure 1: ConfD block diagram

Source:  
<http://www.tail-f.com/confd-basic/>

# Using Cisco (Tail-f) ConfD

## Installation

```
$ cd ~/tfs-ctrl/hackfest/netconf  
$ unzip confd-basic-6.4.linux.x86_64.zip  
$ cd confd-basic-6.4.linux.x86_64/  
$ ./confd-basic-6.4.linux.x86_64.installer.bin ~/confd/
```

```
$ cd /root/confd/bin/  
$ ./confdc -c ~/tfs-ctrl/hackfest/yang/topology.yang
```

## Data-Model Compilation

```
$ ./confd --foreground -v --addloadpath .
```

## Start ConfD

```
$ ./confd_cli  
➤ conf  
➤ topology node node1  
➤ exit  
➤ commit  
➤ exit  
➤ exit
```

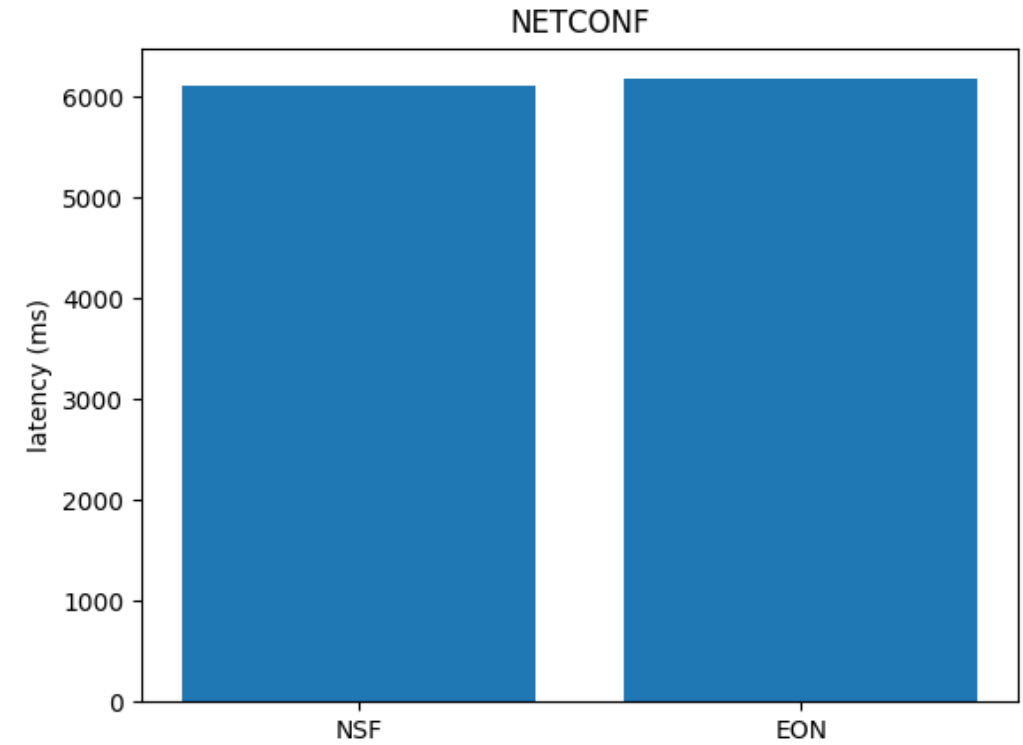
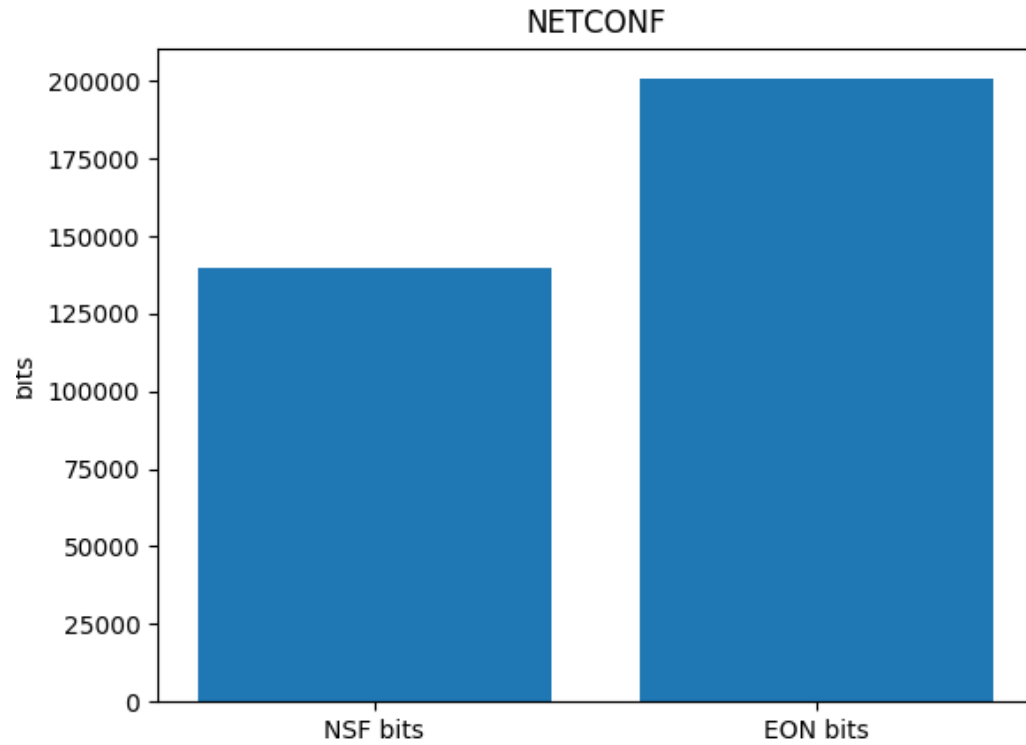
## Use ConfD-client

```
$ ./confd_cli  
➤ conf  
➤ show full-configuration  
➤ exit  
➤ exit
```

Source:  
<http://www.tail-f.com/confd-basic/>



# Example NETCONF results

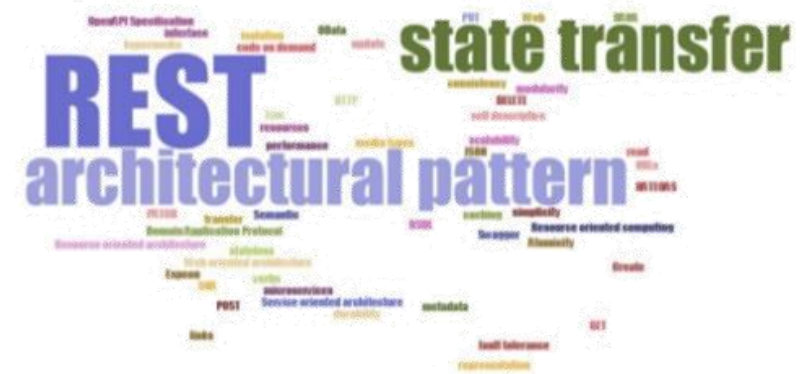


# ONF Transport API 2.1

# REST API

A RESTful application is an application that exposes its state and functionality as a set of resources that the clients can manipulate and conforms to a certain set of principles:

- All resources are uniquely addressable, usually through URIs; other addressing can also be used, though.
- All resources can be manipulated through a constrained set of well-known actions, usually CRUD (create, read, update, delete), represented most often through the HTTP's POST, GET, PUT and DELETE;
- The data for all resources is transferred through any of a constrained number of well-known representations, usually HTML, XML or JSON;
- The communication between the client and the application is performed over a stateless protocol.



# REST vs non-REST API

## RESTful API

GET /user/15

```
{  
  "name" : "John Doe",  
  "email" : "john.doe@gmail.com"  
  ...  
}
```

## Non-RESTful API

GET /last\_search?page=2

```
{  
  "products" : [ ... ]  
  ...  
}
```

## RESTCONF

- RFC 8040
- RESTful protocol to access YANG defined data
- Representational State Transfer, i.e. server maintains no session state
- URIs reflect data hierarchy in a Netconf datastore
- HTTP as transport
- Data encoded with either XML or JSON
- Operations :

RESTCONF	Netconf
GET	<get-config>, <get>
POST	<edit-config> ("create")
PUT	<edit-config> ("replace")
PATCH	<edit-config> ("merge")
DELETE	<edit-config> ("delete")
OPTIONS	(discover supported operations)
HEAD	(get without body)

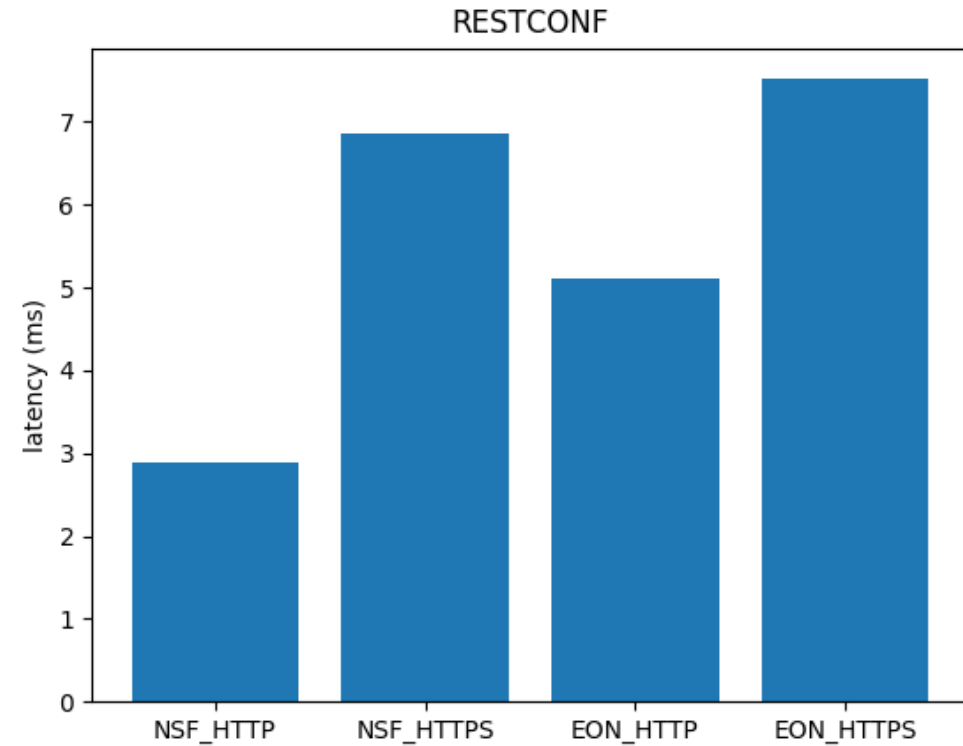
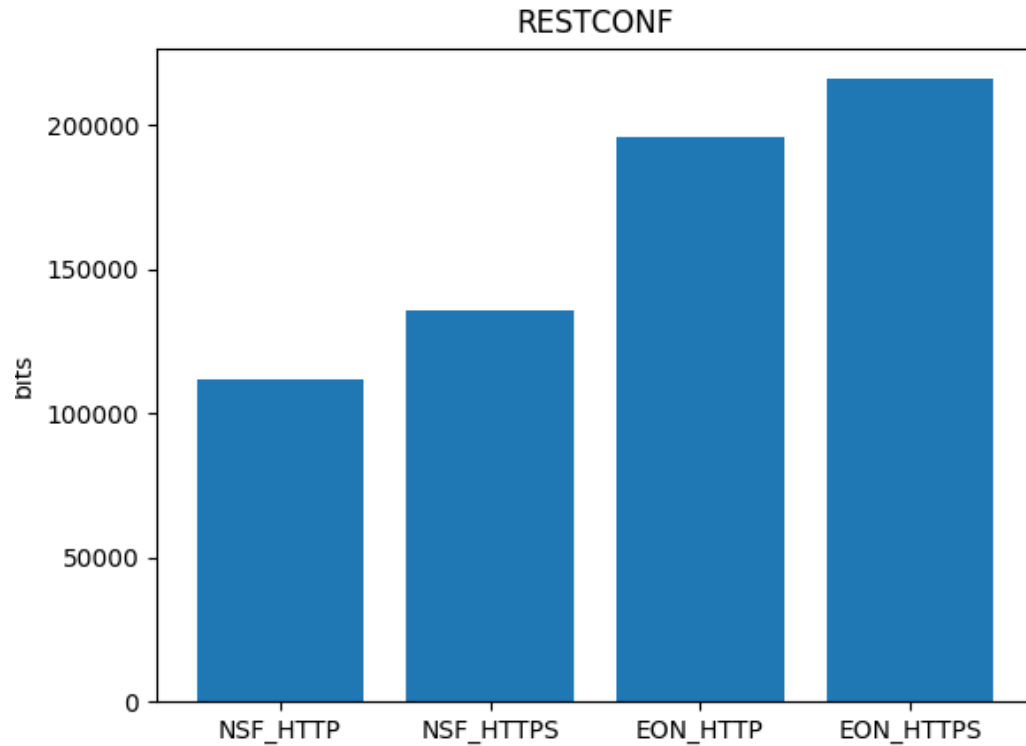
# RESTCONF HTTP tree

---

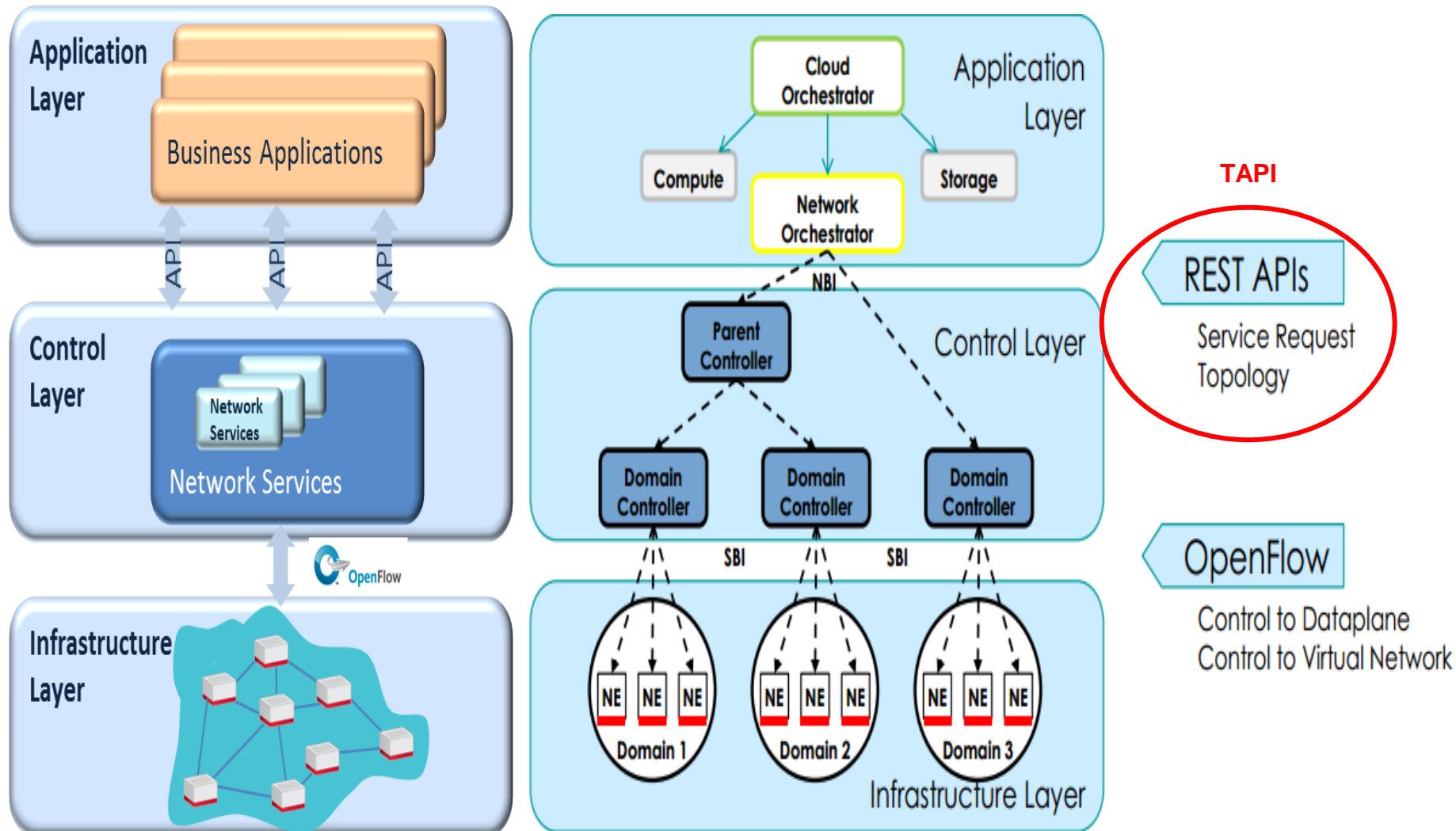
RESTCONF is a REST-like protocol that provides a HTTP-based API to access the data, modeled by YANG. The REST-like operations are used to access the hierarchical data within a datastore. The information modeled in YANG is structured in the following tree:

- /restconf/data : “Data (configuration/operational) accessible from the client”
- /restconf/modules : “Set of YANG models supported by the RESTCONF server”
- /restconf/operations : “Set of operations (**YANG-defined RPCs**) supported by the server”
- /restconf/streams: “Set of notifications supported by the server”

# Example RESTCONF comparison

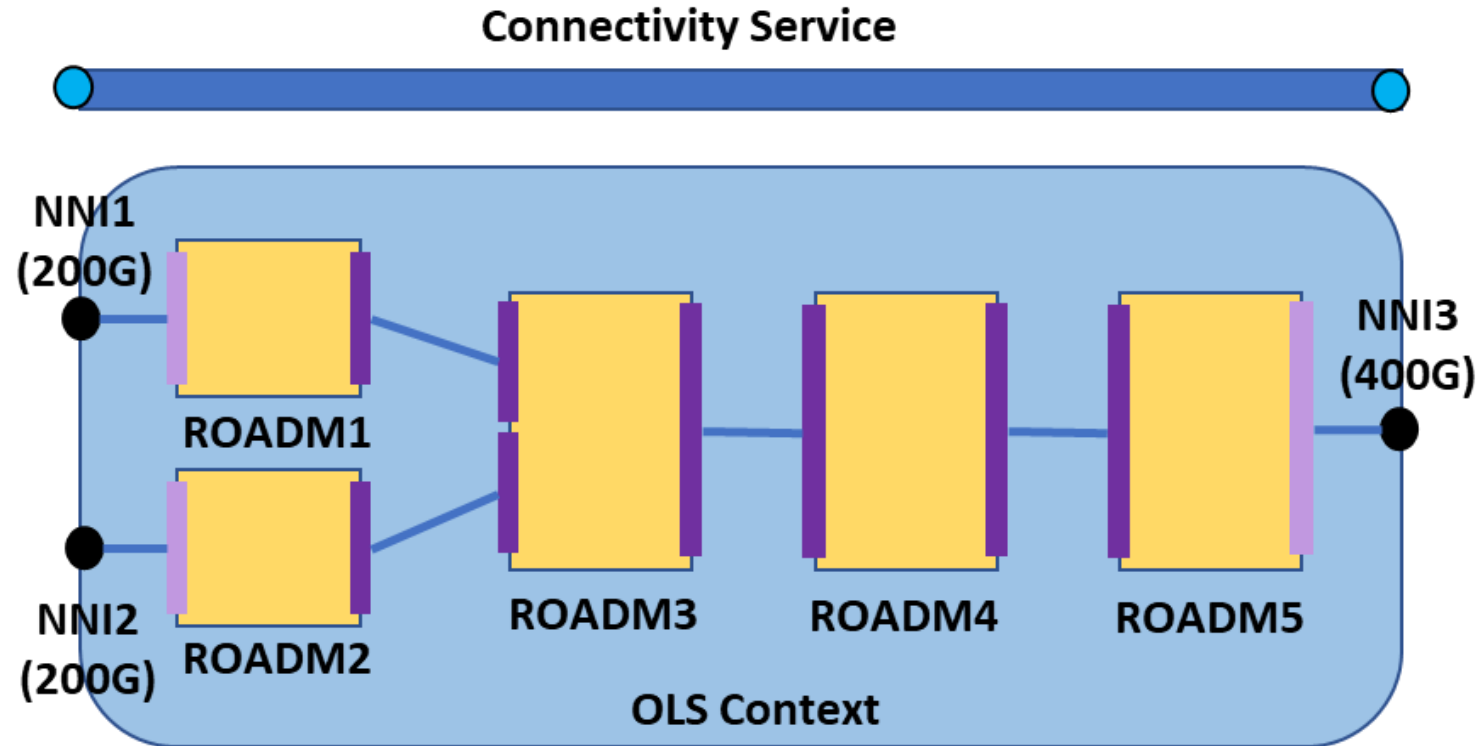


# Transport SDN controller





# TAPI Basic concepts



- Service Interface Point
- Node Edge Point (Network Edge)
- Node Edge Point (Network Internal)
- Connection End Point

# TAPI Context, Topology & Connectivity Overview

All TAPI interaction between an TAPI provider (SDN Controller) and an TAPI Client (Application, Orchestrator or parent SDN Controller) occur within a shared “*Context*”

TAPI *Context* is defined by a set of *ServiceInterfacePoints* (and some policy)

- *ServiceInterfacePoints* enable TAPI Client to request TAPI Services between them.

A TAPI provider may expose 1 or more abstract *Topology* within shared *Context*

- These topologies may or may-not map 1-to-1 to a provider’s internal topology.

A *Topology* is expressed in terms of *Nodes* and *Links*.

- *Nodes* aggregate *NodeEdgePoints*, *Links* connect 2 *Nodes* & terminate on *NodeEdgePoints*
- *NodeEdgePoints* may be mapped to 1 or more *ServiceInterfacePoints* at edge of Network

TAPI Client requests *ConnectivityService* between 2 or more *ServiceInterfacePoints*

TAPI Provider creates 1 or more *Connections* in response to *ConnectivityService*

- *ConnectionEndPoints* encapsulate information related to a *Connection* at the ingress/egress points of every *Node* that the *Connection* traverses in a *Topology*
- Every *ConnectionEndPoint* is supported by a specific “parent” *NodeEdgePoint*
- Thus with reference to *ConnectivityServices*, a *ServiceInterfacePoint* conceptually represents a pool of “potential” *ConnectionEndPoints* at the edge of the Network

# Launch/Run TAPI Reference Implementation

---

Run in a terminal:

```
$ cd ~/tfs-ctrl/hackfest/tapi/server  
$ python3 -m tapi_server 8080 database/mini-ols-context.json
```

Run in a new terminal:

```
$ cd ~/tfs-ctrl/hackfest/tapi/client  
$ curl -X GET -H "Content-Type: application/json" \  
    http://127.0.0.1:8080/restconf/data/tapi-common:context/
```

# TAPI: Retrieve Context

curl -X GET -H "Content-Type: application/json" <http://127.0.0.1:8080/restconf/data/tapi-common:context/>

Response:

```

{  "uuid": "ols-topo",
   "service-interface-point" : [
     ...
   ],
   "topology-context" : {
     "topology" : [...],
     ...
   },
   "connectivity-context" : [
     "connection" : [...],
     "connectivity-service" : [...]
   ]
}

```

Proper TAPI implementations should use UUID format. An example below:  
f81d4fae-7edc-11d0-a765-00a0c91e6bf6

TAPI Context is a Container for all ServiceInterfacePoints, Topologies, ConnectivityServices, Connections, etc data.

# TAPI: Retrieve Service Interface Point Details

```
curl -X GET -H "Content-Type: application/json" \
```

```
http://127.0.0.1:8080/restconf/data/tapi-common:context/service-interface-point=node-4-port-16-output
```

Response:

```
{
  "administrative-state": "UNLOCKED",
  "direction": "OUTPUT",
  "layer-protocol-name": "PHOTONIC_MEDIA",
  "operational-state": "ENABLED",
  "supported-layer-protocol-qualifier": [
    "tapi-photonic-media:PHOTONIC_LAYER_QUALIFIER_NMC"
  ],
  "uuid": "node-4-port-16-output"
}
```

← Most TAPI objects have  
layer & state attributes

# TAPI: Retrieve Topology

```
curl -X GET -H "Content-Type: application/json" \
```

```
http://127.0.0.1:8080/restconf/data/tapi-common:context/tapi-topology:topology-context/
```

Response:

```
{
  "nw-topology-service":
  {
    "topology": [
      {
        "topology-uuid": "ols-topo"
      }
    ],
    "uuid": "ols-ctx"
  },
  "topology": [ ... ]
}
```

# TAPI: Retrieve Topology Details

```
curl -X GET -H "Content-Type: application/json" \
```

```
http://127.0.0.1:8080/restconf/data/tapi-common:context/tapi-topology:topology-context/topology=ols-topo/
```

Response:

```
{
  "uuid": "ols-topo",
  "name": [
    { "value-name": "name",
      "value": "NETWORK_TOPOLOGY"
    },
    ...
  ],
  "layer-protocol-name": [ "PHOTONIC_MEDIA", "DSR" ],
  "node" : [ {...}, ... ],
  "link" : [ {...}, ... ]
}
```

Every TAPI object has a name attribute that is defined as a list of name-value pairs.

Topology defines the network layers it covers.

Topology contains Nodes & Links (by value).

# TAPI: Retrieve Node Details - 1

```
curl -X GET -H "Content-Type: application/json" \
```

```
http://127.0.0.1:8080/restconf/data/tapi-common:context/tapi-topology:topology-context/topology=ols-topo/node=node-4/
```

Response:

```
{
  "uuid" : "node-4",
  "name": [ ... ],
  "layer-protocol-name": [ "ETH" ],
  "administrative-state": "UNLOCKED",
  "operational-state": "ENABLED",
  "lifecycle-state": "INSTALLED",
  "encap-topology": "",
  "owned-node-edge-point": [ ... ],
  "aggregated-node-edge-point" : [ ... ],
  .....
}
```

Node can be single or multi layer

(Optional) Abstract Node is an abstraction of a Topology

(Optional) Node represents the potential to forward data between its aggregated NodeEdgePoints

Node can also constrain forwarding across its aggregated NodeEdgePoints (not shown here)



# TAPI: Retrieve Node Details - 2

```
curl -X GET -H "Content-Type: application/json" \
```

```
http://127.0.0.1:8080/restconf/data/tapi-common:context/tapi-topology:topology-context/topology=ols-topo/node=node-4/
```

Response:

```
{  "uuid" : "node-4",
  "name": [ ... ],
  "layer-protocol-name": ["ETH"],
  "administrative-state": "UNLOCKED",
  "operational-state": "ENABLED",
  "lifecycle-state": "INSTALLED"
  "encap-topology": "",
  "owned-node-edge-point": [
    {...},
    ...
  ]
}
```

Switch Node is typically single layer

Switch Node contains/owns a list of NodeEdgePoints

# TAPI: NodeEdgePoint Details

```
curl -X GET -H "Content-Type: application/json" \
```

```
http://127.0.0.1:8080/restconf/data/tapi-common:context/tapi-topology:topology-context/topology=ols-topo/node=node-4/owned-node-edge-point=node-4-port-13/
```

Response:

```
{
  "uuid" : "node-4-port-13",
  "name": [ ... ],
  "layer-protocol-name": "PHOTONIC_MEDIA",
  "administrative-state": "UNLOCKED",
  "operational-state": "ENABLED",
  "lifecycle-state": "INSTALLED"
  "termination-state": "LP_CAN_NEVER_TERMINATE",
  "termination-direction": "BIDIRECTIONAL",
  "link-port-direction": "BIDIRECTIONAL",
  "link-port-role": "SYMMETRIC",
  "mapped-service-interface-point" : [
    {"service-interface-point-uuid": "node-4-port-13-output"},
    {"service-interface-point-uuid": "node-4-port-13-input"}
  ]
}
```

NodeEdgePoint is single layer

NodeEdgePoint can be mapped to (1 or more) ServiceInterfacePoint to function as a network interface. This attribute is empty for "internal" NodeEdgePoints

# TAPI: Retrieve Link Details

```
curl -X GET -H "Content-Type: application/json" \
```

```
http://127.0.0.1:8080/restconf/data/tapi-common:context/tapi-topology:topology-context/topology=ols-topo/link=link-4:2-2:4/
```

Response:

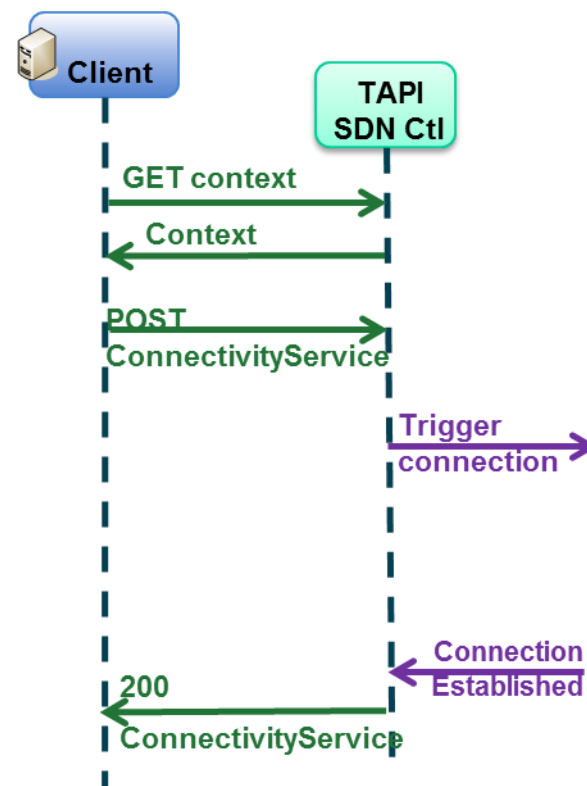
```
{
  "cost-characteristic": [{"cost-name": "te-metric", "cost-value": "1"}],
  "direction": "UNIDIRECTIONAL",
  "layer-protocol-name": ["PHOTONIC_MEDIA"],
  "node-edge-point": [
    {
      "node-edge-point-uuid": "node-4-port-2",
      "node-uuid": "node-4"
    },
    {
      "node-edge-point-uuid": "node-2-port-4",
      "node-uuid": "node-2"
    }
  ],
  "uuid": "link-4:2-2:4"
}
```

Link conveys "cost-characteristic" information

Link represents adjacency information between 2 NodeEdgePoints

# TAPI: Connectivity Service workflow

```
$ cd ~/tfs-ctrl/hackfest/tapi/client
```



# TAPI: Establish Connectivity Service

```
curl -X POST -H "Content-Type: application/json" \
```

```
http://127.0.0.1:8080/restconf/data/tapi-common:context/tapi-connectivity:connectivity-context/connectivity-service/ -d @cs1.json
```

cs1.json:

```
{
  "tapi-connectivity:connectivity-service": [
    {
      "uuid" : "cs1",
      "service-type": "POINT_TO_POINT_CONNECTIVITY",
      "connectivity-constraint": {
        "requested-capacity": {"total-size": { "value": "50", "unit": "GHz" }},
        "connectivity-direction": "UNIDIRECTIONAL"
      },
      "end-point": [
        {
          "local-id": "csep-1",
          "layer-protocol-name": "PHOTONIC_MEDIA",
          "service-interface-point": {
            "service-interface-point-uuid": "node-1-port-13-input"
          }
        },
        {
          "local-id": "csep-2",
          "layer-protocol-name": "PHOTONIC_MEDIA",
          "service-interface-point": {
            "service-interface-point-uuid": "node-2-port-14-output"
          }
        }
      ]
    }
  ]
}
```

ConnectivityService endpoint information has to specify the ServiceInterfacePoint

# TAPI: Retrieve Connection Details

```
curl -X GET -H "Content-Type: application/json" \
```

```
http://127.0.0.1:8080/restconf/data/tapi-common:context/tapi-connectivity:connectivity-context/connection=cs1/
```

Response:

```
{
  "uuid": "cs1",
  "connection-end-point": [
    {
      "connection-end-point-uuid": "cep13",
      "node-edge-point-uuid": "node-1-port-3"
    },
    {
      "connection-end-point-uuid": "cep32",
      "node-edge-point-uuid": "node-3-port-2"
    }
  ]
}
```

ConnectivityService has triggered the establishment of a Connection

Node Edge Point is augmented with a list of Connection End Points

# Other TAPI models

---

We have learned tapi-topology and tapi-connectivity, but there are other significant models:

- Notifications
- Path Computation
- Virtual Network
- OAM
- Technological augments:
  - Eth
  - ODU
  - PHOTONIC\_MEDIA

# TAPI Optical Augments: node-edge-point

```

augment /tapi-common:context/tapi-topology:topology-context/tapi-topology:topology/
    tapi-topology:node/tapi-topology:owned-node-edge-point:
+--ro media-channel-node-edge-point-spec
  +--ro mc-pool
    +--ro supportable-spectrum* [upper-frequency lower-frequency]
      | +--ro upper-frequency    uint64
      | +--ro lower-frequency    uint64
      | +--ro frequency-constraint
      |   +--ro adjustment-granularity?  adjustment-granularity
      |   +--ro grid-type?              grid-type
    +--ro available-spectrum* [upper-frequency lower-frequency]
      | +--ro upper-frequency    uint64
      | +--ro lower-frequency    uint64
      | +--ro frequency-constraint
      |   +--ro adjustment-granularity?  adjustment-granularity
      |   +--ro grid-type?              grid-type
    +--ro occupied-spectrum* [upper-frequency lower-frequency]
      +--ro upper-frequency    uint64
      +--ro lower-frequency    uint64
      +--ro frequency-constraint
      +--ro adjustment-granularity?  adjustment-granularity
      +--ro grid-type?              grid-type
  
```



# TAPI Optical Augments: connection-end-point

```

module: tapi-photonic-media
augment /tapi-common:context/tapi-topology:topology-context/tapi-topology:topology/tapi-topology:node/
        tapi-topology:owned-node-edge-point/tapi-connectivity:cep-list/tapi-connectivity:connection-end-point:
+---ro otsi-connection-end-point-spec
+---ro otsi-termination
  +---ro selected-central-frequency
  | +---ro frequency-constraint
  | | +---ro adjustment-granularity?  adjustment-granularity
  | | +---ro grid-type?              grid-type
  | +---ro central-frequency?        uint64
+---ro selected-application-identifier
  | +---ro application-identifier-type?  application-identifier-type
  | +---ro application-code?            string
+---ro selected-modulation?            modulation-technique
+---ro selected-spectrum
  | +---ro upper-frequency?            uint64
  | +---ro lower-frequency?           uint64
  | +---ro frequency-constraint
  |   +---ro adjustment-granularity?  adjustment-granularity
  |   +---ro grid-type?               grid-type
+---ro transmitted-power
  | +---ro total-power?                decimal64
  | +---ro power-spectral-density?    decimal64
+---ro received-power
  | +---ro total-power?                decimal64
  | +---ro power-spectral-density?    decimal64
+---ro laser-properties
  +---ro laser-status?                laser-control-status-type
  +---ro laser-application-type?      laser-type
  +---ro laser-bias-current?          decimal64
  +---ro laser-temperature?           decimal64
  
```

# Exercise: Writing a TAPI Topology client

---

## Objective:

- Retrieve and draw Network Topology using TAPI

## Steps:

- Run TAPI-RI
- Load topological information
- Start coding using the following libraries:
  - NetworkX
  - Matplotlib / PyDot
  - Requests
  - Json

Time: 10min

# TAPI\_APP

```
#!/usr/bin/python
# -*- coding: utf-8 -*-
```

```
import json, requests, networkx as nx
from requests.auth import HTTPBasicAuth
```

```
IP = '127.0.0.1'
PORT = 8080
TOPO_UUID = 'ols-topo'
TOPO_URL = 'http://{s}:{d}/restconf/data/tapi-common:context/'\
           'tapi-topology:topology-context/topology={s}/'
```

```
def retrieve_topology(ip, port, topo_uuid, user='', passwd=''):
    print ("Reading network-topology")
    topo_url = TOPO_URL.format(ip, port, topo_uuid)
    response = requests.get(topo_url, auth=HTTPBasicAuth(user, passwd))
    topology = response.json()
    print ("Retrieved Topology: " + json.dumps(topology, indent=4))
    return topology
```

```
def to_png_matplotlib(nwk_graph, topo_uuid):
    import matplotlib.pyplot as plt
    nx.draw(nwk_graph, pos=nx.spring_layout(nwk_graph, scale=500))
    plt.show(block=False)
    plt.savefig('{s}.png'.format(topo_uuid), format='PNG')
    plt.close()
```

```
def to_png_pydot(nwk_graph, topo_uuid):
    from networkx.drawing.nx_pydot import write_dot, to_pydot
    write_dot(nwk_graph, '{s}.dot'.format(topo_uuid))
    dot_graph = to_pydot(nwk_graph)
    with open('{s}.png'.format(topo_uuid), 'wb') as f:
        f.write(dot_graph.create(format='png'))
```

```
def draw_topology(topology):
    nwk_graph = nx.DiGraph()
```

```
    for node in topology['node']:
        if node['owned-node-edge-point']:
            nwk_graph.add_node(node['uuid'])

    for link in topology['link']:
        node1 = link['node-edge-point'][0]['node-uuid']
        node2 = link['node-edge-point'][1]['node-uuid']
        nwk_graph.add_edge(node1, node2)
```

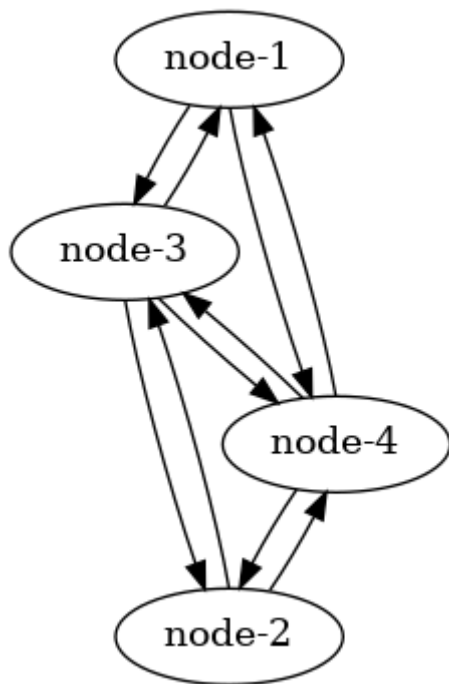
```
#to_png_matplotlib(nwk_graph, topology['uuid'])
to_png_pydot(nwk_graph, topology['uuid'])
```

```
if __name__ == "__main__":
    draw_topology(retrieve_topology(IP, PORT, TOPO_UUID))
```

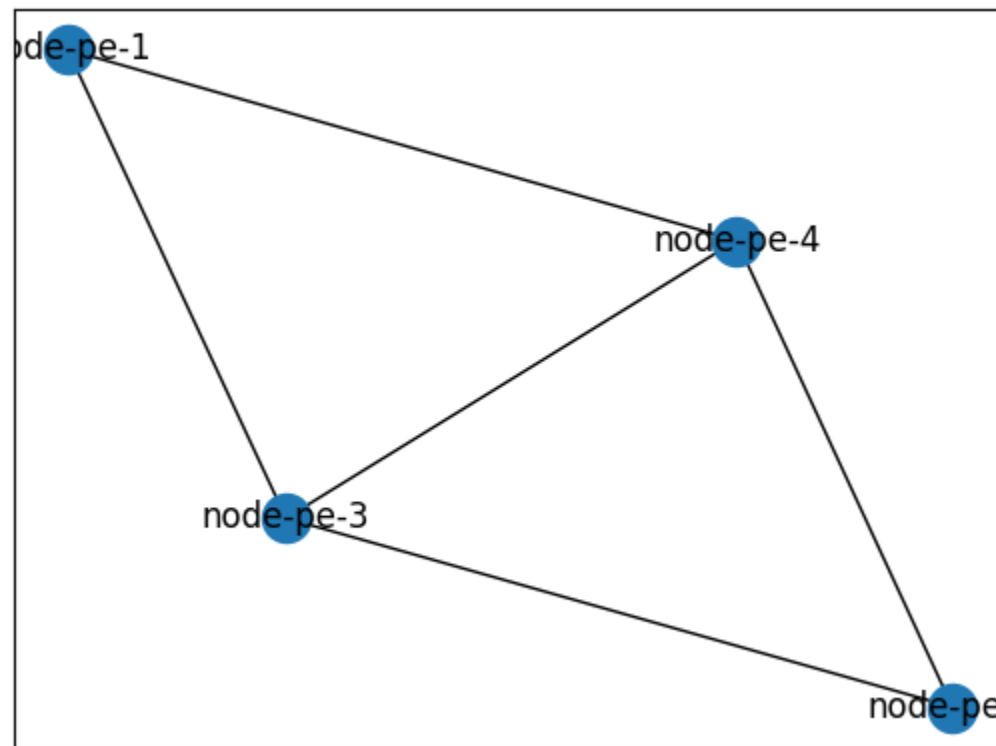
# Run TAPI Application Client

Run in a terminal:

```
$ cd ~/tfs-ctrl/hackfest/tapi/tapi_app
$ python3 tapi_app.py
```



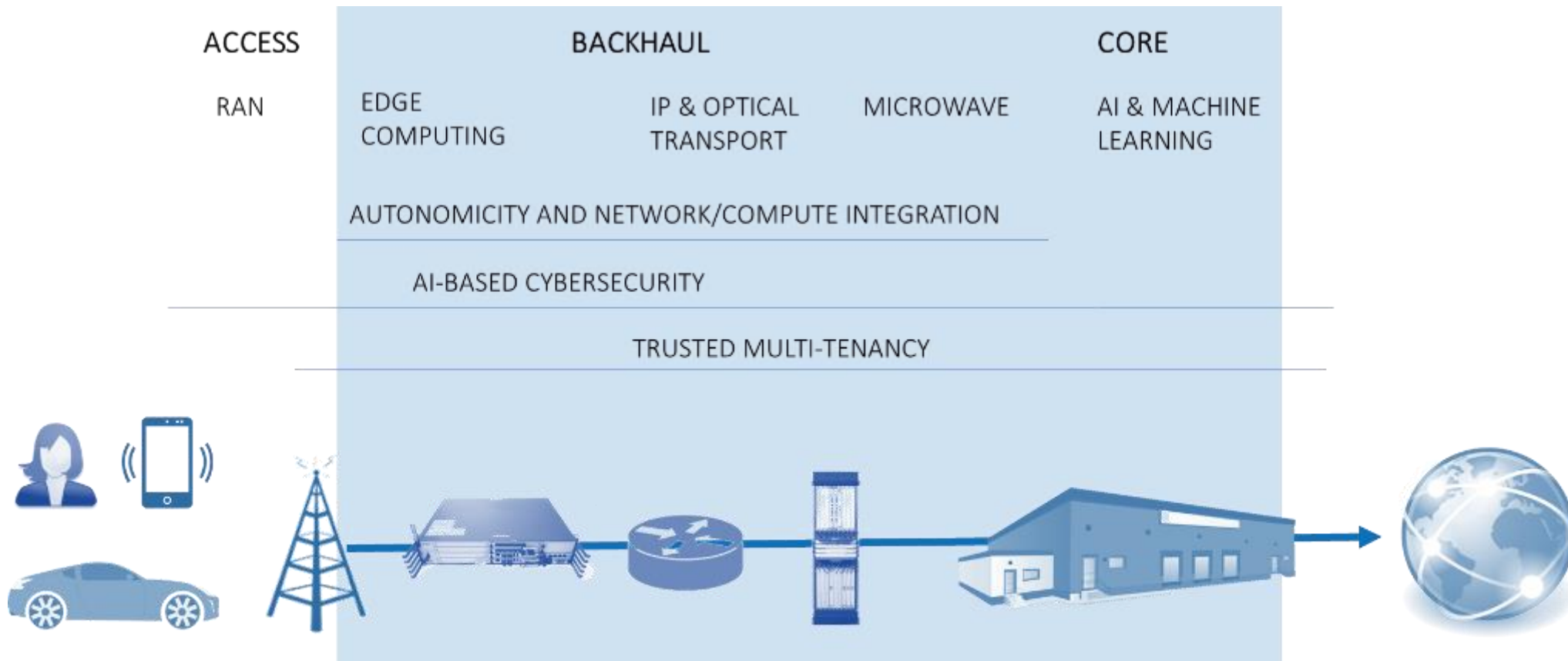
PyDot



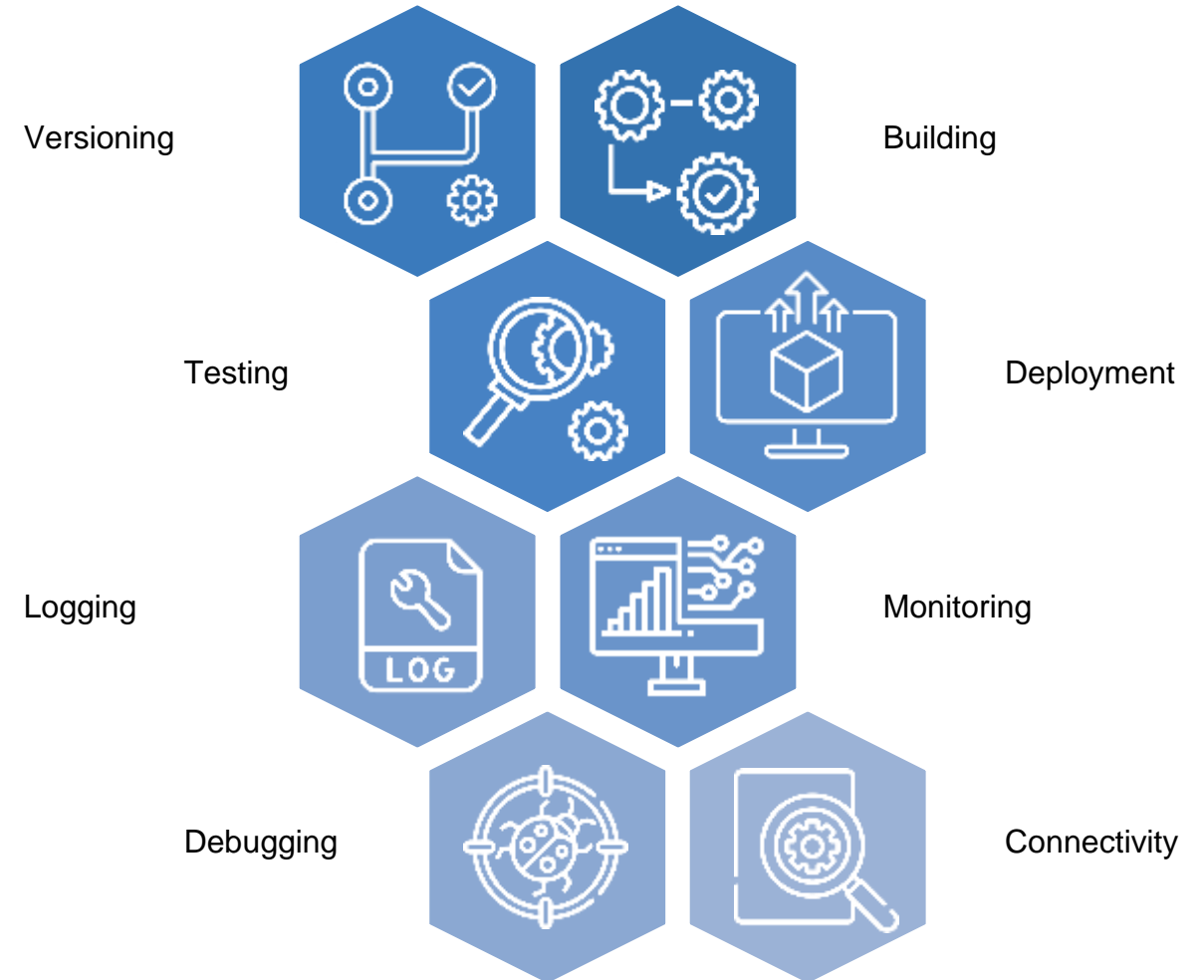
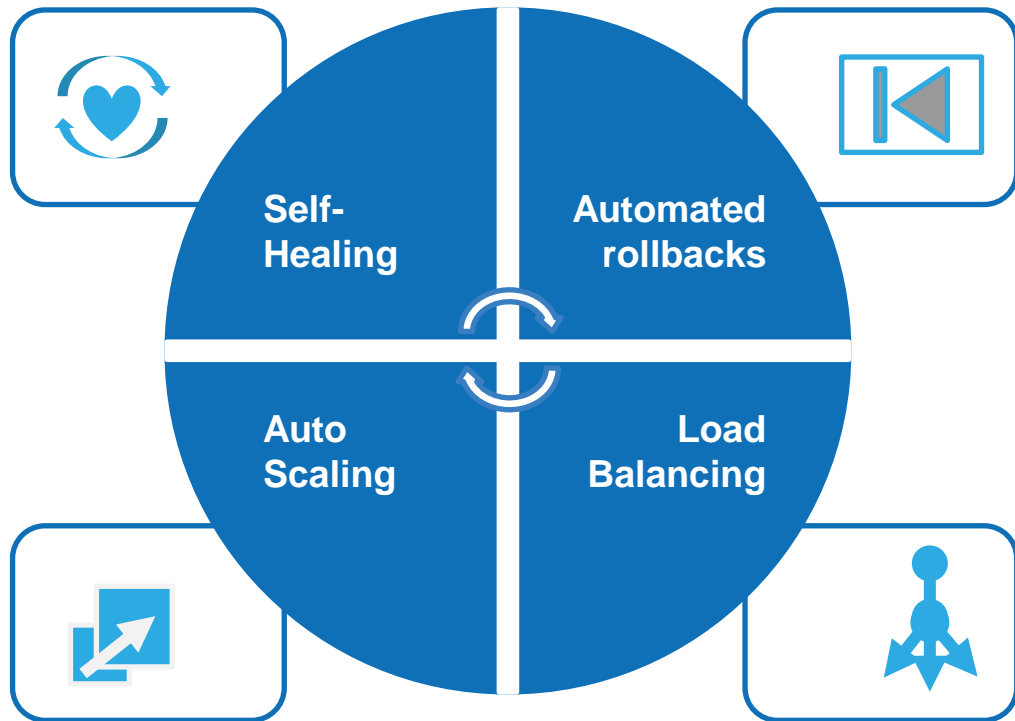
Matplotlib

# ETSI TeraFlowSDN

# Networks have become more complex



# Benefits and Challenges of TFS cloud-native approach



Open-source

IP over DWDM

Cloud-native

Compliant with  
European  
Cyber-security  
requirements

Community-  
driven

Global  
community

Focus on  
operator use  
cases

Aligned with TIP  
MUST  
requirements



# Who are we?

- Members



- Participants (Non-ETSI members)

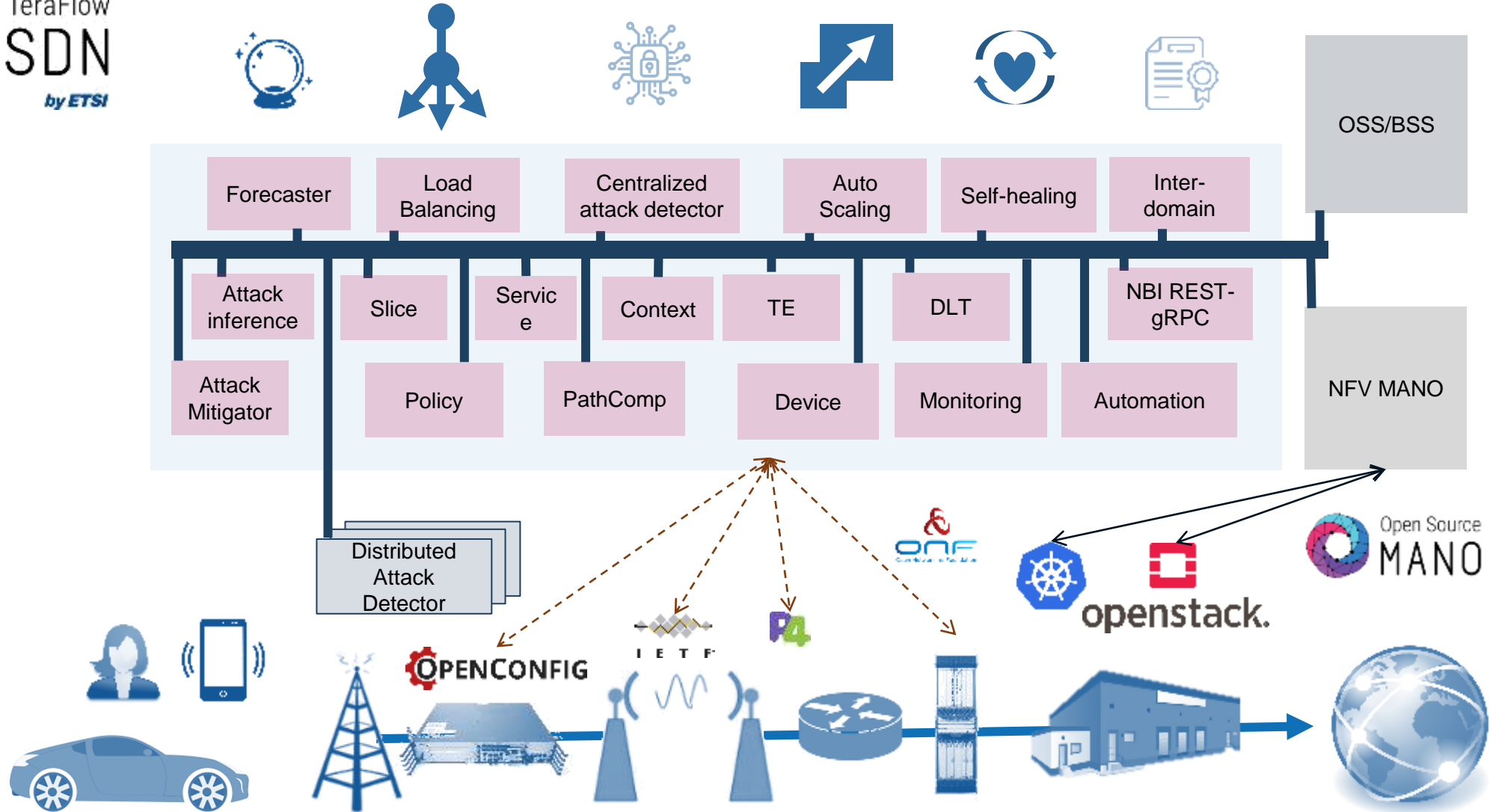


# ETSI OSG TeraFlowSDN

- Provide a toolbox for rapid prototyping and experimentation with innovative network technologies and use cases.
- TeraFlowSDN aims to ease the adoption of SDN by telco operators.
- We want to bring innovation to the ecosystem and contribute to network programmability for current 5G and beyond deployments.
- TeraFlowSDN will ease proof-of-concept demonstration for many ETSI ISGs to demonstrate the proposed standard solutions faster.



# TFS architecture for release 2



# Deploy TeraFlowSDN controller

---

TeraFlowSDN controller runs a number of microservices on top of a Kubernetes-based environment.

- The minimal requirements are:
  - Ubuntu 20.04 LTS operating system (server or desktop)
  - 4 vCPUs @ 100% execution capacity
  - 8 GB of RAM
  - 40 GB of storage disk

For the sake of simplicity, we provide a pre-installed Ubuntu 20.04 VM with MicroK8s installed.

- To perform your own installation, follow the steps described in the Tutorial:
  - <https://labs.etsi.org/rep/tfs/controller/-/blob/develop/tutorial/1-1-create-vm.md>
  - <https://labs.etsi.org/rep/tfs/controller/-/blob/develop/tutorial/1-2-install-microk8s.md>

# Deploy TeraFlowSDN controller

---

Before continuing, check the status of your MicroK8s environment as described in:

- Check status of Kubernetes (<https://labs.etsi.org/rep/tfs/controller/-/blob/develop/tutorial/1-2-install-microk8s.md#126-check-status-of-kubernetes>)

```
$ microk8s.status --wait-ready
```

- Check all resources in Kubernetes (<https://labs.etsi.org/rep/tfs/controller/-/blob/develop/tutorial/1-2-install-microk8s.md#127-check-all-resources-in-kubernetes>)

```
$ microk8s.kubectl get all --all-namespaces
```

# Deploy TeraFlowSDN controller

---

Specifications to deploy TeraFlowSDN are defined in a bash script as a set of environment variables.

● Example: see “my\_deploy.sh”

```
# Set the URL of your local Docker registry where the images will be uploaded to.
export TFS_REGISTRY_IMAGE="http://localhost:32000/tfs/"

# Set the list of components, separated by spaces, you want to build images for, and deploy.
export TFS_COMPONENTS="context device automation monitoring pathcomp service slice compute webui"

# Set the tag you want to use for your images.
export TFS_IMAGE_TAG="dev"

# Set the name of the Kubernetes namespace to deploy to.
export TFS_K8S_NAMESPACE="tfs"

# Set additional manifest files to be applied after the deployment
export TFS_EXTRA_MANIFESTS="manifests/nginx_ingress_http.yaml"

# Set the new Grafana admin password
export TFS_GRAFANA_PASSWORD="admin123+"
```

# Deploy TeraFlowSDN controller

If you want to tweak the deployment specifications, create a copy of “my\_deploy.sh” script.

When you are fine with your specifications, perform the deployment as follows:

```
$ cd ~/tfs-ctrl
$ source my_deploy.sh
$ ./deploy.sh
```

The deployment might take few minutes...

- You should see the progress of the deployment.

```
Deleting and Creating a new namespace...
namespace "tfs" deleted
namespace/tfs created
```

```
Deploying components and collecting environment variables...
Processing 'context' component...
  Building Docker image...
  Pushing Docker image to 'http://localhost:32000/tfs/'...
  Adapting 'context' manifest file...
  Deploying 'context' component to Kubernetes...
  Collecting env-vars for 'context' component...
```

...

```
Deploying extra manifests...
Processing manifest 'manifests/nginx_ingress_http.yaml'...
ingress.networking.k8s.io/tfs-ingress created
```

```
Waiting for 'MonitoringDB' component...
statefulset.apps/monitoringdb condition met
```

```
Waiting for 'context' component...
deployment.apps/contextservice condition met
```

...

```
Configuring WebUI DataStores and Dashboards...
Connecting to grafana at URL: http://admin:admin@127.0.0.1:80/grafana...
```

...

```
Creating a datasource...
```

...

# Deploy TeraFlowSDN controller

The process concludes reporting the status of the microservices.

You can always retrieve this status as follows:

```
$ cd ~/tfs-ctrl
$ source my_deploy.sh
$ ./show_deploy.sh
```

## Deployment Resources:

NAME	READY	STATUS	RESTARTS	AGE
pod/contextservice-55f7f77f-dqfsc	2/2	Running	0	5m12s
pod/deviceservice-67fb99b9dd-cjcsk	1/1	Running	0	5m1s

...

NAME	TYPE	CLUSTER-IP	EXTERNAL-IP	PORT(S)
service/contextservice	ClusterIP	10.152.183.225	<none>	1010/TCP,8080/TCP
service/deviceservice	ClusterIP	10.152.183.194	<none>	2020/TCP

...

NAME	READY	UP-TO-DATE	AVAILABLE	AGE
deployment.apps/contextservice	1/1	1	1	5m12s
deployment.apps/deviceservice	1/1	1	1	5m1s

...

NAME	DESIRED	CURRENT	READY	AGE
replicaset.apps/contextservice-55f7f77f	1	1	1	5m12s
replicaset.apps/deviceservice-67fb99b9dd	1	1	1	5m1s

...

NAME	READY	AGE
statefulset.apps/monitoringdb	1/1	4m44s

## Deployment Ingress:

NAME	CLASS	HOSTS	ADDRESS	PORTS	AGE
tfs-ingress	public	*	127.0.0.1	80	3m15s



# Exercise: Onboard Devices using TeraFlowSDN

TeraFlowSDN enables to create entities through JSON-based descriptor files.

- Example (context & topology, see ~/tfs-ctrl/hackfest/tfs-descriptors/context-topology.json)

```
{
  "contexts": [
    {
      "context_id": {"context_uuid": {"uuid": "admin"}},
      "topology_ids": [],
      "service_ids": []
    }
  ],
  "topologies": [
    {
      "topology_id": {
        "context_id": {"context_uuid": {"uuid": "admin"}},
        "topology_uuid": {"uuid": "admin"}
      },
      "device_ids": [],
      "link_ids": []
    }
  ]
}
```

# Exercise: Onboard Devices using TeraFlowSDN

## Connect TFS to an OLS controller supporting TAPI

- Example (see ~/tfs-ctrl/hackfest/tfs-descriptors/device-tapi-ols.json)

```

{
  "devices": [
    {
      "device_id": {"device_uuid": {"uuid": "OLS"}},
      "device_type": "open-line-system",
      "device_config": {"config_rules": [
        {"action": 1, "custom": {"resource_key": "_connect/address", "resource_value": "10.0.2.10"}},
        {"action": 1, "custom": {"resource_key": "_connect/port", "resource_value": "8080"}},
        {"action": 1, "custom": {"resource_key": "_connect/settings", "resource_value": {"timeout": 120}}}
      ]},
      "device_operational_status": 1,
      "device_drivers": [2],
      "device_endpoints": []
    }
  ]
}

```

Check "src/common/DeviceTypes.py"

Set IP Address of your VM & port of TAPI server

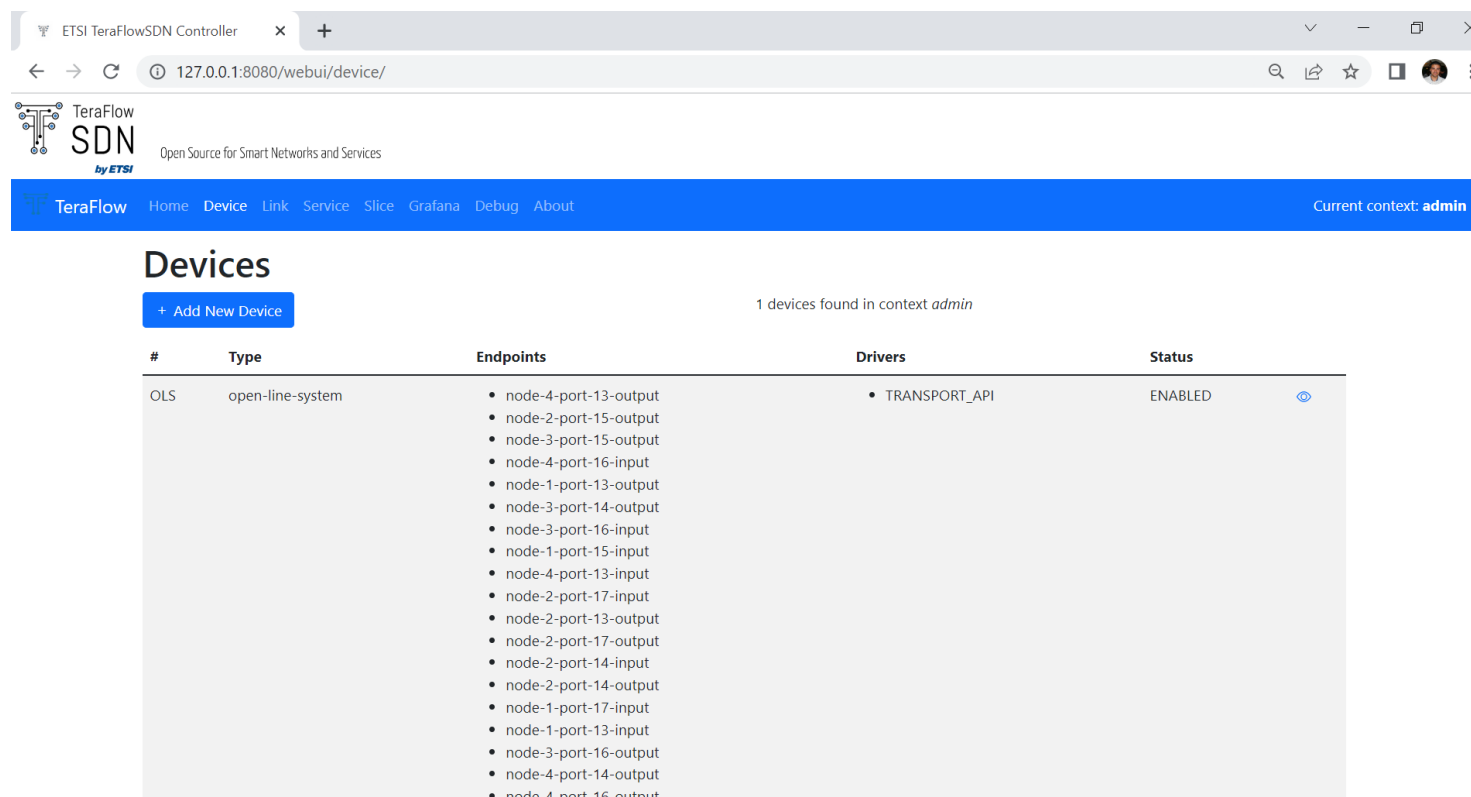
By default, DISABLED, Will be activated by Automation.  
Check "proto/context.proto" "DeviceOperationalStatusEnum"

Use TAPI driver for this device descriptor.  
Check "proto/context.proto" "DeviceDriverEnum"

Automatically discovered from TAPI server by Device component.

# Exercise: Onboard Devices using TeraFlowSDN

You should see the device in WebUI with the endpoints discovered (from SIPs)



The screenshot shows the TeraFlowSDN WebUI interface. The browser address bar indicates the URL is 127.0.0.1:8080/webui/device/. The page title is "Devices" and it shows "1 devices found in context admin". A table lists the discovered device with its endpoints.

#	Type	Endpoints	Drivers	Status
OLS	open-line-system	<ul style="list-style-type: none"> <li>node-4-port-13-output</li> <li>node-2-port-15-output</li> <li>node-3-port-15-output</li> <li>node-4-port-16-input</li> <li>node-1-port-13-output</li> <li>node-3-port-14-output</li> <li>node-3-port-16-input</li> <li>node-1-port-15-input</li> <li>node-4-port-13-input</li> <li>node-2-port-17-input</li> <li>node-2-port-13-output</li> <li>node-2-port-17-output</li> <li>node-2-port-14-input</li> <li>node-2-port-14-output</li> <li>node-1-port-17-input</li> <li>node-1-port-13-input</li> <li>node-3-port-16-output</li> <li>node-4-port-14-output</li> <li>node-4-port-16-output</li> </ul>	<ul style="list-style-type: none"> <li>TRANSPORT_API</li> </ul>	ENABLED

# Exercise: Onboard Devices using TeraFlowSDN

---

Check the logs of the TeraFlowSDN components:

- Example: Device component

```
$ cd ~/tfs-ctrl  
$ source my_deploy.sh  
$ scripts/show_logs_device.sh
```

# Programmable L3 routers with OpenConfig

# OpenConfig Projects



Data models

Models for common configuration and operational state across platforms

Streaming telemetry

Scalable, secure, real-time monitoring with modern streaming protocols

RPCs and tools

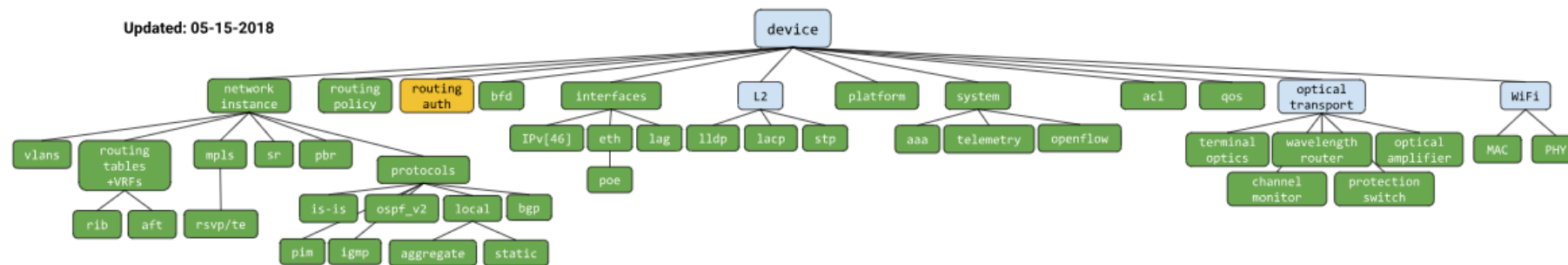
Management RPC specs and implementations  
Tooling to build config and monitoring stacks

Data models for configuration and operational state, written in YANG

Initial focus: device data for switching, routing, and transport

Development priorities driven by operator requirements

Technical engagement with major vendors to deliver native implementations



# OpenConfig Data Model Principles

Modular model definition

Model structure combines

- Configuration (intended)
- Operational data (applied config and derived state)

Each module subtree declares config and state containers.

Model backward compatibility

- Driven by use of semantic versioning (xx.yy.zz)
- Diverges from IETF YANG guidelines (full compatibility)

String patterns (regex) follow POSIX notation (instead of W3C as defined by IETF)

```

module: openconfig-bgp
tree-path /bgp/neighbors/neighbor/transport
+--rw bgp!
  +--rw neighbors
    +--rw neighbor* [neighbor-address]
      +--rw transport
        +--rw config
          +--rw tcp-mss?
          +--rw mtu-discovery?
          +--rw passive-mode?
          +--rw local-address?
        +--ro state
          +--ro tcp-mss?
          +--ro mtu-discovery?
          +--ro passive-mode?
          +--ro local-address?
          +--ro local-port?
          +--ro remote-address?
          +--ro remote-port?
    
```



# OpenConfig L3 data models – Interfaces

```

module: openconfig-interfaces
  +--rw interfaces
    +--rw interface* [name]
      +--rw name                -> ../config/name
      +--rw config
        | +--rw name?           string
        | +--rw type            identityref
        | +--rw mtu?            uint16
        | +--rw loopback-mode?  boolean
        | +--rw description?    string
        | +--rw enabled?        boolean
      +--ro state
        | +--ro name?           string
        | +--ro type            identityref
        | +--ro admin-status    enumeration
        | +--ro oper-status     enumeration
        | ...
        +--ro counters
          +--ro in-octets?      oc-yang:counter64
          +--ro in-pkts?        oc-yang:counter64
          +--ro out-octets?     oc-yang:counter64
          +--ro out-pkts?      oc-yang:counter64
          ...
        ...
      +--rw subinterfaces
        +--rw subinterface* [index]
          +--rw index          -> ../config/index
          +--rw config
            | +--rw index?      uint32
            | +--rw description? string
            | +--rw enabled?    boolean
          +--ro state
            ...
  
```

```

module: openconfig-vlan
  augment /oc-if:interfaces/oc-if:interface/oc-if:subinterfaces/oc-if:subinterface:
    +--rw vlan
      +--rw config
        | x--rw vlan-id?  union
      +--ro state
        | x--ro vlan-id?  union
      +--rw match
        | +--rw single-tagged
        | | +--rw config
        | | | +--rw vlan-id?  oc-vlan-types:vlan-id
        | | +--ro state
        | | +--ro vlan-id?    oc-vlan-types:vlan-id
        | ...
      ...
  
```

```

module: openconfig-if-ip
  augment /oc-if:interfaces/oc-if:interface/oc-if:subinterfaces/oc-if:subinterface:
    +--rw ipv4
      +--rw addresses
        | +--rw address* [ip]
        | +--rw ip        -> ../config/ip
        | +--rw config
        | | +--rw ip?      oc-inet:ipv4-address
        | | +--rw prefix-length?  uint8
        | +--ro state
        | | +--ro ip?      oc-inet:ipv4-address
        | | +--ro prefix-length?  uint8
        | | +--ro origin?    ip-address-origin
        | ...
      ...
  
```

# OpenConfig L3 data models – Routing Policies

```

module: openconfig-routing-policy + openconfig-bgp-policy
  +--rw routing-policy
    +--rw defined-sets
      | +--rw bgp-defined-sets (augment from openconfig-bgp)
      | | +--rw ext-community-sets
      | | | +--rw ext-community-set* [ext-community-set-name]
      | | |   +--rw ext-community-set-name -> ../config/ext-community-set-name
      | | |   +--rw config
      | | |     +--rw ext-community-set-name? string
      | | |     +--rw ext-community-member* union
      | | |     +--rw match-set-options?   oc-pol-types:match-set-options-type
      | | .....
      | +--rw policy-definitions
      | +--rw policy-definition* [name]
      |   +--rw name -> ../config/name
      |   +--rw config
      |     +--rw name? string
      |   +--rw statements
      |     +--rw statement* [name]
      |       +--rw name -> ../config/name
      |       +--rw config
      |         +--rw name? string
      |       +--rw conditions
      |         +--rw config
      |           +--rw install-protocol-eq? identityref
      |         +--rw bgp-conditions (augment from openconfig-bgp)
      |           +--rw config
      |             +--rw ext-community-set? -> /../bgp-defined-sets/
      |             .....
      |             ext-community-sets/ext-community-set/
      |             ext-community-set-name
      |       +--rw actions
      |         +--rw config
      |           +--rw policy-result? policy-result-type
      | .....
      .....
  
```

## Examples (import & export BGP routing rules):

```

ext-community-set-name : my_net_inst_rt_import
ext-community-member   : route-target:65000:333
match-set-options     : oc-pol-types:ANY
policy-definition.name : my_net_inst_import
statement.name        : 3
install-protocol-eq   : oc-pol-types:DIRECTLY_CONNECTED
policy-result         : ACCEPT_ROUTE
  
```

```

ext-community-set-name : my_net_inst_rt_export
ext-community-member   : route-target:65000:333
match-set-options     : oc-pol-types:ANY
policy-definition.name : my_net_inst_export
statement.name        : 3
install-protocol-eq   : oc-pol-types:DIRECTLY_CONNECTED
policy-result         : ACCEPT_ROUTE
  
```

# OpenConfig L3 data models – Network Instance

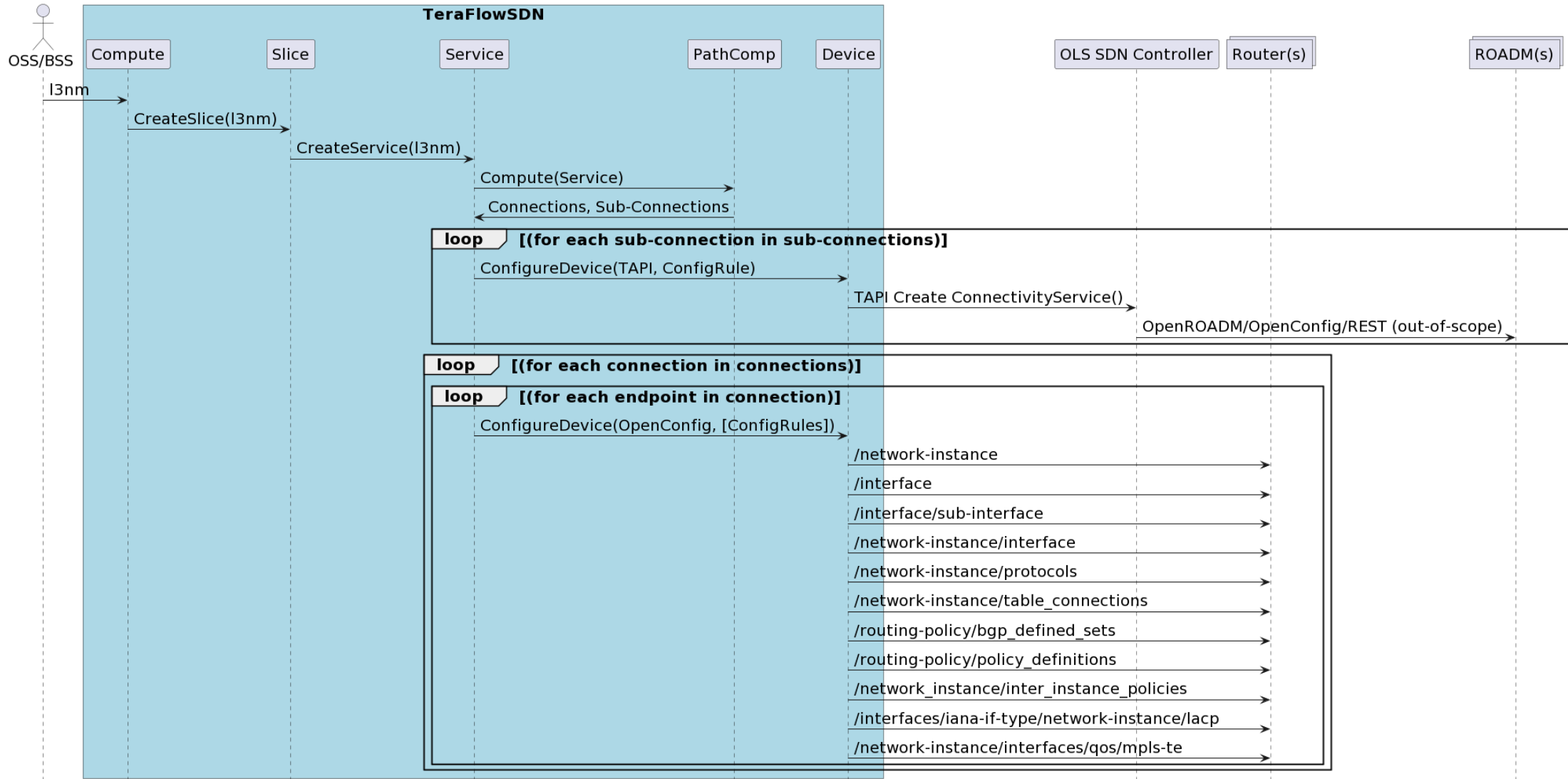
```

module: openconfig-network-instance
  +--rw network-instances
    +--rw network-instance* [name]
      +--rw name                               -> ../config/name
      +--rw config
        +--rw name?                            string
        +--rw type?                            identityref
        +--rw enabled?                          boolean
        +--rw router-id?                       yang:dotted-quad
        +--rw route-distinguisher?            oc-ni-types:route-distinguisher
        ...
      +--ro state ...
      +--rw encapsulation
        +--rw config
          +--rw encapsulation-type?            identityref
          +--rw label-allocation-mode?        identityref
          .....
        +--rw inter-instance-policies
          +--rw apply-policy
            +--rw config
              +--rw import-policy*             -> ../policy-definition/name
              +--rw export-policy*             -> ../policy-definition/name
              .....
          +--rw table-connections
            +--rw table-connection* [src-protocol dst-protocol address-family]
              +--rw src-protocol                -> ../config/src-protocol
              +--rw dst-protocol                -> ../config/dst-protocol
              +--rw address-family              -> ../config/address-family
              +--rw config
                +--rw src-protocol?             -> ../table/config/protocol
                +--rw address-family?           -> ../table[...]/config/address-family
                +--rw dst-protocol?             -> ../table/config/protocol
                .....
            ...
  ...
  
```

```

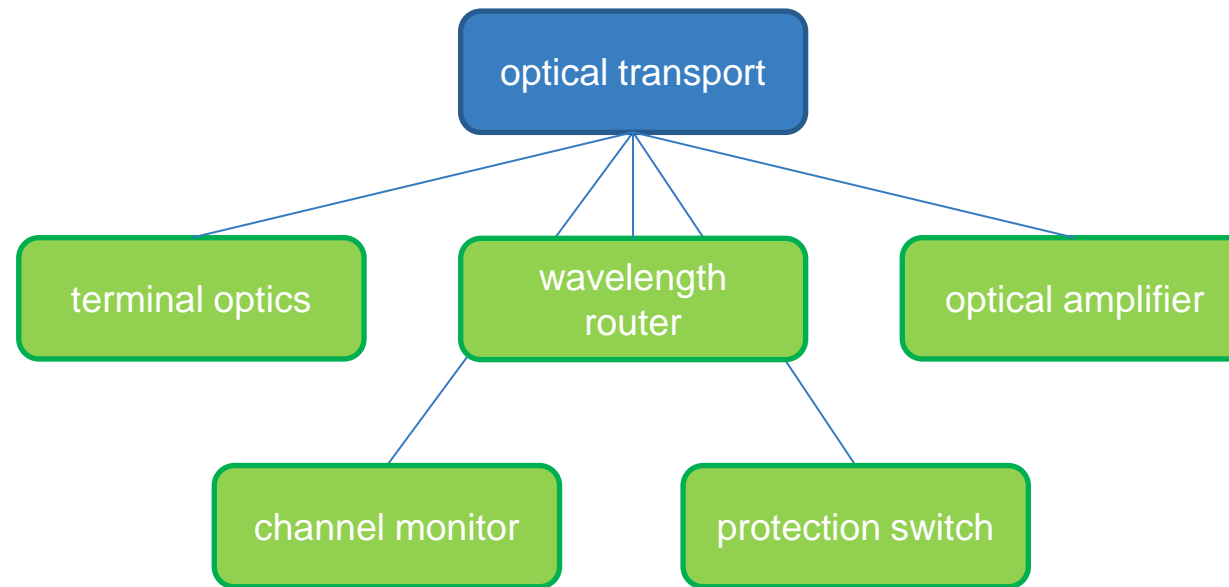
+--rw interfaces
  | +--rw interface* [id]
  |   +--rw id                               -> ../config/id
  |   +--rw config
  |     | +--rw id?                          string
  |     | +--rw interface?                   -> /interfaces/interface/name
  |     | +--rw subinterface?                -> /interfaces/interface[...]/
  |     |                                     subinterfaces/subinterface/index
  |     .....
  +--rw tables
  | +--rw table* [protocol address-family]
  |   +--rw protocol                          -> ../config/protocol
  |   +--rw address-family                    -> ../config/address-family
  |   +--rw config
  |     | +--rw protocol?                     -> ../protocol/config/identifier
  |     | +--rw address-family?              identityref
  |     +--ro state ...
  +--rw protocols
  | +--rw protocol* [identifier name]
  |   +--rw identifier                        -> ../config/identifier
  |   +--rw name                              -> ../config/name
  |   +--rw config
  |     | +--rw identifier?                   identityref
  |     | +--rw name?                         string
  |     | ...
  |     +--rw static-routes ...
  |     +--rw bgp
  |       | +--rw global
  |       | | +--rw config
  |       | | | +--rw as                       oc-inet:as-number
  |       | | | +--rw router-id?              oc-yang:dotted-quad
  |       | | .....
  |       +--rw ospfv2 ...
  |       +--rw isis ...
  |       ...
  
```

# OpenConfig workflow MS2.2



# Optical-Transport

Provides a configuration and state model for terminal optical devices within a DWDM system, including both client- and line-side parameters.



Terminal optics device model for managing the terminal systems (client and line side) Elements of the model:

- **physical port:** corresponds to a physical, pluggable client port on the terminal device. Examples includes 10G, 40G, 100G and 400G/1T in the future.
- **physical channel:** a physical lane or channel in the physical client port. Each physical client port has 1 or more channels. An example is 100GBASE-LR4 client physical port having 4x25G channels.
- **logical channel:** a logical grouping of logical grooming elements that may be assigned to subsequent grooming stages for multiplexing / de-multiplexing, or to an optical channel for line side transmission. The logical channels can represent, for example, an ODU/OTU logical packing of the client data onto the line side.
- **optical channel:** corresponds to an optical carrier and is assigned a wavelength/frequency. Optical channels have PMs such as power, BER, and operational mode.

**Directionality:** To maintain simplicity in the model, the configuration is described from client-to-line direction. The assumption is that equivalent reverse configuration is implicit, resulting in the same line-to-client configuration.

**Vendor-supported operational modes.** Example of possible info:

- Symbol rate (32G, 40G, 43G, 64G, etc.), Modulation (QPSK, 8-QAM, 16-QAM, etc.)
- Differential encoding (on, off/pilot symbol, etc), FEC mode (SD, HD, % OH)
- State of polarization tracking mode (default, med. high-speed, etc.), Pulse shaping (RRC, RC, roll-off factor)

# openconfig-terminal-device.yang (I)

```
module: openconfig-terminal-device
  +--rw terminal-device
    +--rw config
    +--ro state
    +--rw logical-channels
      +--rw channel* [index]
        +--rw index                -> ../config/index
        +--rw config
          +--rw index?             uint32
          +--rw description?       string
          +--rw admin-state?       oc-opt-types:admin-state-type
          +--rw rate-class?        identityref
          +--rw trib-protocol?     identityref
          +--rw logical-channel-type? identityref
          +--rw loopback-mode?    oc-opt-types:loopback-mode-type
          +--rw test-signal?       boolean
        +--ro state (idem)
```

```
+--rw otn
  +--rw config
  +--ro state
    +--ro tti-msg-transmit?       string
    +--ro tti-msg-expected?       string
    +--ro tti-msg-auto?           boolean
    +--ro tti-msg-recv?           string
    +--ro rdi-msg?                string
    +--ro errored-seconds?        yang:counter64
    +--ro severely-errored-seconds? yang:counter64
    +--ro unavailable-seconds?    yang:counter64
    +--ro code-violations?        yang:counter64
    +--ro errored-blocks?         yang:counter64
    +--ro fec-uncorrectable-blocks? yang:counter64
    +--ro fec-uncorrectable-words? yang:counter64
    +--ro fec-corrected-bytes?     yang:counter64
    +--ro fec-corrected-bits?      yang:counter64
    +--ro background-block-errors? yang:counter64
    +--ro pre-fec-ber
      +--ro instant?              decimal64
      +--ro avg?                  decimal64
      +--ro min?                  decimal64
      +--ro max?                  decimal64
      +--ro interval?             oc-types:stat-interval
      +--ro min-time?             oc-types:timeticks64
      +--ro max-time?             oc-types:timeticks64
    +--ro post-fec-ber (idem pre-fec-ber)
    +--ro q-value (idem pre-fec-ber)
    +--ro esnr (idem pre-fec-ber)
```

# openconfig-terminal-device.yang (II)

```
module: openconfig-terminal-device
  +--rw terminal-device
    +--rw config
    +--ro state
    +--rw logical-channels
      +--rw channel* [index]
        +--rw ethernet
          +--rw config
          +--ro state
            +--ro in-mac-control-frames?          oc-yang:counter64
            +--ro in-mac-pause-frames?           oc-yang:counter64
            +--ro in-oversize-frames?            oc-yang:counter64
            +--ro in-undersize-frames?           oc-yang:counter64
            +--ro in-jabber-frames?              oc-yang:counter64
            +--ro in-fragment-frames?            oc-yang:counter64
            +--ro in-8021q-frames?               oc-yang:counter64
            +--ro in-crc-errors?                 oc-yang:counter64
            +--ro in-block-errors?               oc-yang:counter64
            +--ro out-mac-control-frames?        oc-yang:counter64
            +--ro out-mac-pause-frames?          oc-yang:counter64
            +--ro out-8021q-frames?              oc-yang:counter64
            +--ro in-pcs-bip-errors?             oc-yang:counter64
            +--ro in-pcs-errored-seconds?        oc-yang:counter64
            +--ro in-pcs-severely-errored-seconds? oc-yang:counter64
            +--ro in-pcs-unavailable-seconds?    oc-yang:counter64
            +--ro out-pcs-bip-errors?            oc-yang:counter64
            +--ro out-crc-errors?                oc-yang:counter64
            +--ro out-block-errors?              oc-yang:counter64
        +--rw ingress
          +--rw config
            +--rw transceiver?                  -> /oc-platform:components/component/name
            +--rw physical-channel*             -> /oc-platform:components/component/oc-transceiver:transceiver/physical-channels/channel/index
          +--ro state
        +--rw logical-channel-assignments
          +--rw assignment* [index]
            +--rw index                          -> ../config/index
            +--rw config
              +--rw index?                       uint32
              +--rw description?                 string
              +--rw assignment-type?             enumeration
              +--rw logical-channel?             -> /terminal-device/logical-channels/channel/index
              +--rw optical-channel?             -> /oc-platform:components/component/name
              +--rw allocation?                  decimal64
            +--ro state (idem)
          +--rw operational-modes
            +--ro mode* [mode-id]
              +--ro mode-id                      -> ../state/mode-id
              +--ro config
              +--ro state
                +--ro mode-id?                    uint16
                +--ro description?                string
                +--ro vendor-id?                  string
```



# openconfig-terminal-device.yang (III)

```
augment /oc-platform:components/oc-platform:component:
  +--rw optical-channel
    +--rw config
      | +--rw frequency?          oc-opt-types:frequency-type
      | +--rw target-output-power? decimal64
      | +--rw operational-mode?   uint16
      | +--rw line-port?         -> /oc-platform:components/component/name
    +--ro state
      +--ro frequency?          oc-opt-types:frequency-type
      +--ro target-output-power? decimal64
      +--ro operational-mode?   uint16
      +--ro line-port?         -> /oc-platform:components/component/name
      +--ro group-id?          uint32
      +--ro output-power
        | +--ro instant?    decimal64
        | +--ro avg?        decimal64
        | +--ro min?        decimal64
        | +--ro max?        decimal64
        | +--ro interval?   oc-types:stat-interval
        | +--ro min-time?   oc-types:timeticks64
        | +--ro max-time?   oc-types:timeticks64
      +--ro input-power
      +--ro laser-bias-current
      +--ro chromatic-dispersion
      +--ro polarization-mode-dispersion
      +--ro second-order-polarization-mode-dispersion
      +--ro polarization-dependent-loss
```

# Pre-built Netconf/OpenConfig server

---

A basic Netconf/OpenConfig server supporting basic OpenConfig data model entries can be found at

- ~/tfs-ctrl/hackfest/netconf-oc
- If you're curious, check build steps in file "build-instructions.txt"

Start the server:

```
$ cd ~/tfs-ctrl/hackfest/netconf-oc  
$ python3 server_openconfig.py 8300
```

← Remember to set the listen port!

# Exercise: Onboard Devices using TeraFlowSDN

Connect TFS to Netconf/OpenConfig devices using descriptor files

```

{
  "devices": [
    {
      "device_id": {"device_uuid": {"uuid": "R1"}},
      "device_type": "packet-router",
      "device_config": {"config_rules": [
        {"action": 1, "custom": {"resource_key": "_connect/address", "resource_value": "10.0.2.10"}},
        {"action": 1, "custom": {"resource_key": "_connect/port", "resource_value": "8300"}},
        {"action": 1, "custom": {"resource_key": "_connect/settings", "resource_value": {
          "username": "admin", "password": "admin", "force_running": true, "hostkey_verify": false,
          "look_for_keys": false, "allow_agent": true, "delete_rule": false,
          "device_params" : {"name": "default"}, "manager_params" : {"timeout": 15}
        }}
      ]}],
      "device_operational_status": 1,
      "device_drivers": [1],
      "device_endpoints": []
    }
  ]
}
  
```

Check "src/common/DeviceTypes.py"

Set IP Address of your VM & port of Netconf server

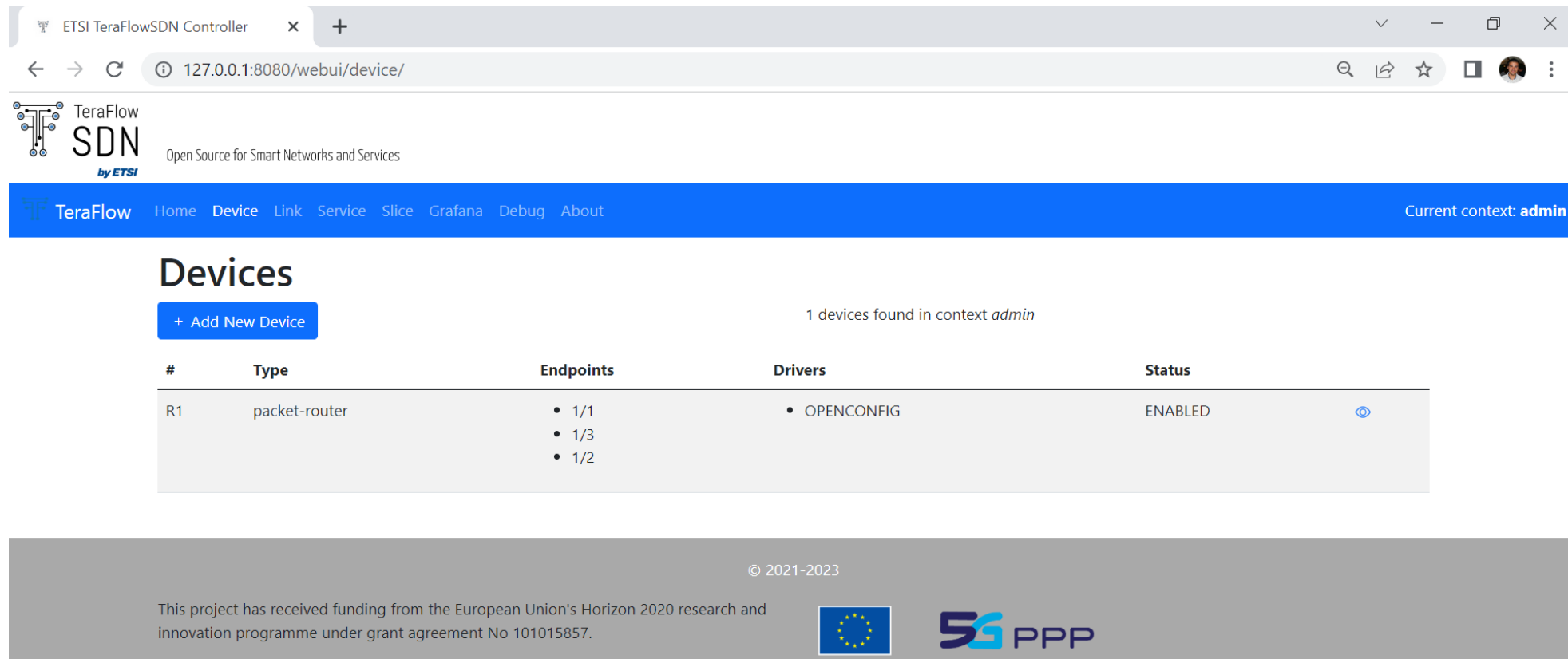
By default, DISABLED, Will be activated by Automation.  
Check "proto/context.proto" "DeviceOperationalStatusEnum"

Use OpenConfig driver for this device descriptor.  
Check "proto/context.proto" "DeviceDriverEnum"

Automatically discovered from TAPI server by Device component.

# Exercise: Onboard Devices using TeraFlowSDN

You should see the device in WebUI with the endpoints discovered





The screenshot shows the TeraFlowSDN Controller WebUI. The browser address bar displays '127.0.0.1:8080/webui/device/'. The page header includes the TeraFlowSDN logo and the text 'Open Source for Smart Networks and Services by ETSI'. A navigation menu contains 'Home', 'Device', 'Link', 'Service', 'Slice', 'Grafana', 'Debug', and 'About'. The current context is 'admin'. The main content area is titled 'Devices' and shows '1 devices found in context admin'. A '+ Add New Device' button is present. A table lists the device R1, which is a 'packet-router' with endpoints 1/1, 1/3, and 1/2, and is driven by 'OPENCONFIG'. The status is 'ENABLED'.

#	Type	Endpoints	Drivers	Status
R1	packet-router	<ul style="list-style-type: none"><li>1/1</li><li>1/3</li><li>1/2</li></ul>	<ul style="list-style-type: none"><li>OPENCONFIG</li></ul>	ENABLED

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This project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No 101015857.



# Exercise: Onboard Devices using TeraFlowSDN

---

Check the logs of the TeraFlowSDN components:

● Example: Device component

```
$ cd ~/tfs-ctrl  
$ source my_deploy.sh  
$ scripts/show_logs_device.sh
```

# Upload links and services

Similarly, Links and Service requests can be uploaded using JSON-based descriptors.

● Link Template:

```
{
  "links": [
    {
      "link_id": {"link_uuid": {"uuid": "..."}},
      "link_endpoint_ids": [
        {"device_id": {"device_uuid": {"uuid": "..."}}, "endpoint_uuid": {"uuid": "..."}},
        {"device_id": {"device_uuid": {"uuid": "..."}}, "endpoint_uuid": {"uuid": "..."}}
      ]
    }
  ]
}
```

# Upload links and services

Similarly, Links and Service requests can be uploaded using JSON-based descriptors.

● Service Template:

```
{
  "services": [
    {
      "service_id": {
        "context_id": {"context_uuid": {"uuid": "..."}},
        "service_uuid": {"uuid": "..."}
      },
      "service_type": 1,
      "service_status": {"service_status": 1},
      "service_endpoint_ids": [
        {"device_id": {"device_uuid": {"uuid": "..."}}, "endpoint_uuid": {"uuid": "..."}},
        {"device_id": {"device_uuid": {"uuid": "..."}}, "endpoint_uuid": {"uuid": "..."}}
      ],
      "service_constraints": [ ... ],
      "service_config": {"config_rules": [ ... ]}
    }
  ]
}
```

# Exercise: Establishing L3VPN service using TeraFlowSDN

Start 4 Netconf/OpenConfig servers

Start 1 TAPI OLS controller

Create & load descriptor files:

- all the devices
- links between endpoints as listed in →

Issue service request

- service-l3vpn.json

Delete service through WebUI

Links:

Device	Endpoint	Device	EndPoint
R1	1/1	OLS	node-1-port-15-input
OLS	node-1-port-15-output	R1	1/1
R2	1/1	OLS	node-2-port-15-input
OLS	node-2-port-15-output	R2	1/1
R3	1/1	OLS	node-3-port-15-input
OLS	node-3-port-15-output	R3	1/1
R4	1/1	OLS	node-4-port-15-input
OLS	node-4-port-15-output	R4	1/1

Time: 20 min



# Exercise: Establishing L3VPN service using TeraFlowSDN

## Solution:



- Command to deploy servers
- Descriptor files can be found in  
~/tfs-ctrl/hackfest/tfs-descriptors
  - context-topology.json
  - device-all.json
  - links.json
  - service-l3vpn.json

```
# (in a new terminal) Start OLS TAPI server:  
cd ~/tfs-ctrl/hackfest/tapi/server  
python3 -m tapi_server 8080 database/mini-ols-context.json
```

```
# (in a new terminal) Start the Netconf/OpenConfig server for R1  
cd ~/tfs-ctrl/hackfest/netconf-oc  
python3 server_openconfig.py 8301
```

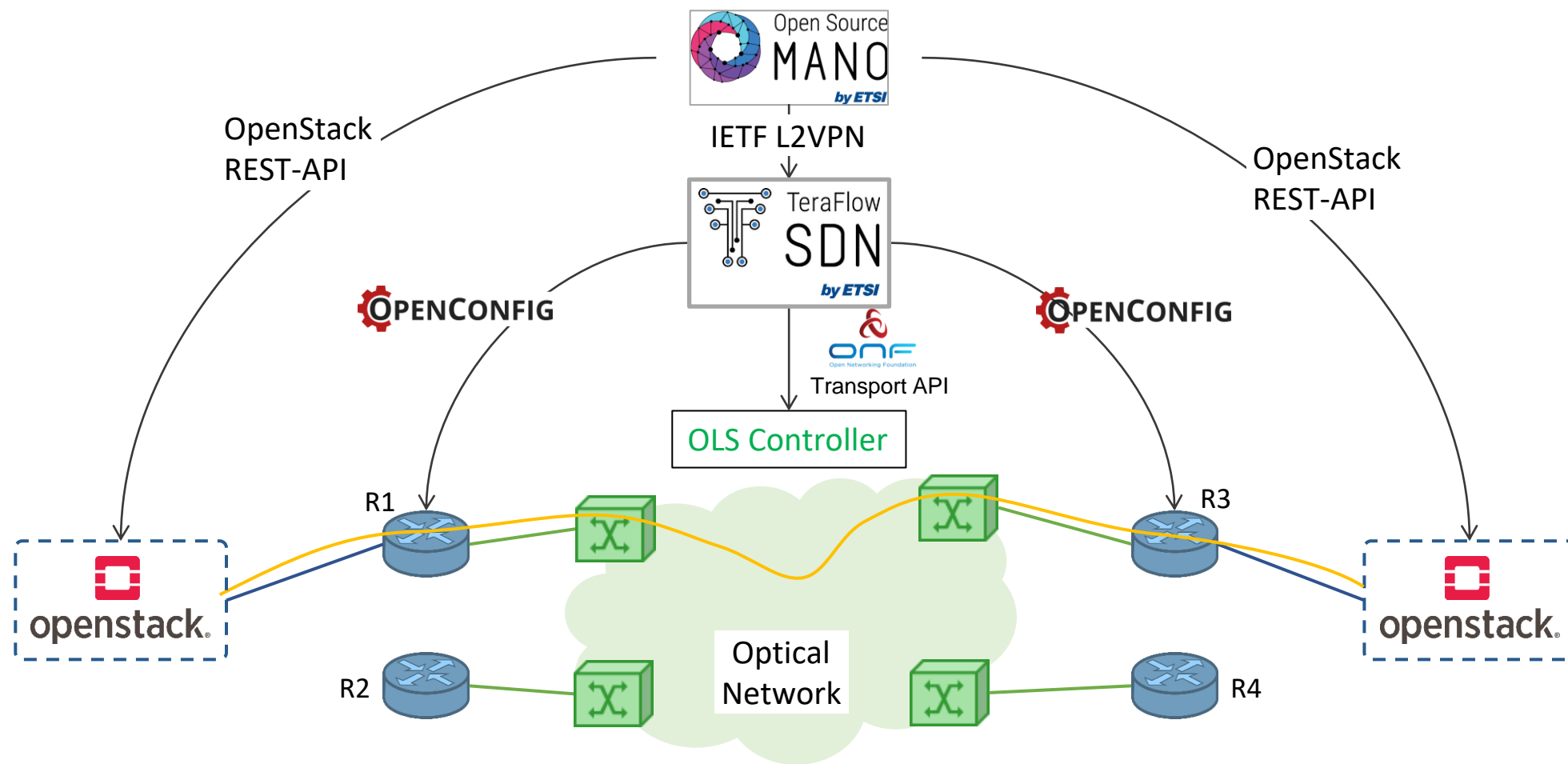
```
# (in a new terminal) Start the Netconf/OpenConfig server for R2  
cd ~/tfs-ctrl/hackfest/netconf-oc  
python3 server_openconfig.py 8302
```

```
# (in a new terminal) Start the Netconf/OpenConfig server for R3  
cd ~/tfs-ctrl/hackfest/netconf-oc  
python3 server_openconfig.py 8303
```

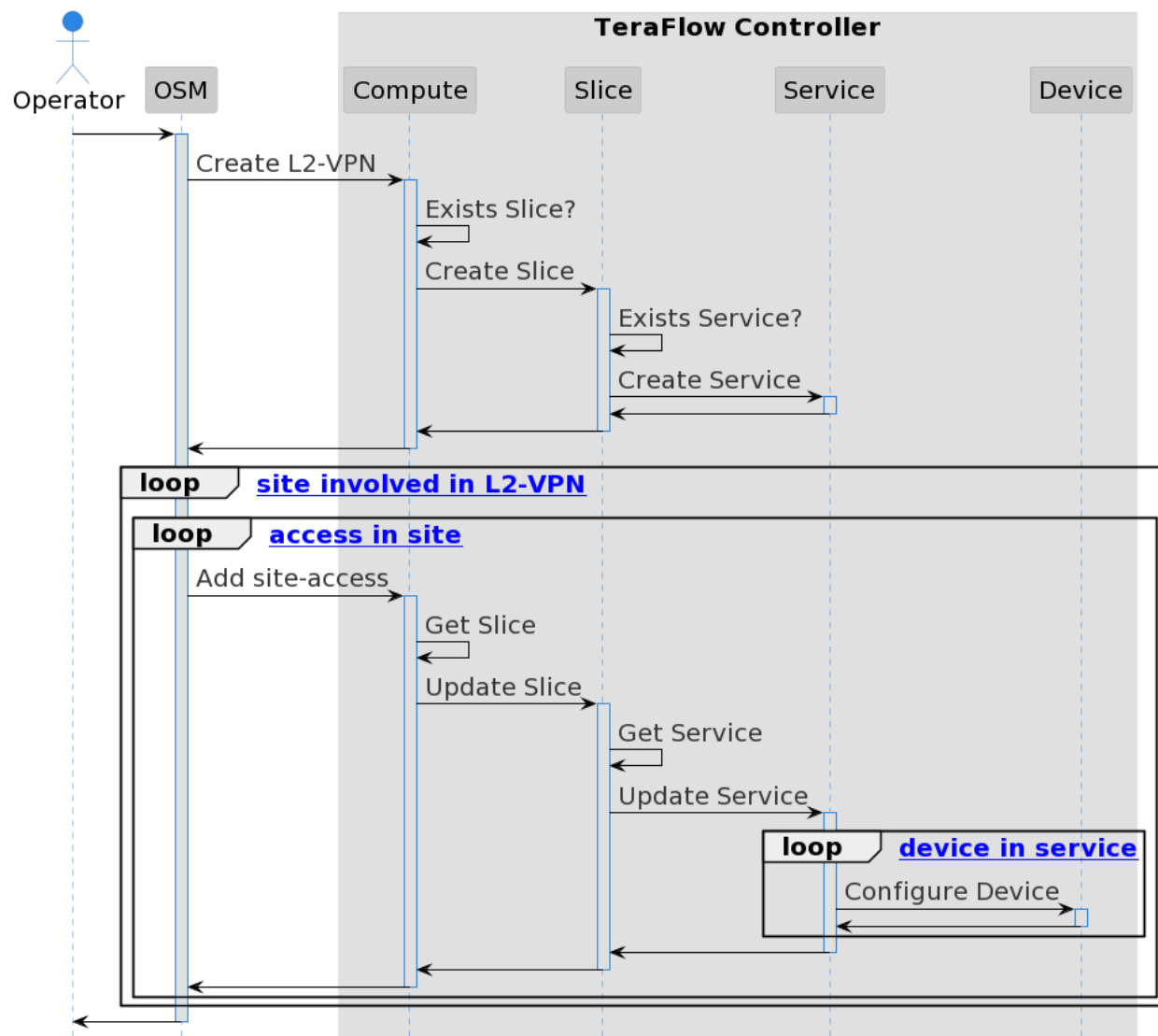
```
# (in a new terminal) Start the Netconf/OpenConfig server for R4  
cd ~/tfs-ctrl/hackfest/netconf-oc  
python3 server_openconfig.py 8304
```

# Exercise: Set-up L2VPN using emulated IP devices and TAPI OLS

This exercise emulates the requests that ETSI OpenSourceMANO issues to underlying WAN Infrastructure Managers to how OSM



# Exercise: Set-up L2VPN using emulated IP devices and TAPI OLS



## IETF L2VPN request from OSM (add site access)

```

Hypertext Transfer Protocol
JavaScript Object Notation: application/json
{
  "ietf-l2vpn-svc:site-network-access":
  {
    0:
    {
      "connection":
      {
        "encapsulation-type": "dot1q-vlan-tagged"
      }
      "tagged-interface":
      {
        "dot1q-vlan-tagged":
        {
          "cvlan-id": 300
        }
      }
      "vpn-attachment":
      {
        "vpn-id": "b93d90c0-6b35-4bf5-8593-ac78f09f16a4"
        "site-role": "any-to-any-role"
        "network-access-id": "0a00b6a0-8911-4abd-9b89-f1a318d95456"
      }
      "bearer":
      {
        "bearer-reference": "CE1-PE1"
      }
    }
  }
}
    
```

## Exercise: Set-up L2VPN slice using emulated IP devices and TAPI OLS

---

Assume same topology as in previous exercise, but do not load the L3 service descriptor file.

Open Wireshark to see the request messages in detail.

Run Mock OSM to create/inspect/delete an L2VPN slice

● Tip: try “help” command.

```
$ cd ~/tfs-ctrl/hackfest/  
$ python -m mock_osm
```

Time: 10 min

## Exercise: Set-up L2VPN slice using emulated IP devices and TAPI OLS

### Solution:

```
$ cd ~/tfs-ctrl/hackfest/
$ python -m mock_osm
Welcome to the MockOSM shell.
Type help or ? to list commands.

(mock-osm) create
Service b8c99e2c-39d8-424d-9833-554634269555 created
# Service should be created in TFS. Check "Slice" and "Service" pages on WebUI.
# Check configuration rules in "Devices"

(mock-osm) status
response.status_code=200
Status of Service b8c99e2c-39d8-424d-9833-554634269555 is {'sdn_status': 'ACTIVE'}

(mock-osm) delete
Service b8c99e2c-39d8-424d-9833-554634269555 deleted
# Service should be removed from TFS. Check "Slice" and "Service" pages on WebUI.
# Check configuration rules in "Devices"

(mock-osm) exit
Bye!
```

# Monitoring

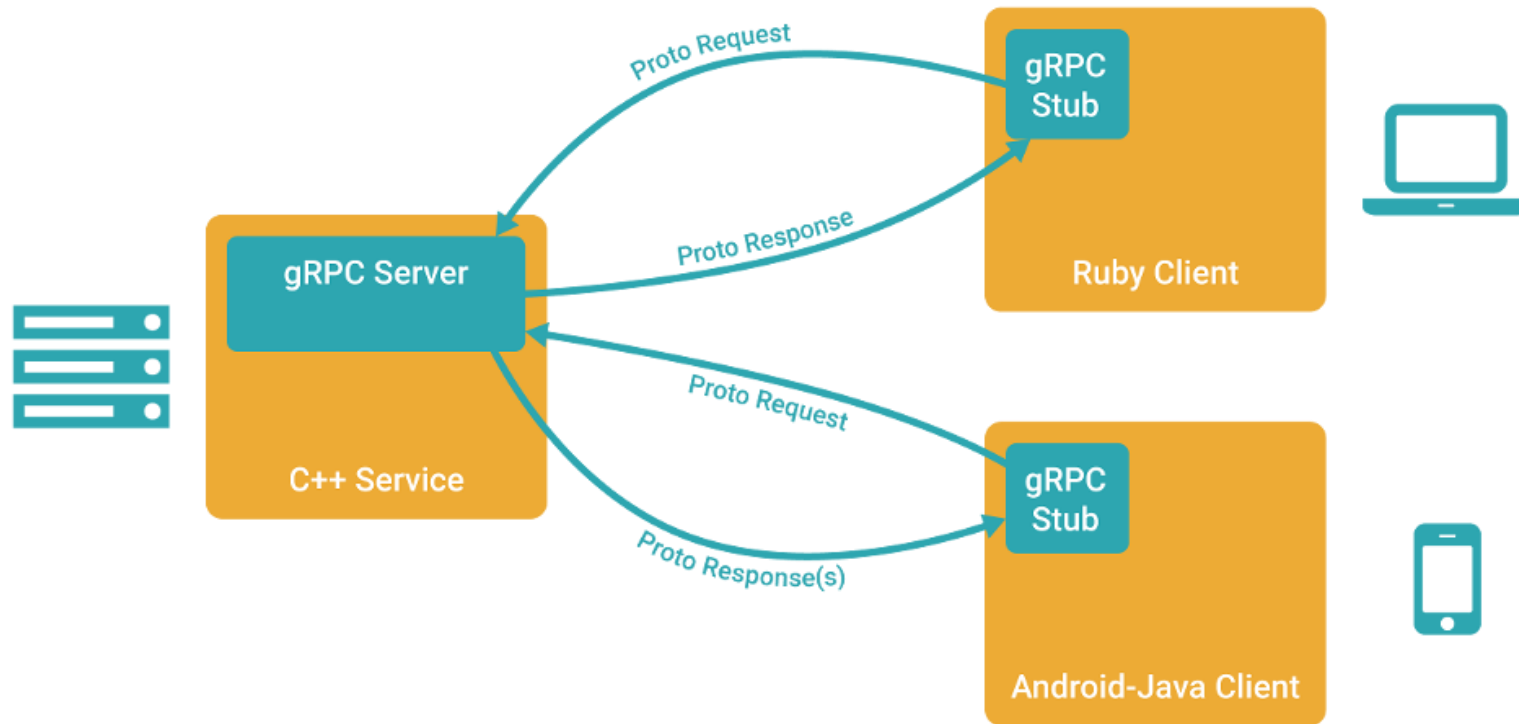
# What is gRPC

---

- gRPC stands for gRPC Remote Procedure Calls
- A high performance, general purpose, feature-rich RPC framework
- Part of Cloud Native Computing Foundation
- HTTP/2 and mobile first
- Open sourced version of Stubby RPC used in Google



# gRPC architecture



Source:  
<https://grpc.io/>



# Protocol Buffers

## Interface Definition Language (IDL)

- Describe once and generate interfaces for any language.

## Data Model

- Structure of the request and response.

## Describes Wire format

- Binary format for network transmission.
- No more parsing text!
- Compression
- Streaming

## Compilation:

```
$ protoc -I=. --python_out=out_dir/ example.proto
```

```
syntax = "proto3";  
option java_multiple_files = true;  
option java_package = "com.grpc.search";  
option java_outer_classname = "SearchProto";  
option objc_class_prefix = "GGL";  
package search;  
  
service Google {  
  // Search returns a Search Engine result for the query.  
  rpc Search(Request) returns (Result) {}  
}  
message Request {  
  string query = 1;  
}  
message Result {  
  string title = 1;  
  string url = 2;  
  string snippet = 3;  
}
```

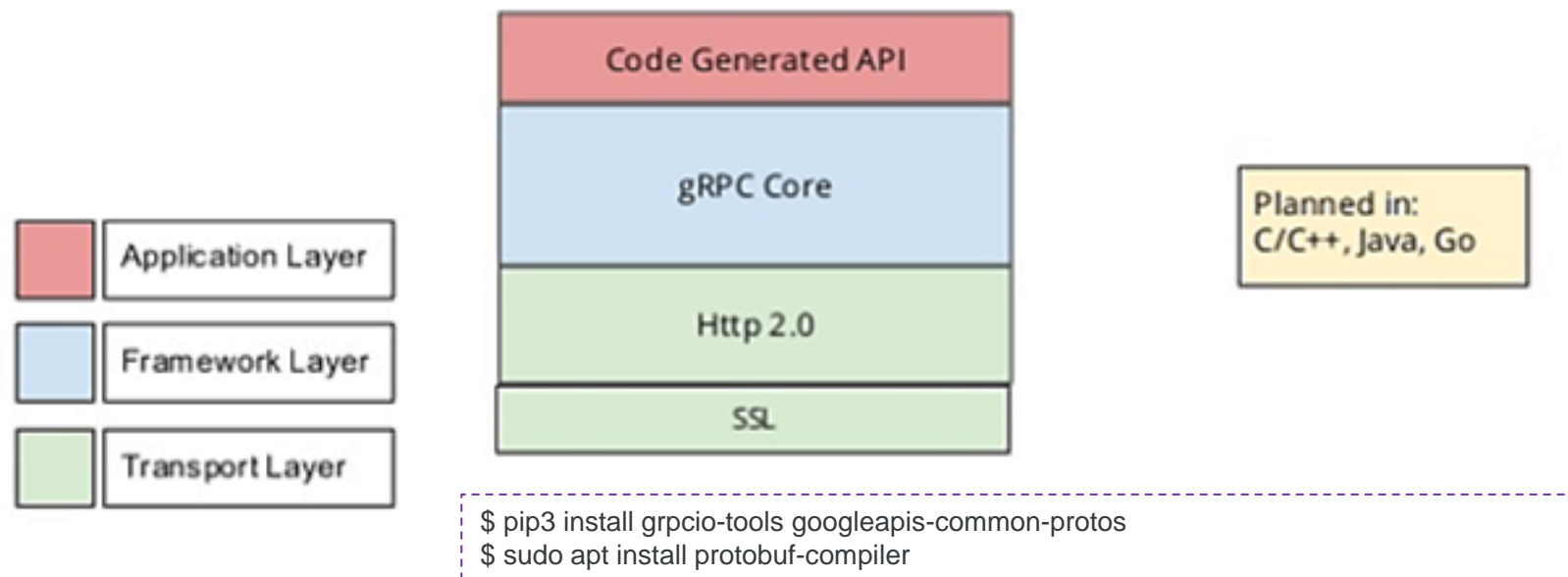
# gRPC Main Use Cases and architecture

Efficiently connecting polyglot services in microservices style architecture

Connecting mobile devices, browser clients to backend services

Generating efficient client libraries

Low latency, highly scalable, distributed systems.



# Usage of protobufs

---

Translate connection.yang to protobuf

Create a script that writes new connections to a file

Create a script that lists all stored connections from a file

You can use the following tutorial

<https://developers.google.com/protocol-buffers/docs/pythontutorial>

Warning: Be “careful” with hyphens!

# connection.proto

```
//Example of connection
syntax = "proto3";
package connection;

message Connection {
  string connectionId = 1;
  string sourceNode = 2;
  string targetNode = 3;
  string sourcePort = 4;
  string targetPort = 5;
  uint32 bandwidth = 6;

  enum LayerProtocolName {
    ETH = 0;
    OPTICAL = 1;
  }

  LayerProtocolName layerProtocolName = 7;
}

message ConnectionList {
  repeated Connection connection = 1;
}
```

```
$ cd ~/tfs-ctrl/hackfest/grpc
$ python -m grpc_tools.protoc -I=. --python_out=connection/ connection.proto
```

# Create Connection

```
#!/usr/bin/env python3
import connection_pb2
import sys

def PromptForConnection(connection):
    connection.connectionId = raw_input("Enter connectionID: ")
    connection.sourceNode = raw_input("Enter sourceNode: ")
    connection.targetNode = raw_input("Enter targetNode: ")
    connection.sourcePort = raw_input("Enter sourcePort: ")
    connection.targetPort = raw_input("Enter targetPort: ")
    connection.bandwidth = int( raw_input("Enter bandwidth: ") )
    type = raw_input("Is this a eth or optical connection? ")
    if type == "eth":
        connection.layerProtocolName =
        connection_pb2.Connection.ETH
    elif type == "optical":
        connection.layerProtocolName =
        connection_pb2.Connection.OPTICAL
    else:
        print("Unknown layerProtocolName type; leaving as
        default value.")
    ...
```

```
$ cd ~/tfs-ctrl/hackfest/grpc/connection
$ python3 create.py connection.txt
```

```
...
if __name__ == '__main__':
    if len(sys.argv) != 2:
        print("Usage:", sys.argv[0], "CONNECTION_FILE")
        sys.exit(-1)

    connectionList = connection_pb2.ConnectionList()

    # Read the existing address book.
    try:
        with open(sys.argv[1], "rb") as f:
            connectionList.ParseFromString(f.read())
    except IOError:
        print(sys.argv[1] + ": File not found. Creating a new file.")

    # Add an address.
    PromptForConnection(connectionList.connection.add())

    # Write the new address book back to disk.
    with open(sys.argv[1], "wb") as f:
        f.write(connectionList.SerializeToString())
```

# List Connection

```
#!/usr/bin/env python3
from __future__ import print_function
import connection_pb2
import sys

# Iterates through all connections in the ConnectionList and
# prints info about them.
def ListConnections(connectionList):
    for connection in connectionList.connection:
        print("connectionID:", connection.connectionId)
        print(" sourceNode:", connection.sourceNode)
        print(" targetNode:", connection.targetNode)
        print(" sourcePort:", connection.sourcePort)
        print(" targetPort:", connection.targetPort)
        print(" bandwidth:", connection.bandwidth)
        if connection.layerProtocolName ==
connection_pb2.Connection.ETH:
            print(" layerProtocolName:ETH")
        elif connection.layerProtocolName ==
connection_pb2.Connection.OPTICAL:
            print(" layerProtocolName:OPTICAL")
    ...
```

```
...
if __name__ == '__main__':
    if len(sys.argv) != 2:
        print("Usage:", sys.argv[0], "CONNECTION_FILE")
        sys.exit(-1)

    connectionList = connection_pb2.ConnectionList()

    # Read the existing address book.
    with open(sys.argv[1], "rb") as f:
        connectionList.ParseFromString(f.read())

    ListConnections(connectionList)
```

```
$ cd ~/tfs-ctrl/hackfest/grpc/connection
$ python3 list.py connection.txt
```

# Create a gRPC client/server

---

## Example tutorial

<https://grpc.io/docs/tutorials/basic/python.html>

Extend connection.proto to connectionService.proto with following service:

```
service ConnectionService {  
  rpc CreateConnection (Connection) returns (google.protobuf.Empty) {}  
  rpc ListConnection (google.protobuf.Empty) returns (ConnectionList) {}  
}
```

```
$ cd ~/tfs-ctrl/hackfest/grpc  
$ python -m grpc_tools.protoc -I=. --python_out=connectionService/ --  
  grpc_python_out=connectionService/ connectionService.proto
```

# connectionService\_server.py

```
from concurrent import futures
import time
import logging
import grpc

import connectionService_pb2
import connectionService_pb2_grpc
from google.protobuf import empty_pb2 as google_dot_protobuf_dot_empty__pb2

_ONE_DAY_IN_SECONDS = 60 * 60 * 24

class connectionService(connectionService_pb2_grpc.ConnectionServiceServicer):
    def __init__(self):
        self.connectionList = connectionService_pb2.ConnectionList()

    def CreateConnection(self, request, context):
        logging.debug("Received Connection " + request.connectionId)
        self.connectionList.connection.extend([request])
        return google_dot_protobuf_dot_empty__pb2.Empty()

    def ListConnection(self, request, context):
        logging.debug("List Connections")
        return self.connectionList

    def serve():
        server = grpc.server(futures.ThreadPoolExecutor(max_workers=10))
        connectionService_pb2_grpc.add_ConnectionServiceServicer_to_server(connectionService(), server)
        server.add_insecure_port('[::]:50051')
        logging.debug("Starting server")
        server.start()
        try:
            while True:
                time.sleep(_ONE_DAY_IN_SECONDS)
        except KeyboardInterrupt:
            server.stop(0)

if __name__ == '__main__':
    logging.basicConfig(level=logging.DEBUG)
    serve()
```



# connectionService\_client.py

```
from __future__ import print_function
import grpc

import connectionService_pb2
import connectionService_pb2_grpc
from google.protobuf import empty_pb2 as google_dot_protobuf_dot_empty__pb2

def createConnection():
    with grpc.insecure_channel('localhost:50051') as channel:
        connection=connectionService_pb2.Connection()
        connection.connectionId = raw_input("Enter connectionID: ")
        connection.sourceNode = raw_input("Enter sourceNode: ")
        connection.targetNode = raw_input("Enter targetNode: ")
        connection.sourcePort = raw_input("Enter sourcePort: ")
        connection.targetPort = raw_input("Enter targetPort: ")
        connection.bandwidth = int( raw_input("Enter bandwidth: ") )
        stub = connectionService_pb2_grpc.ConnectionServiceStub(channel)
        response = stub.CreateConnection(connection)
        print("ConnectionService client received: " + str(response) )

def listConnection():
    with grpc.insecure_channel('localhost:50051') as channel:
        stub = connectionService_pb2_grpc.ConnectionServiceStub(channel)
        response = stub.ListConnection(google_dot_protobuf_dot_empty__pb2.Empty());
        print("ConnectionService client received: " + str(response) )

if __name__ == '__main__':
    createConnection()
    listConnection()
```

# Run example

---

## Run Server

```
$ cd ~/tfs-ctrl/hackfest/grpc/connectionService  
$ python3 connectionService_server.py
```

## Run client

```
$ cd ~/tfs-ctrl/hackfest/grpc/connectionService  
$ python3 connectionService_client.py
```

# Exercise: gRPC streams

---

Create a new function in our Service to return the BER of a connection every 5 seconds.

Use:

```
rpc GetBer(Connection) returns (stream Ber) {}
```

```
$ cd ~/tfs-ctrl/hackfest/grpc  
$ python -m grpc_tools.protoc -I=. --python_out=connectionServiceWithNotif/ --  
grpc_python_out=connectionServiceWithNotif/ connectionServiceWithNotif.proto
```

Time: 10min

## Server

```
def GetBer (self, request, context):  
    logging.debug("Get Ber")  
    while True:  
        time.sleep(5)  
        ber=connectionServiceWithNotif_pb2.Ber(value=10)  
        yield ber
```

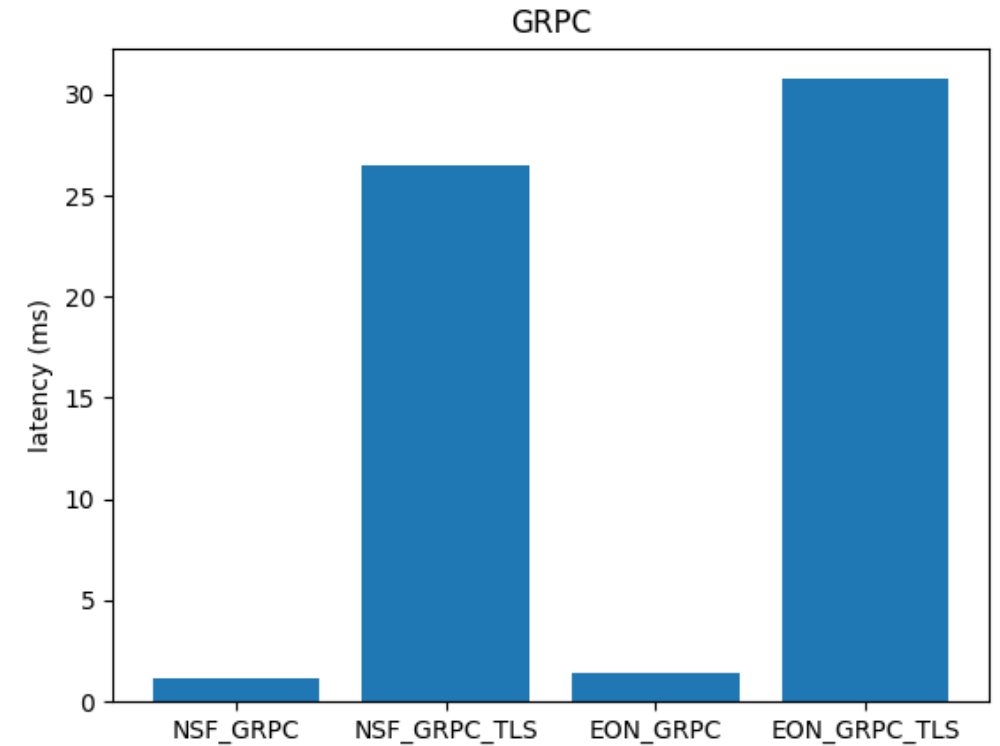
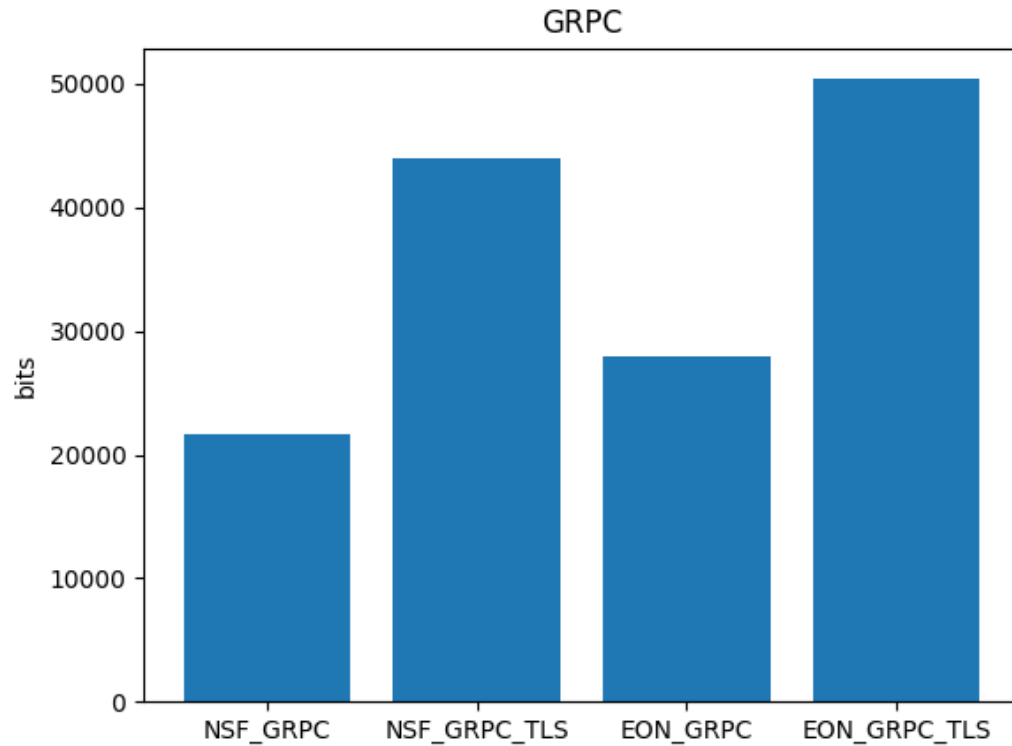
```
RUN SERVER  
$ cd ~/tfs-ctrl/hackfest/grpc/connectionServiceWithNotif  
$ python3 connectionServiceWithNotif_server.py
```

## Client

```
def getBer(stub):  
    responses = stub.GetBer(connectionServiceWithNotif_pb2.Connection(connectionId="conn1"))  
    for response in responses:  
        print("Received Ber %s" % (response.value) )
```

```
RUN CLIENT (in another window)  
$ cd ~/tfs-ctrl/hackfest/grpc/connectionServiceWithNotif  
$ python3 connectionServiceWithNotif_client.py
```

# Example gRPC results

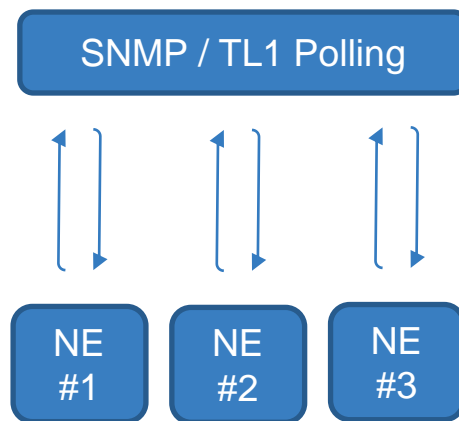


# Better visibility with streaming telemetry

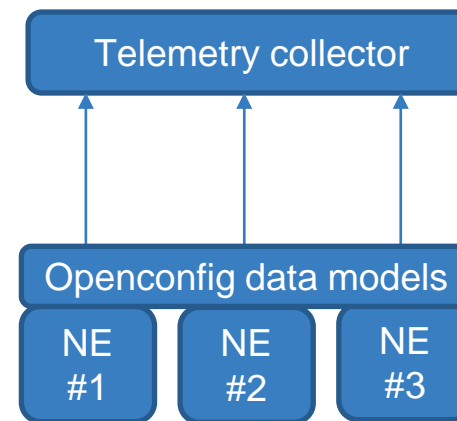
Operational state monitoring is crucial for network health and traffic management.

Examples:

- Counters, power levels, protocol stats, up/down events, inventory, alarms



- O(min) polling
- Resource drain on devices
- Legacy implementation
- Inflexible structure



- Subscribe to desired data based on models
- Streamed directly from devices
- Time-series or event-driven data
- Modern, secure transport

# RPCs and gNMI

- gNMI is a protocol for the modification and retrieval of configuration from a target device, as well as the control and generation of telemetry streams from a target device to a data collection system.

<https://github.com/openconfig/gnmi>

- This gNMI is described using Protobuf:

<https://github.com/openconfig/gnmi/blob/master/proto/gnmi/gnmi.proto>

- The data can be either encoded in JSON or in Protobuf (Currently in JSON).

# Why gNMI?

provides a single service for state management (streaming telemetry and configuration)

built on a modern standard, secure transport and open RPC framework with many language bindings

supports very efficient serialization and data access

- 3x-10x smaller than XML

offers an implemented alternative to NETCONF, RESTCONF, ...

- early-release implementations on multiple router and transport platforms
- reference tools published by OpenConfig

<https://datatracker.ietf.org/meeting/98/materials/slides-98-rtgwg-gnmi-intro-draft-openconfig-rtgwg-gnmi-spec-00>



- *Telemetry* - refers to streaming data relating to underlying characteristics of the device - either operational state or configuration.
- *Configuration* - elements within the data schema which are read/write and can be manipulated by the client.
- *Target* - the device within the protocol which acts as the owner of the data that is being manipulated or reported on. Typically this will be a network device.
- *Client* - the device or system using the protocol described in this document to query/modify data on the target, or act as a collector for streamed data. Typically this will be a network management system.

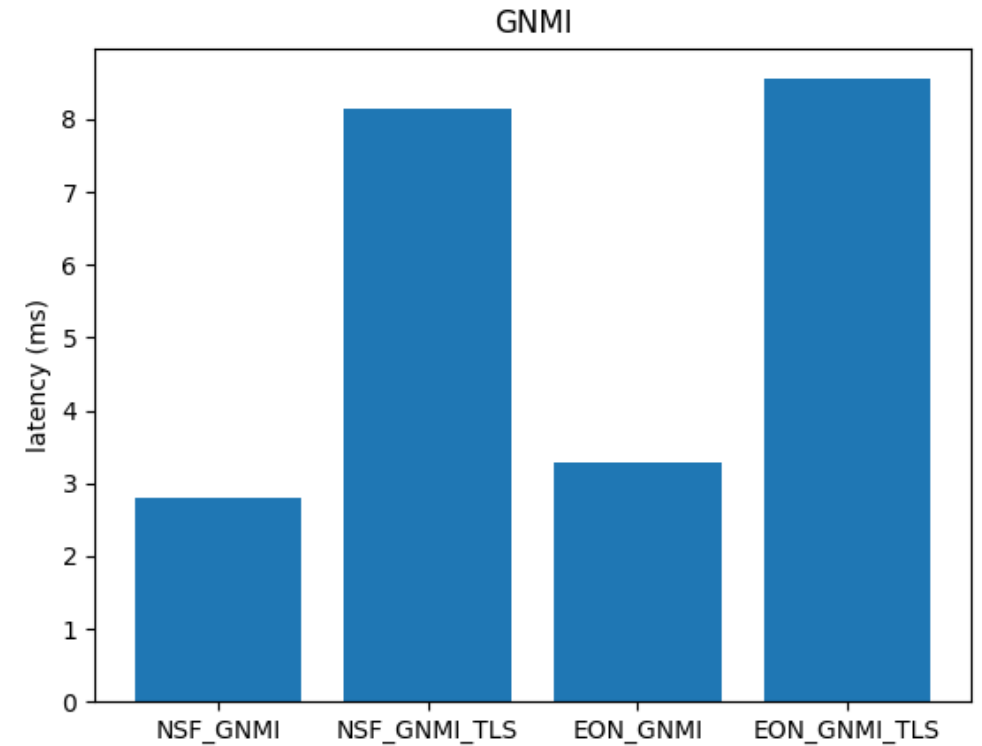
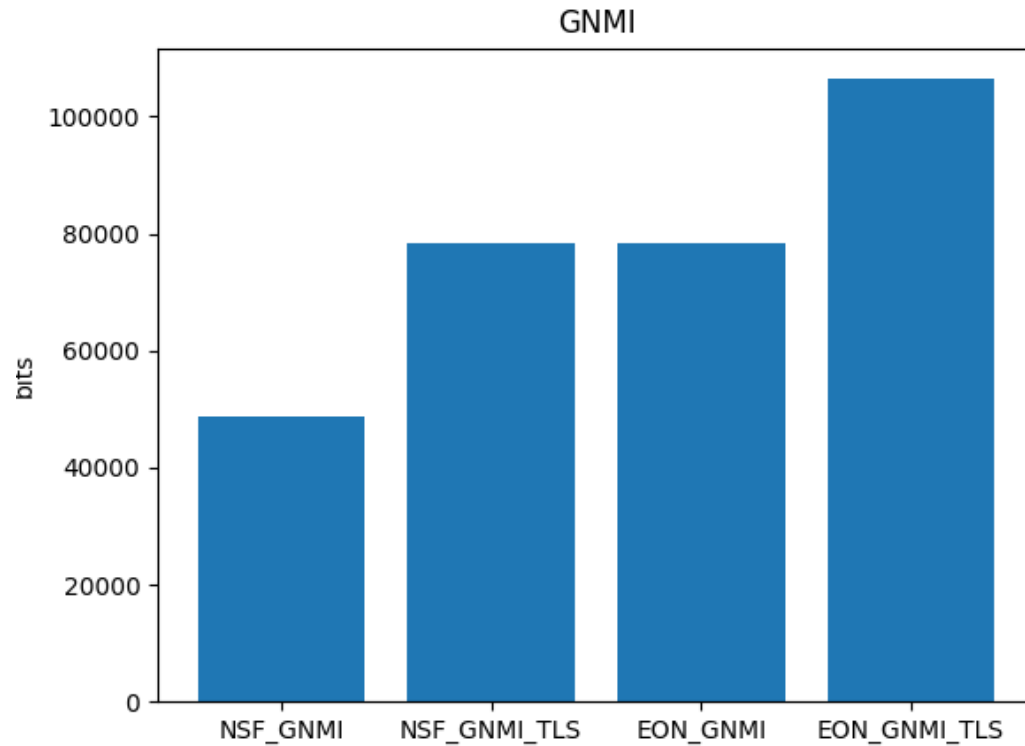
# gNMI protocol buffer

```
service gNMI {  
  rpc Capabilities(CapabilityRequest) returns (CapabilityResponse);  
  rpc Get(GetRequest) returns (GetResponse);  
  rpc Set(SetRequest) returns (SetResponse);  
  rpc Subscribe(stream SubscribeRequest) returns (stream SubscribeResponse);  
}
```

```
message GetRequest {  
  Path prefix = 1;  
  repeated Path path = 2;  
  enum DataType {  
    ALL = 0;  
    CONFIG = 1;  
    STATE = 2;  
    OPERATIONAL = 3;  
  }  
  DataType type = 3;  
  Encoding encoding = 5;  
  repeated ModelData use_models = 6;  
  repeated gnmi_ext.Extension extension = 7;  
}  
  
message GetResponse {  
  repeated Notification notification = 1;  
  Error error = 2 [deprecated=true];  
  repeated gnmi_ext.Extension extension = 3;  
}
```

```
message CapabilityRequest {  
  repeated gnmi_ext.Extension extension = 1;  
}  
  
message CapabilityResponse {  
  repeated ModelData supported_models = 1;  
  repeated Encoding supported_encodings = 2;  
  string gNMI_version = 3;  
  repeated gnmi_ext.Extension extension = 4;  
}  
  
message ModelData {  
  string name = 1;  
  string organization = 2;  
  string version = 3;  
}
```

# Example gNMI results



# Introduction to P4

# P4 Demonstration - Preparation

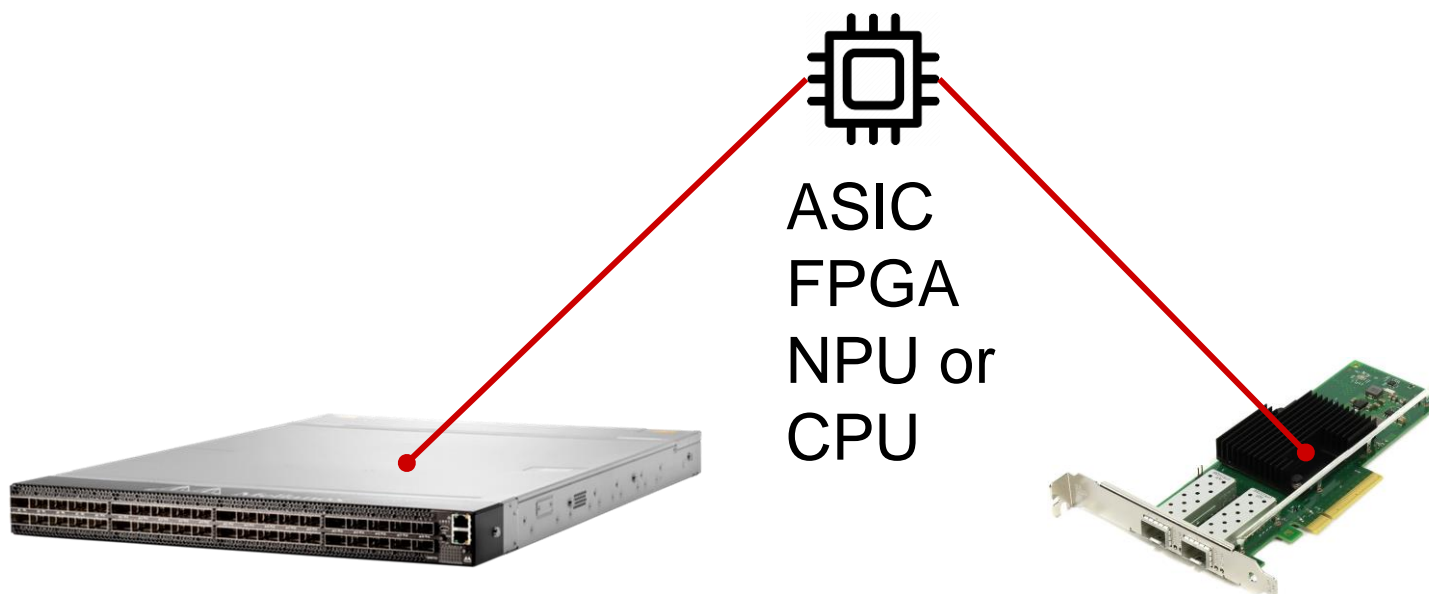
---

If you want to run this demo on your VM, please follow the next steps:

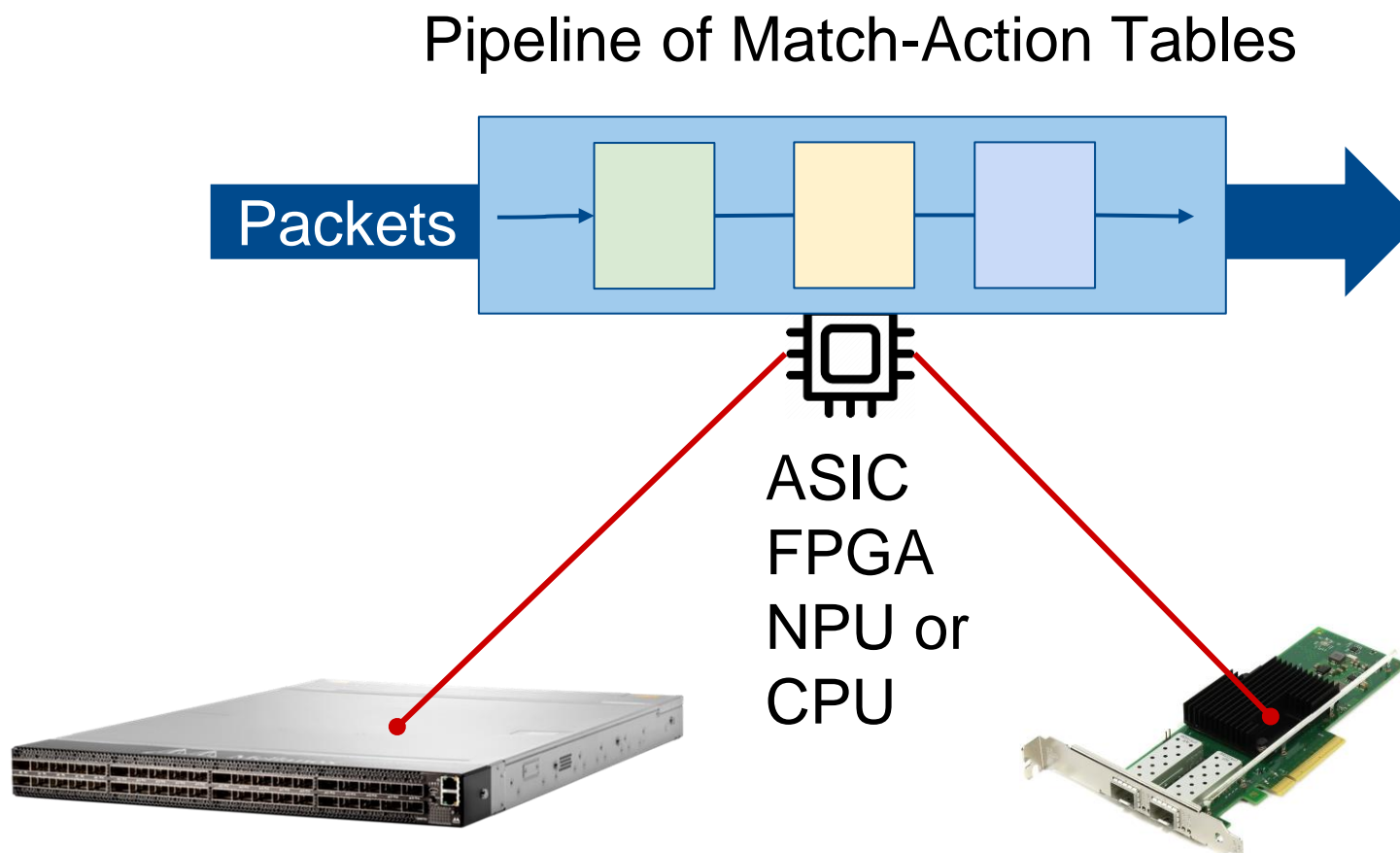
1. Install docker-compose:
  - `sudo apt-get install docker-compose`
2. Clone ONF's next-generation SDN Tutorial:
  - `cd ~`
  - `git clone -b advanced https://github.com/opennetworkinglab/ngsdn-tutorial`
3. Install dependencies:
  - `cd ngsdn-tutorial`
  - `make deps`
4. Insert the following in the Makefile (`~/ngsdn-tutorial/Makefile`):
  - `start-simple: NGSDN_TOPO_PY := topo-simple.py`
  - `start-simple: _start`
5. Copy this tutorial's simple topology file into the ngsdn-tutorial repo:
  - `cp ~/tfs-ctrl/src/tests/netx22-p4/mininet/topo-simple.py ~/ngsdn-tutorial/mininet/`

# What is a packet processing pipeline?

---

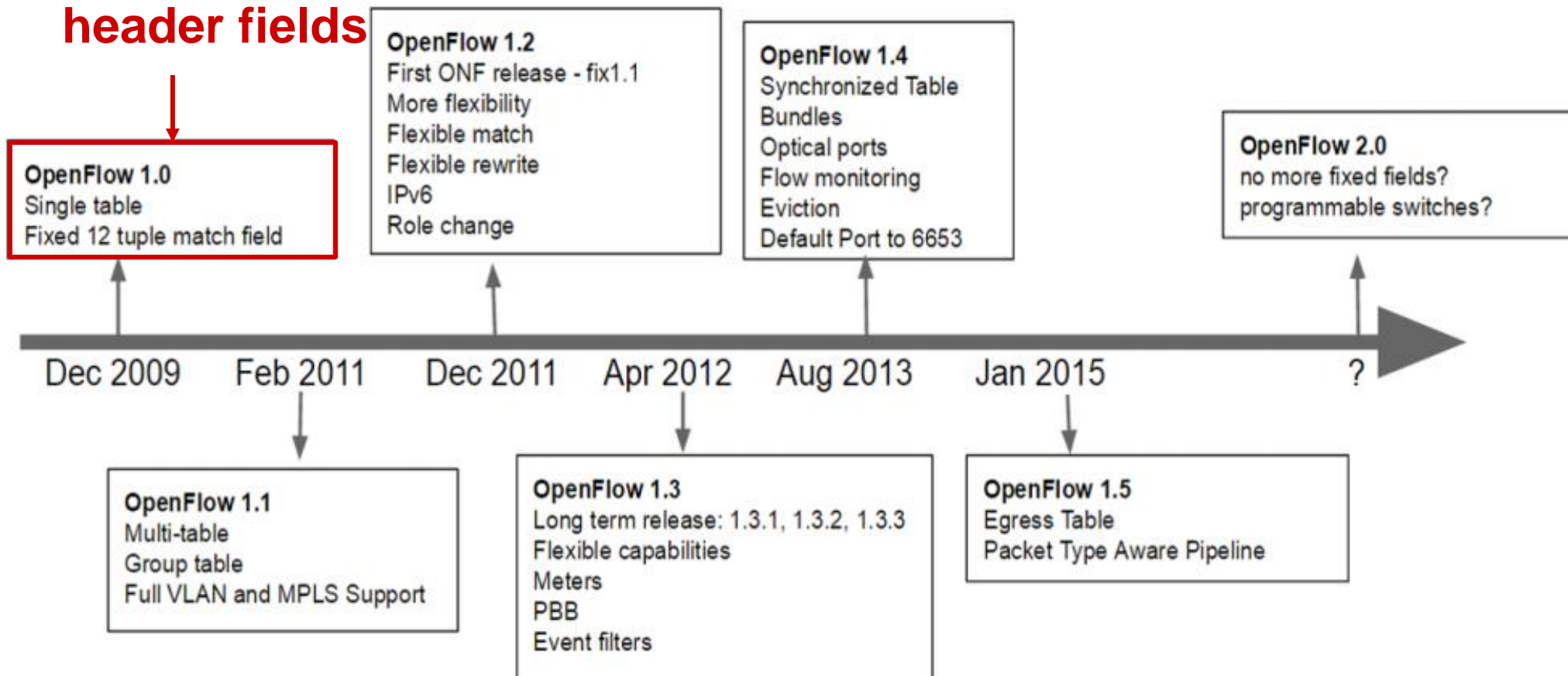


# What is a packet processing pipeline?



# The need for a different SDN

**12 fixed-match  
header fields**

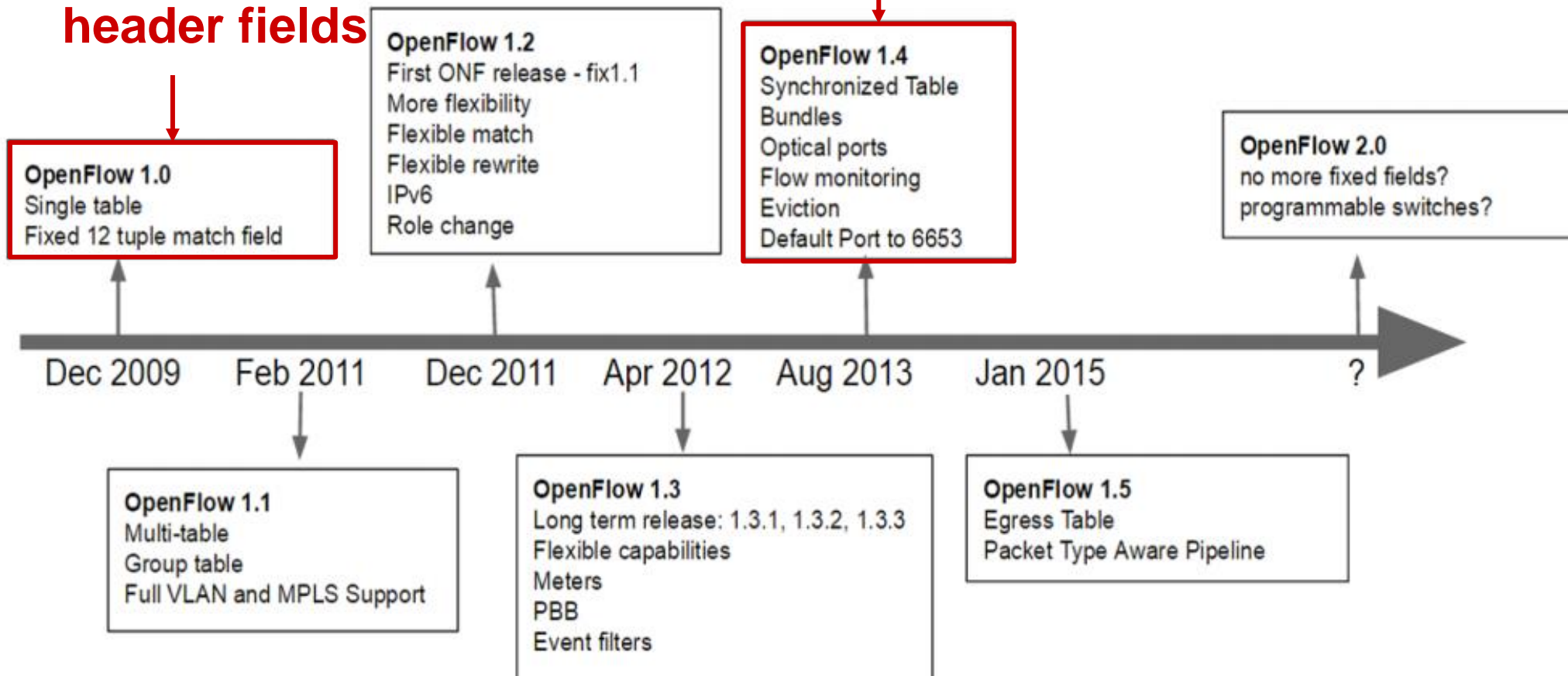




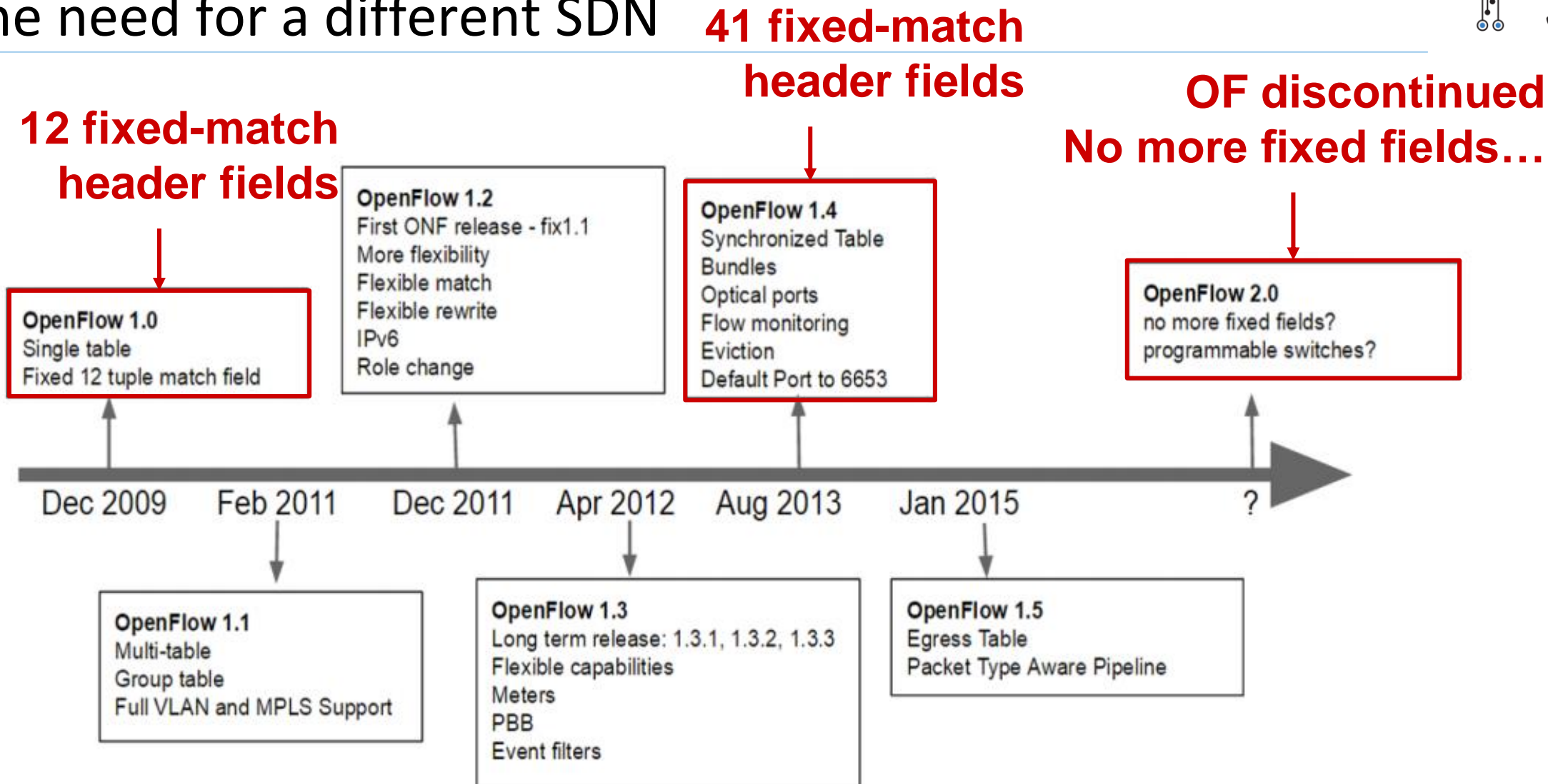
# The need for a different SDN

**12 fixed-match header fields**

**41 fixed-match header fields**

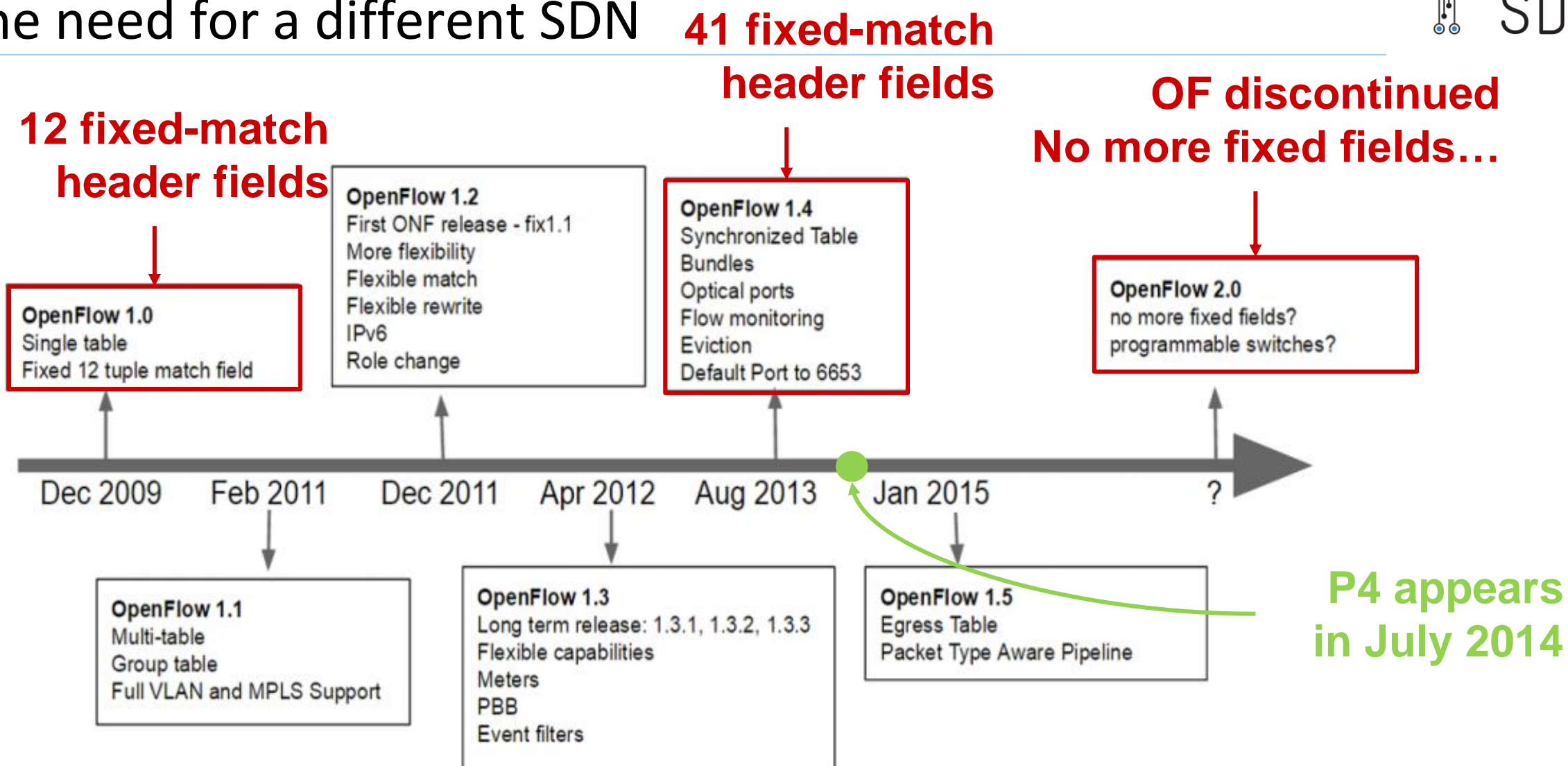


# The need for a different SDN



\*Figure source: [https://kspviswa.github.io/OpenFlow\\_Version\\_Roadmap.html](https://kspviswa.github.io/OpenFlow_Version_Roadmap.html)

# The need for a different SDN



# The sad reality about OpenFlow

---

## Specification



41 fixed-match  
header fields

17  
action types

# The sad reality about OpenFlow

---

## Specification



41 fixed-match  
header fields

17  
action types

## In reality

Most hardware switches only support a limited match/action set due to ASIC limitations

Hardware re-design requires long development cycles and increases cost

## Why P4?

---

**P4 motivation:** Instead of repeatedly extending the OpenFlow standards, let's define a whole new abstraction for programming the data plane

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**P4 motivation:** Instead of repeatedly extending the OpenFlow standards, let's define a whole new abstraction for programming the data plane

### **P4 principles:**

- a domain-specific programming language to formally define the data plane pipeline
  - Describes proto headers (existing+new), lookup tables, actions, counters, etc.
  - Describes both fast (ASIC, FPGA) and slow (e.g., soft. switch) pipelines

# Why P4?

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**P4 motivation:** Instead of repeatedly extending the OpenFlow standards, let's define a whole new abstraction for programming the data plane

## **P4 principles:**

- a domain-specific programming language to formally define the data plane pipeline
  - Describes proto headers (existing+new), lookup tables, actions, counters, etc.
  - Describes both fast (ASIC, FPGA) and slow (e.g., soft. switch) pipelines
- a common interface to parse packets and match (arbitrary) header fields
  - Defines a “contract” between the control and data plane

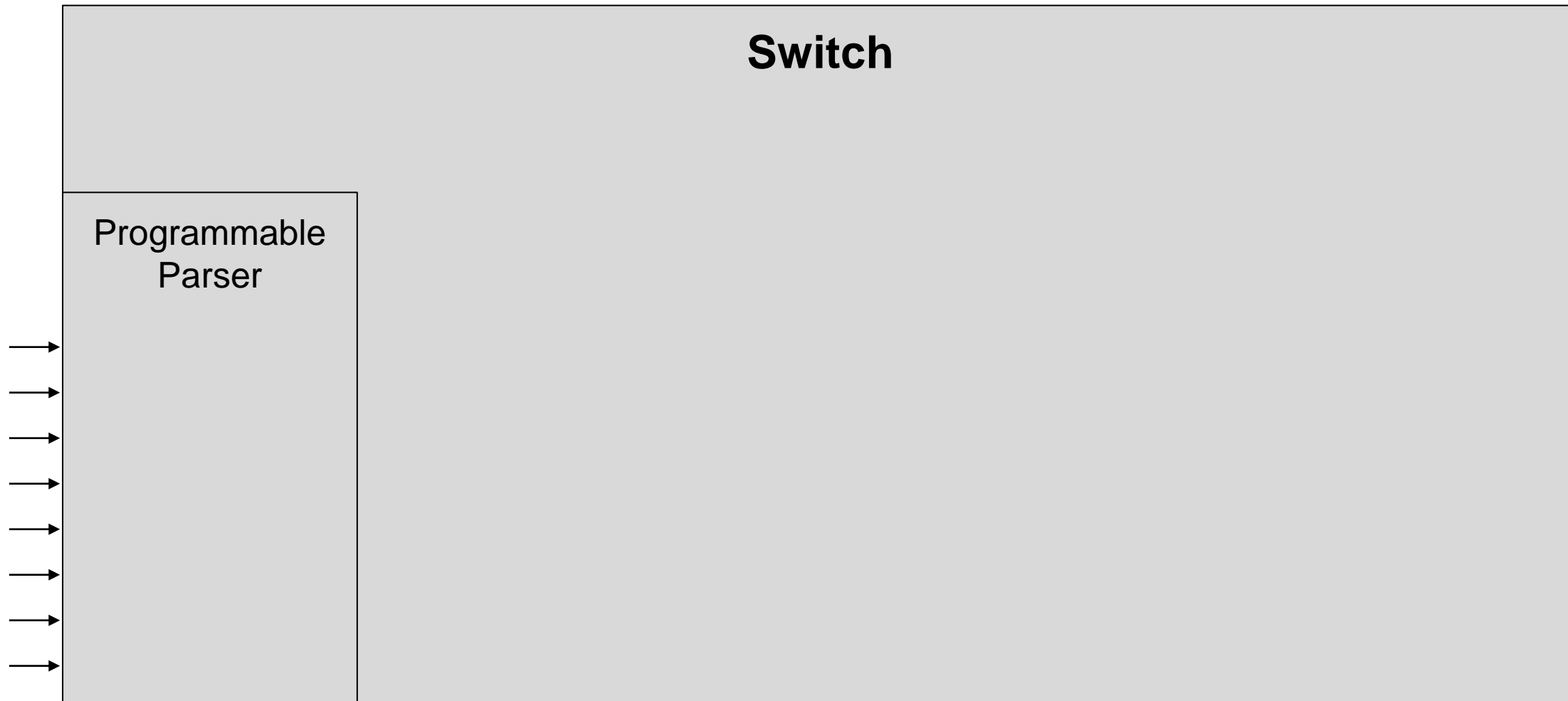


# PISA: Protocol-Independent Switch Architecture

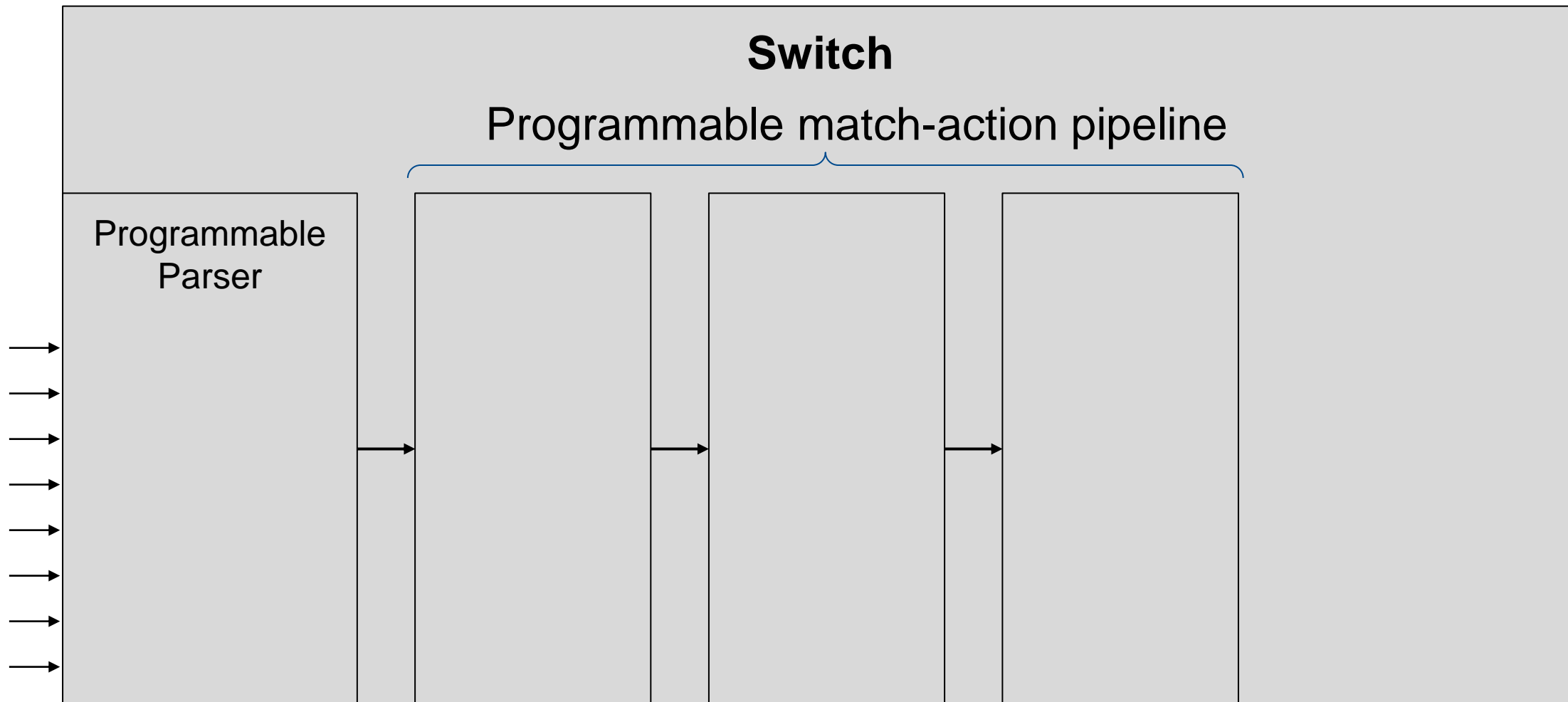
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**Switch**

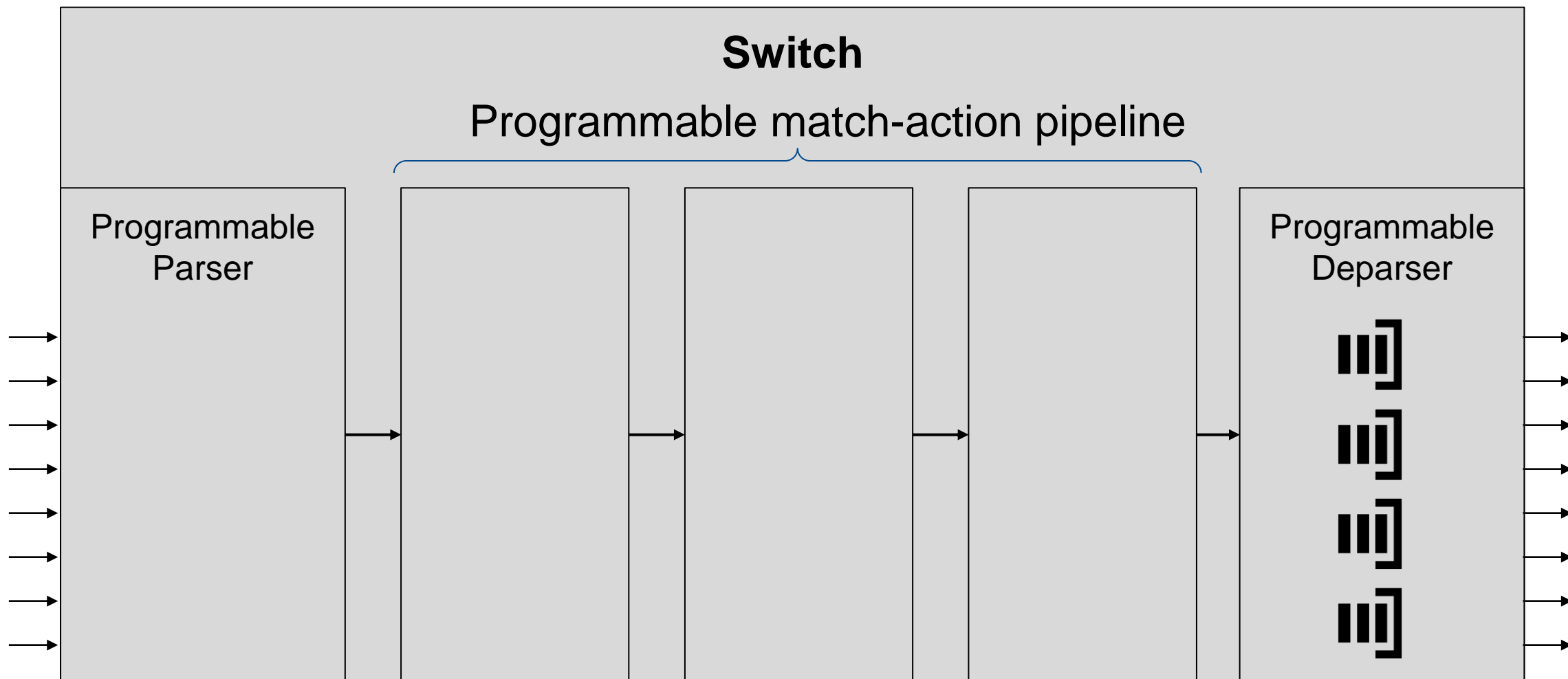
# PISA: Protocol-Independent Switch Architecture



# PISA: Protocol-Independent Switch Architecture



# PISA: Protocol-Independent Switch Architecture



# PISA: Protocol-Independent Switch Architecture

L2-L3.p4  
program



Compile

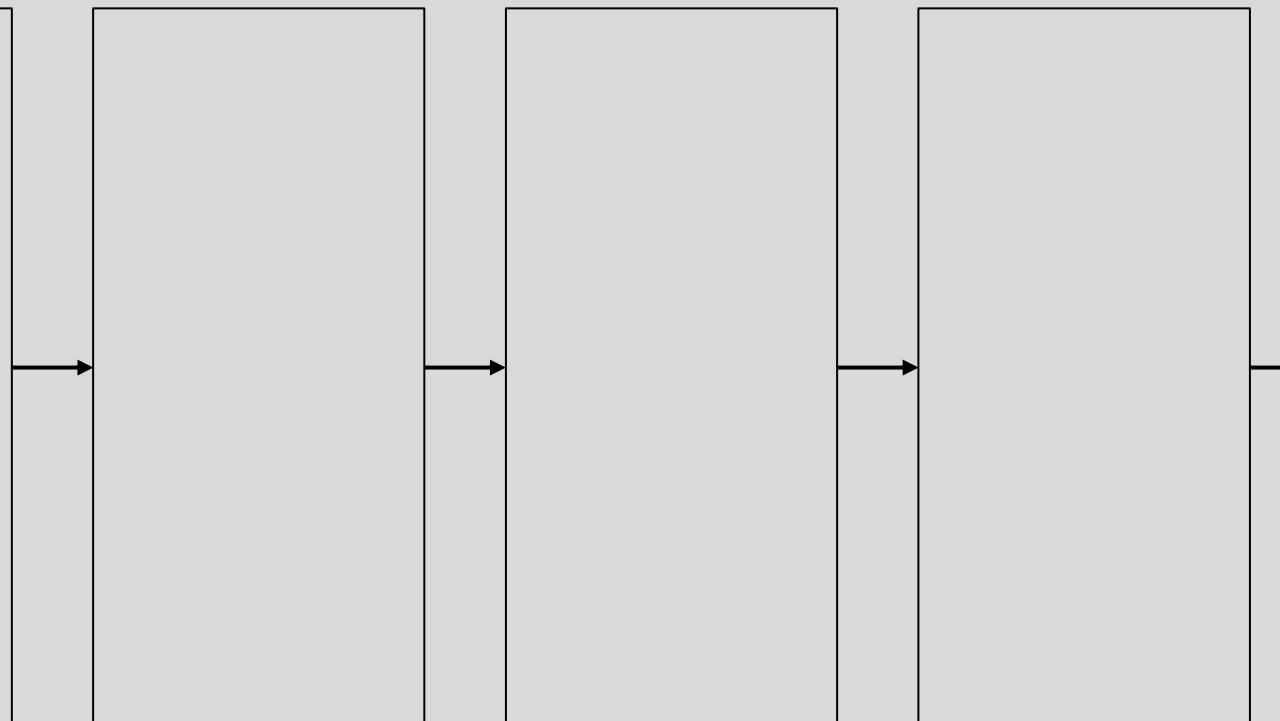
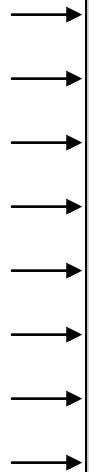


## Switch

Programmable match-action pipeline

Programmable  
Parser

Programmable  
Deparser



# PISA: Protocol-Independent Switch Architecture

L2-L3.p4  
program



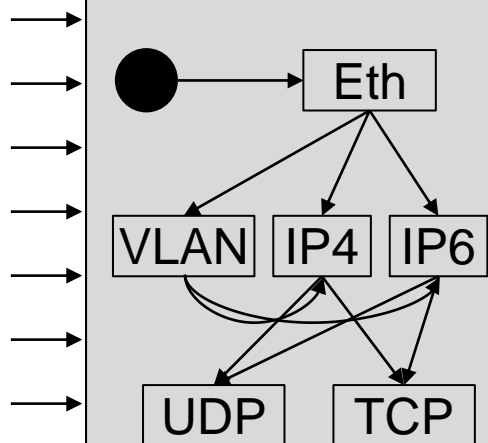
Compile



## Switch

Programmable match-action pipeline

Programmable  
Parser



Programmable  
Deparser



# PISA: Protocol-Independent Switch Architecture

L2-L3.p4  
program

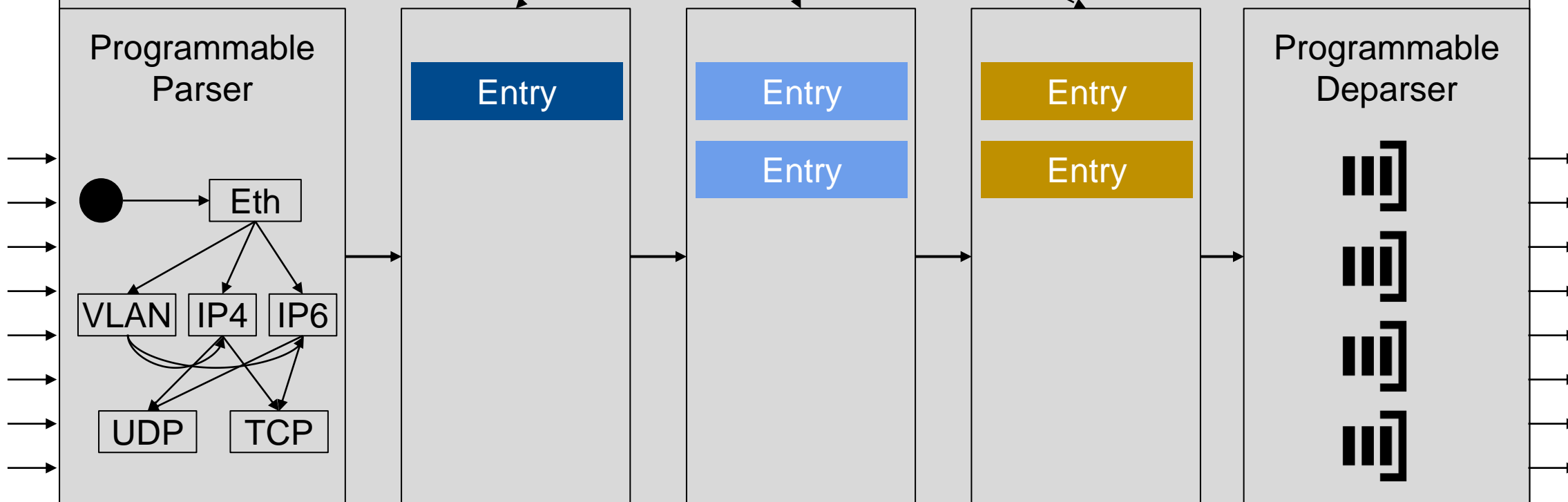


Compile ↓



Switch

Programmable match-action pipeline



# PISA: Protocol-Independent Switch Architecture

L2-L3.p4  
program



Compile ↓



Switch

Programmable match-action pipeline

Programmable Parser

Entry

Entry

Entry

Entry

Entry

Programmable Deparser

Pkt

Eth

VLAN

IP4

IP6

UDP

TCP





## But switches still have ASICs...

---

Correct, but...

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---

Correct, but...

- New custom ASICs offer decent flexibility even at several Tera bits/sec

## But switches still have ASICs...

---

Correct, but...

- New custom ASICs offer decent flexibility even at several Tera bits/sec
- Some switches offer higher programmability than others:
  - FPGAs (e.g., Intel, Xilinx)
  - NPUs (e.g., Netronome, EZchip)
  - Software-based (e.g., OVS)

# P4Runtime: Not just yet another P4 API?



---

**P4Runtime** is a runtime control API for P4-defined data planes

# P4Runtime: Not just yet another P4 API?

---

**P4Runtime** is a runtime control API for P4-defined data planes

<b>API</b>	<b>Target independent</b>  Same API works with different switches from different vendors
<b>OpenFlow</b>	
<b>P4Runtime</b>	

# P4Runtime: Not just yet another P4 API?

**P4Runtime** is a runtime control API for P4-defined data planes

API	Target independent  Same API works with different switches from different vendors	Pipeline independent  Same API allows control of many arbitrary pipelines
<b>OpenFlow</b>	✓	✓ With table type patterns (TTP)
<b>P4Runtime</b>	✓	✓ With P4

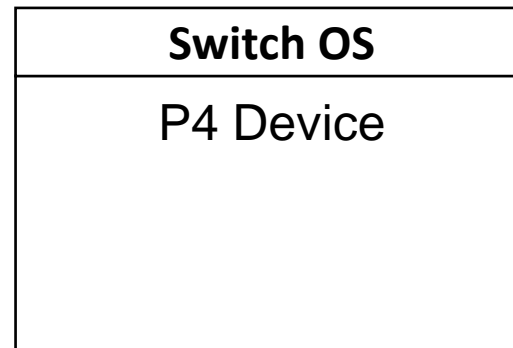
# P4Runtime: Not just yet another P4 API?

**P4Runtime** is a runtime control API for P4-defined data planes

API	Target independent  Same API works with different switches from different vendors	Pipeline independent  Same API allows control of many arbitrary pipelines	Protocol independent  Same API allows control of any data plane proto (standard/custom)
<b>OpenFlow</b>	✓	✓ With table type patterns (TTP)	✗ Proto headers and actions hardcoded in the spec
<b>P4Runtime</b>	✓	✓ With P4	✓

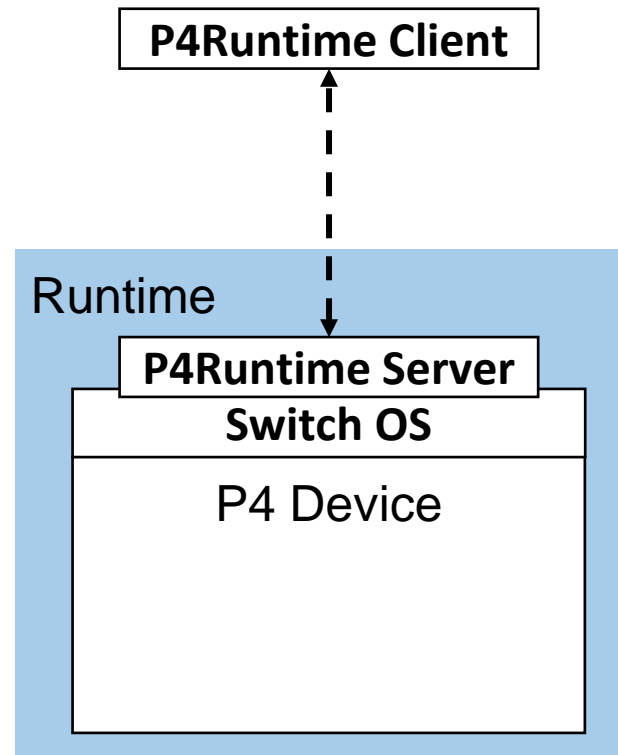
# P4 workflow

---

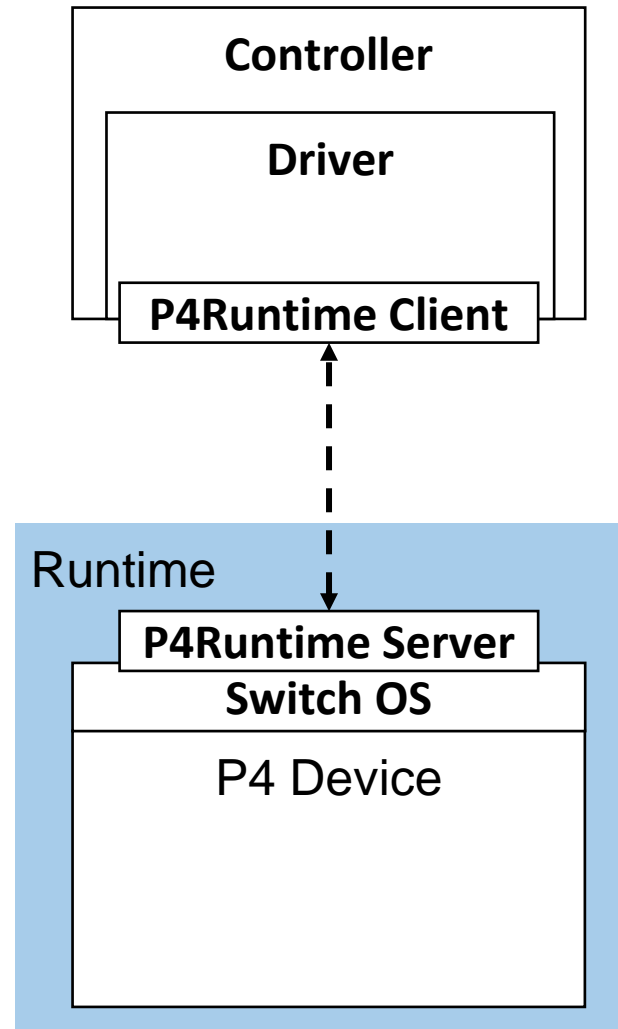




# P4 workflow



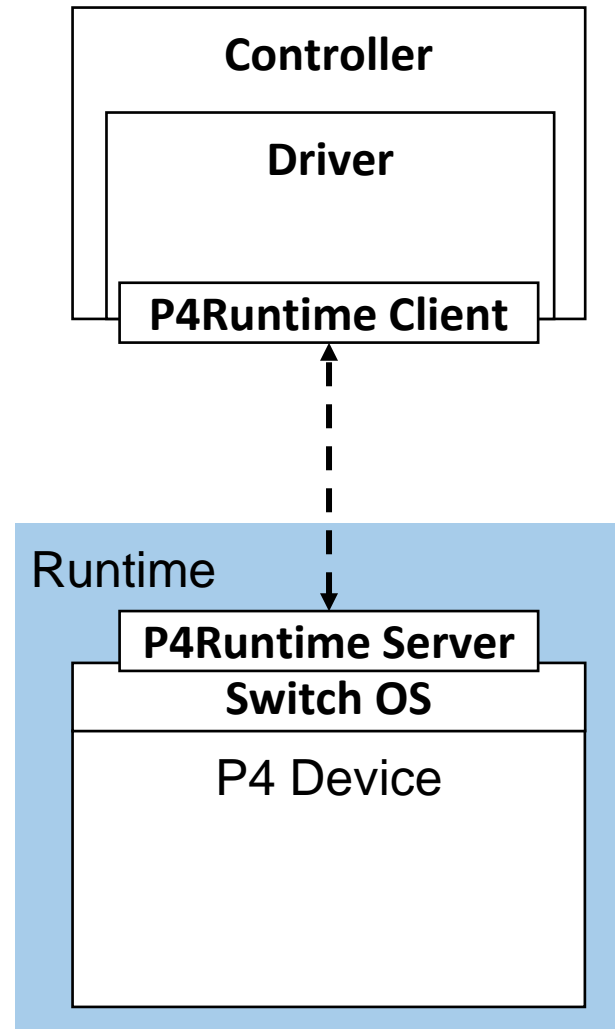
# P4 workflow



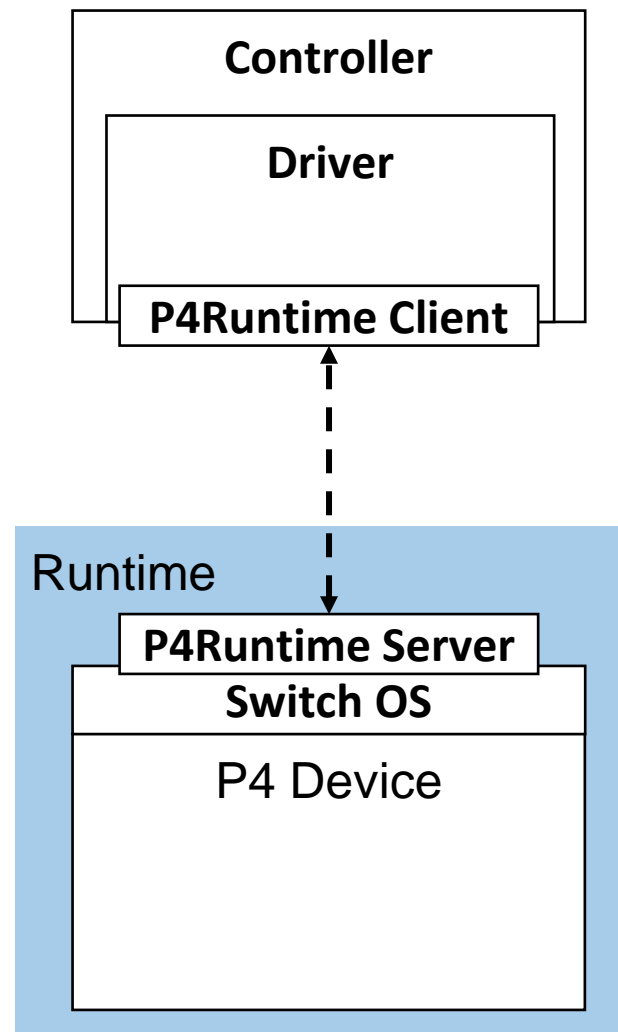
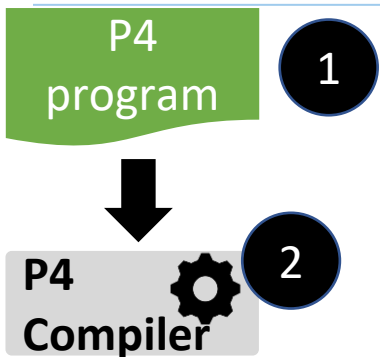
# P4 workflow

P4  
program

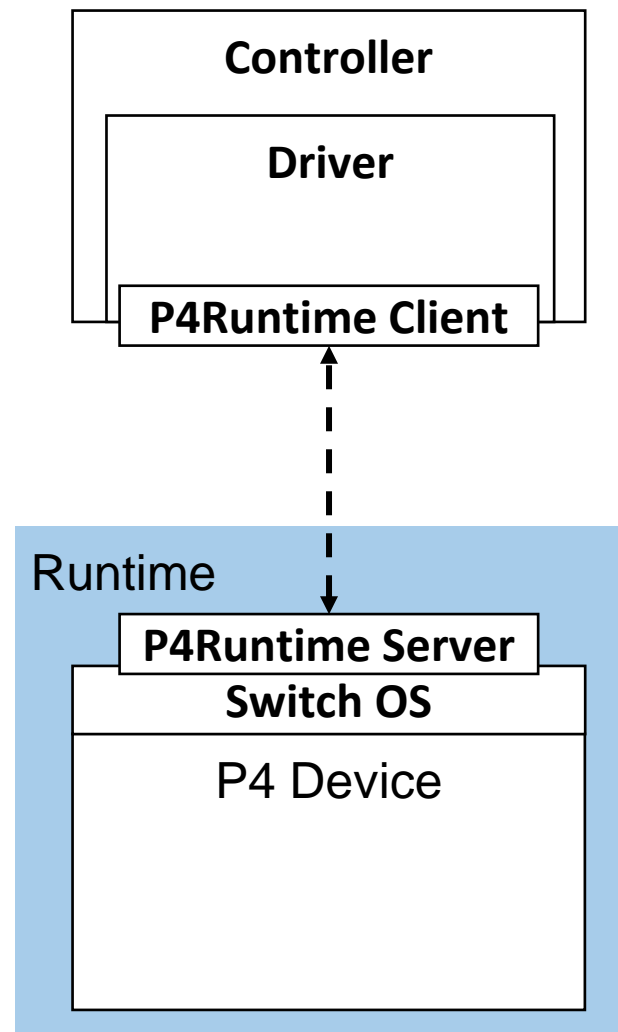
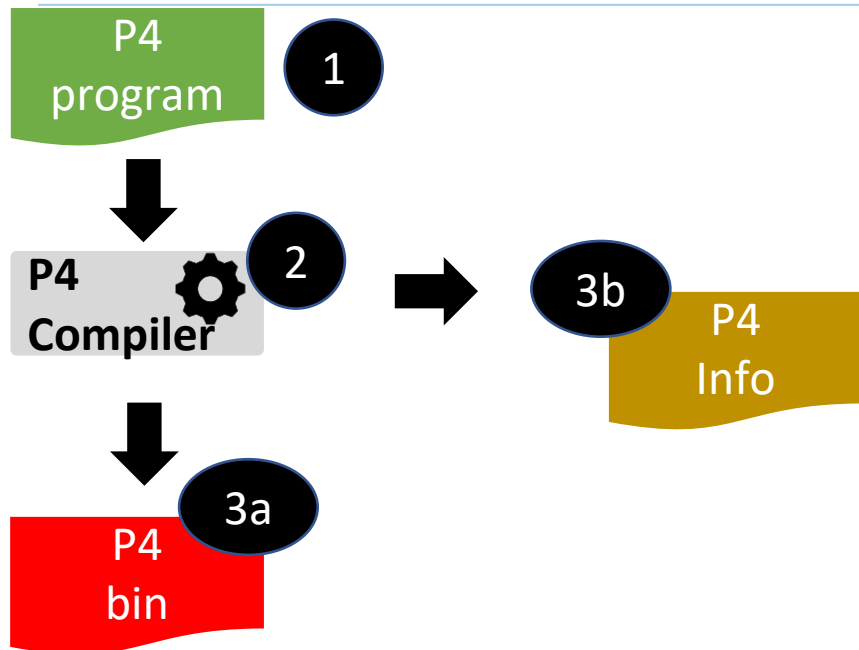
1



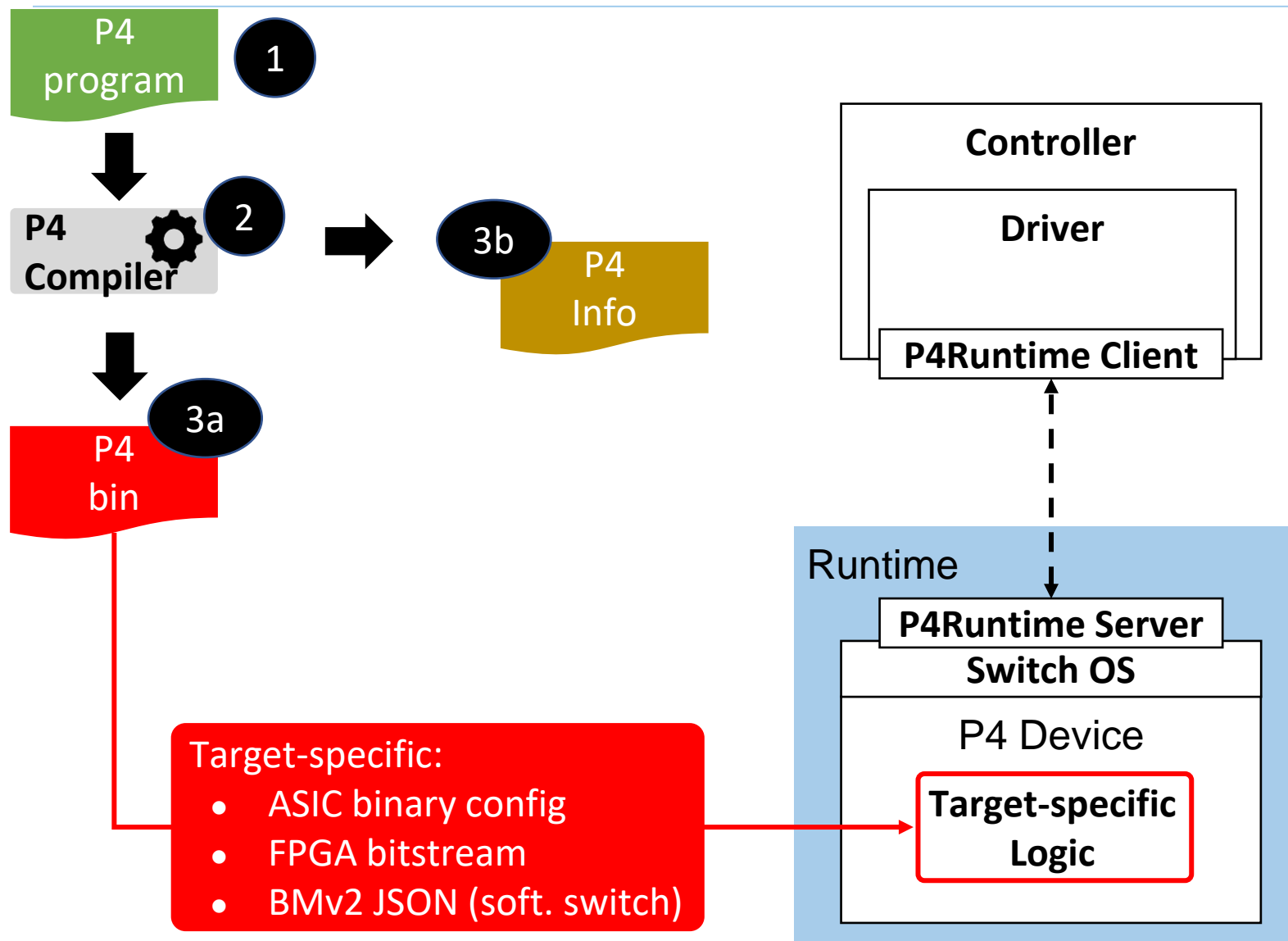
# P4 workflow



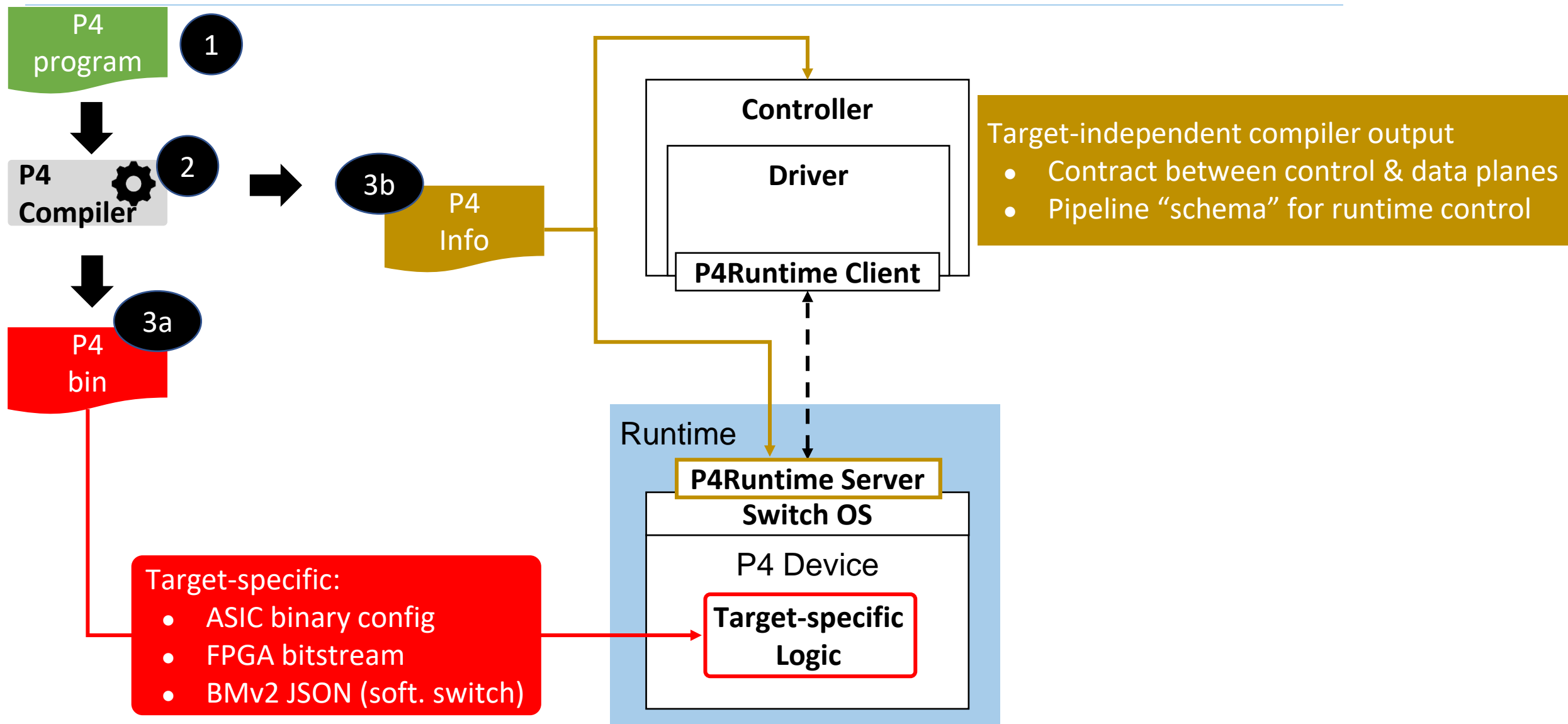
# P4 workflow



# P4 workflow



# P4 workflow

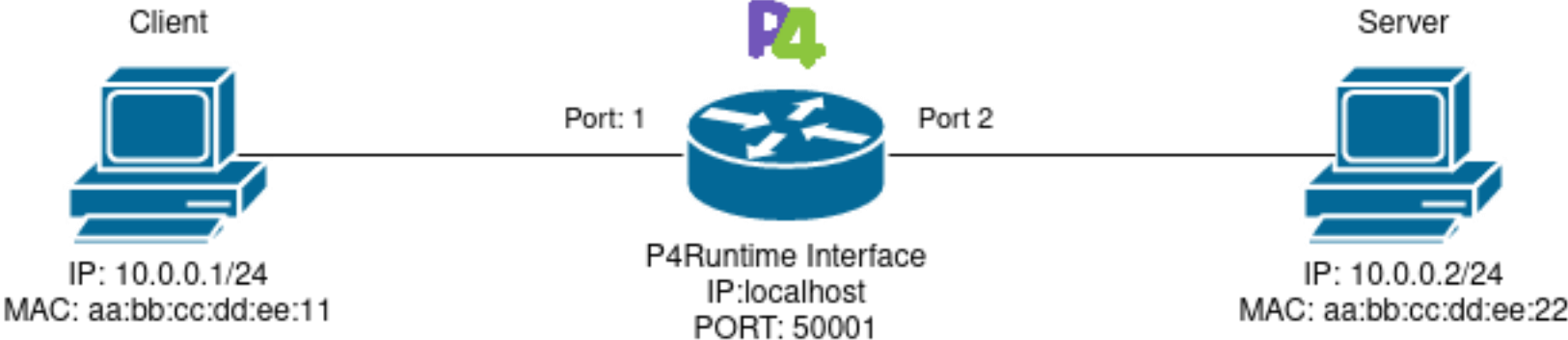


# Mini P4 Demonstration



# P4 Demonstration - Setup

This demonstration consists of a simple client/server setup, with two hosts interconnected via a software-based P4 switch



# P4 Demonstration - Scenario

**Objective:** Realize a simple I2 forwarding program in p4

# P4 Demonstration - Scenario

**Objective:** Realize a simple I2 forwarding program in p4

**Approach:** Bi-directional ICMP connectivity from client to server

- Use mininet to emulate the network
- Static ARP entries in client and server (for the needs of this simple demo)
- Client sends an ICMP echo-request to the server
- Server replies to the client with an ICMP echo-reply

# P4 Demonstration - L2 forwarding program

## Types definitions:

```
typedef bit<9>    port_num_t;  
typedef bit<48>  mac_addr_t;
```

## I2 headers (ethernet):

```
header ethernet_t {  
    mac_addr_t  dst_addr;  
    mac_addr_t  src_addr;  
    bit<16>  
    ether_type;  
}
```

## Parser:

```
state start {  
    transition parse_ethernet;  
}  
  
state parse_ethernet {  
    packet.extract(hdr.ethernet);  
    transition accept;  
}
```

# P4 Demonstration - L2 forwarding program

Actions:

```
action drop() {  
    mark_to_drop(standard_metadata);  
}
```

```
action set_egress_port(port_num_t  
port_num) {  
    standard_metadata.egress_spec =  
        port_num;  
}
```

Table:

```
table l2_exact_table {  
    key = {  
        hdr.ethernet.dst_addr: exact;  
    }  
    actions = {  
        set_egress_port;  
        @defaultonly drop;  
    }  
    const default_action = drop;  
}
```

# P4 Demonstration - L2 forwarding program

## Actions:

```
action drop() {  
    mark_to_drop(standard_metadata);  
}
```

```
action set_egress_port(port_num_t  
port_num) {  
    standard_metadata.egress_spec =  
        port_num;  
}
```

## Table:

```
table l2_exact_table {  
    key = {  
        hdr.ethernet.dst_addr: exact;  
    }  
    actions = {  
        set_egress_port;  
        @defaultonly drop;  
    }  
    const default_action = drop;  
}
```

# P4 Demonstration - Device details

The TeraFlowSDN controller connects to a device as follows:

```
DEVICE_SW1_CONNECT_RULES = json_device_connect_rules(  
    DEVICE_SW1_IP_ADDR,                # localhost  
    DEVICE_SW1_PORT,                  # 50001  
    {  
        'id': DEVICE_SW1_DPID,        # 1  
        'name': DEVICE_SW1_NAME,      # SW1  
        'vendor': DEVICE_SW1_VENDOR,  # ONF  
        'hw_ver': DEVICE_SW1_HW_VER,  # BMv2 simple_switch  
        'sw_ver': DEVICE_SW1_SW_VER,  # Stratum  
        'timeout': DEVICE_SW1_TIMEOUT, # 60  
        'p4bin': DEVICE_SW1_BIN_PATH, # P4 binary in the device pod  
        'p4info': DEVICE_SW1_INFO_PATH # P4 info in the device pod  
    }  
)
```

# P4 Demonstration - Rules

P4 Rules are composed based on the p4info.txt:

```
'table-name': 'IngressPipeImpl.l2_exact_table',  
  'match-fields': [  
    {  
      'match-field': 'hdr.ethernet.dst_addr',  
      'match-value': 'aa:bb:cc:dd:ee:11'  
    }  
  ],  
  'action-name': 'IngressPipeImpl.set_egress_port',  
  'action-params': [  
    {  
      'action-param': 'port_num',  
      'action-value': '1'  
    }  
  ]  
}
```



# P4 Demonstration - Rules

P4 Rules are composed based on the p4info.txt:

```
'table-name': 'IngressPipeImpl.l2_exact_table', ← Table to insert rule
  'match-fields': [
    {
      'match-field': 'hdr.ethernet.dst_addr',
      'match-value': 'aa:bb:cc:dd:ee:11'
    }
  ],
  'action-name': 'IngressPipeImpl.set_egress_port',
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    {
      'action-param': 'port_num',
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    }
  ]
}
```

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    }  
  ],  
  'action-name': 'IngressPipeImpl.set_egress_port',  
  'action-params': [  
    {  
      'action-param': 'port_num',  
      'action-value': '1'  
    }  
  ]  
}
```

Table to insert rule

Match client's destination MAC address (Table key)

# P4 Demonstration - Rules

P4 Rules are composed based on the p4info.txt:

```
'table-name': 'IngressPipeImpl.l2_exact_table',
  'match-fields': [
    {
      'match-field': 'hdr.ethernet.dst_addr',
      'match-value': 'aa:bb:cc:dd:ee:11'
    }
  ],
  'action-name': 'IngressPipeImpl.set_egress_port',
  'action-params': [
    {
      'action-param': 'port_num',
      'action-value': '1'
    }
  ]
}
```

Table to insert rule

Match client's destination MAC address (Table key)

Action to call

Parameter value for the action

# P4 Demonstration - Step 1

- Run mininet:

```
cd ~/ngsdn-tutorial  
make start-simple  
make mn-cli
```

## Expected Results:

- mininet starts with the correct topology
  - Run nodes to check

# P4 Demonstration - Step 1

- Run mininet:

```
cd ~/ngsdn-tutorial  
make start-simple  
make mn-cli
```

- Try to ping using the mininet CLI:  
    client ping server
- Let it run

## Expected Results:

- mininet starts with the correct topology
  - Run nodes to check
- We do not get any reply on client

## P4 Demonstration - Step 2

On another terminal:

- Run setup script:  
`src/tests/netx22-p4/setup.sh`

Expected Results:

- The p4 artifacts are copied to the device pod

# P4 Demonstration - Step 2

On another terminal:

- Run setup script:  
`src/tests/netx22-p4/setup.sh`
  
- Run bootstrap script  
`src/tests/netx22-p4/run_test_01_bootstrap.sh`

Expected Results:

- The p4 artifacts are copied to the device pod
  
- The device should be registered on the TeraFlowSDN UI

## P4 Demonstration - Step 3

- Run create service script:  
src/tests/netx22-  
p4/run\_test\_02\_create\_service.sh

### Expected Results:

- Server should reply
  - Check mininet terminal



## P4 Demonstration - Step 3

- Run create service script:  
src/tests/netx22-  
p4/run\_test\_02\_create\_service.sh
  
- Run delete service script  
src/tests/netx22-  
p4/run\_test\_03\_delete\_service.sh

### Expected Results:

- Server should reply
  - Check mininet terminal
  
- Server should stop replying
  - Check mininet terminal

## P4 Demonstration - Step 4

- Retry the previous step

### Expected Results:

- Server should begin replying
  - Check that the `icmp_seq` has advanced

## P4 Demonstration - Step 4

- Retry the previous step
  
- Run cleanup script  
`src/tests/netx22-p4/run_test_04_cleanup.sh`

### Expected Results:

- Server should begin replying
  - Check that the `icmp_seq` has advanced
  
- Device is no longer registered to the TeraFlowSDN UI

## P4 Demonstration - Discussion

- For the needs of this demo ARP entries are hardcoded

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- For the needs of this demo ARP entries are hardcoded
- How would we implement ARP in P4?
  - Insert separate entries for each port?
    - Really bad idea, does not scale!

# P4 Demonstration - Discussion

- For the needs of this demo ARP entries are hardcoded
- How would we implement ARP in P4?
  - Insert separate entries for each port?
    - Really bad idea, does not scale!
  - **Use native P4 multicast group IDs**

# P4 Demonstration - ARP

Actions:

```
action set_multicast_group(  
    mcast_group_id_t gid)  
{  
    standard_metadata.mcast_grp = gid;  
}
```

Table:

```
table l2_exact_table {  
    key = {  
        hdr.ethernet.dst_addr: exact;  
    }  
    actions = {  
        set_egress_port;  
        set_multicast_group;  
        @defaultonly drop;  
    }  
    const default_action = drop;  
}
```

# P4 Demonstration - ARP

## P4Runtime Rule:

```
multicast_group_entry {  
    multicast_group_id: 1  
    replicas {  
        egress_port: 1  
    }  
    replicas {  
        egress_port: 2  
    }  
}
```



# Conclusion

# Time to spread the acquired knowledge!



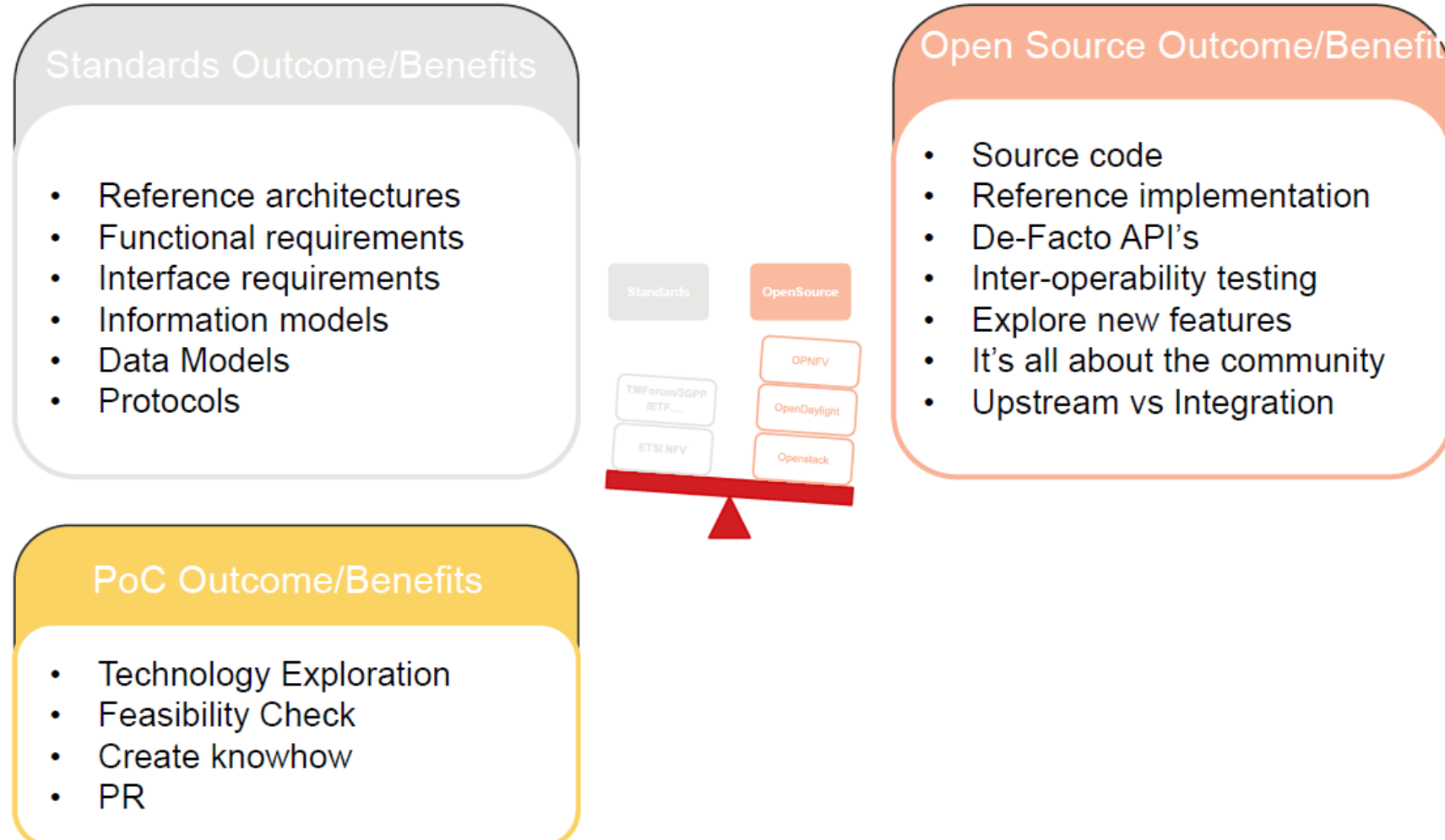
# Conclusion: Protocol summary

	NETCONF	RESTconf	gRPC	gNMI
<b>Data Modelling Language</b>	YANG	YANG	Protocol Buffers	YANG / Protocol Buffers
<b>Transport</b>	SSH, TLS, BEEP/TLS, SOAP/HTTP/TLS	HTTP	HTTP/2	gRPC
<b>Encoding</b>	XML	XML/JSON	byte	JSON/byte
<b>Capability exchange</b>	During Session establishment	Retrieval of Yang modules and capability URIs	NO	Yes
<b>Multiple datastores</b>	YES	NO	NO	YES (Config/State/Operational)
<b>Datastore Locking</b>	YES	NO	NO	NO
<b>Security</b>	SSH	TLS	TLS	TLS

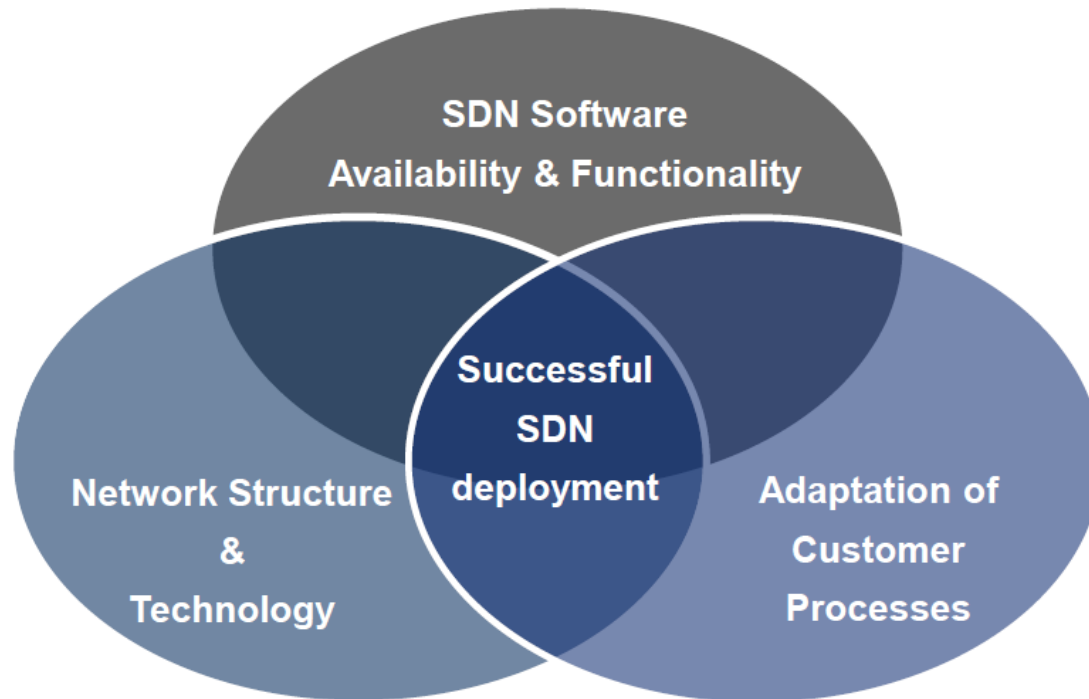
# Standards summary

Standards	T-API	IETF TEAS	OpenROADM	OpenConfig	gNMI
<b>Focus</b>	NBI Transport SDN Controller	NBI Transport SDN Controller	Dissagregated ROADM	Router and line card configuration	Operations and notification of network elements
<b>Data Model</b>	YANG	YANG	YANG	YANG	Protobuf
<b>Complexity</b>	+	++	++	++	+
<b>SDO</b>	ONF, OIF	IETF	MSA	MSA	-

# Standards and Open Source



# Transport SDN Benefits and Challenges

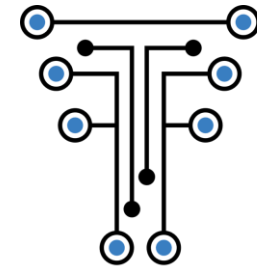


- **Benefit:** Completely automated, programmable, integrated and flexible network – leveraging the installed base in an optimized manner.
- **Technical Challenges:**
  - agree on standardized architectures and abstraction/ virtualization models
  - performance of centralized systems & OF
- **Commercialization Challenges:**
  - Open Source business models
  - New business models leveraging SDN
- **Organizational Challenges:**
  - Adapt deep rooted processes across traditional silos & boundaries to leverage SDN flexibility
- **Deployment Challenges:**
  - Carrier grade SDN systems for field deployments
  - Maturity of SDN network technologies for green field deployments as well as integration of legacy networks

# At the end of the day...

- A **satisfaction survey** will be circulated
  - Please take 2 minutes to reply and leave us comments
  - Your feedback is precious!
- **Certificates of participation** will be granted
  - Make sure you are properly registered, and we know where to send yours!
- And .. if you liked the **TeraFlowSDN** experience..
  - **Join us!** Participation is open to ETSI members, non-members, individual contributors and users... Learn [how to join](#).





TeraFlow  
**SDN**  
*by ETSI*

# Thank You!



# References

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This SC contains slides from previous OFC 2018 SC449: Hands-on: An introduction to Writing Transport SDN Applications by Ricard Vilalta (CTTC) and Karthik Sethuraman/Yuta Higuchi (NEC) and OFC 2018 SC448: Software Defined Networking for Optical Networks: a Practical Introduction by Ramon Casellas (CTTC).